# A multi-objective decision support system for worker-task assignments and workforce training. 

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Department of Industrial Engineering

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# A MULTI-OBJECTIVE DECISION SUPPORT SYSTEM FOR WORKER-TASK 

 ASSIGNMENTS AND WORKFORCE TRAININGSubmitted by:

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#### Abstract

This paper models a realistic problem involving workforce assignment and training for a large manufacturing environment. In this particular environment, the workforce is undertrained and most assignments will result in necessary training. This problem was previously addressed as a single objective problem. This paper expands to a multi-objective formulation. This is a more accurate reflection of the problem because almost all real world problems have many objectives which can be conflicting.

The program developed in this paper is designed for use by supervisors in the production setting. A two stage program is designed where the first stage generates initial solutions by solving each objective function idependently of the others. MetaRaPS—a modified greedy algorithm—is used to find these solutions. The user selects one of these solutions to carry into the second stage: compromise programming. The second stage uses input from the user in an iterative and intuitive fashion. This input guides the program to the solution which the user determines is the best compromise solution.

Meta-RaPS is effective at finding a good solution extremely quickly. There is an important trade-off between the quality of solutions and computational run-time which will need to be tweaked for a specific application. The compromise programming stage could benefit from coding improvements; however, it is still effective at allowing the user to guide the program towards the best compromise solution by assigning trade-off values between objectives


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## NOMENCLATURE:

$\{\mathrm{j}\}=$ set of skills needed to perform task j
$\mathrm{S}_{\mathrm{ik}}=$ worker i's skill level for skill k
$\mathrm{R}_{\mathrm{jk}}=$ required skill level for task j 's skill k
$\mathrm{T}_{\mathrm{j}}=$ length (hr) of task j
$\mathrm{A}_{\mathrm{i}}=$ capacity (hr) of worker i
$\mathrm{C}_{\mathrm{klm}}=$ cost associated with raising a worker's skill level on skill k from level 1 to level m
$\mathrm{E}_{\mathrm{klm}}=$ time required (hr) to raise a worker's skill level on skill k from level 1 to level m
$P_{i k}= \begin{cases}1 & \text { workeri would like additional training in skill } k \\ 0 & \text { otherwise }\end{cases}$
$\mathrm{X}_{\mathrm{ij}}= \begin{cases}1 & \text { workeri assigned to task } \mathrm{j} \\ 0 & \text { otherwise }\end{cases}$
$\mathrm{Z}_{\mathrm{ik}}^{\mathrm{ik} \mathrm{m}} \mathrm{m}= \begin{cases}1 & \text { workeri receives training on skill } \mathrm{k} \text { to raise skill level from } \mathrm{S}_{\mathrm{ik}} \text { to } \mathrm{m} \\ 0 & \text { otherwise }\end{cases}$
$\mathrm{N}_{\mathrm{ik}}= \begin{cases}1 & \text { workeri does not need further training in skill } \mathrm{k} \\ 0 & \text { otherwise }\end{cases}$

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## I. INTRODUCTION

The Naval Surface Warfare Center (NSWC) has a division located in Crane, Indiana. NSWC Crane is a shore command of the US Navy. This division is a shore command of the United States Navy under the Naval Sea Systems Command headquartered in Washington D.C. NSWC specializes in the acquisition and fleet support of electronics, ordinance products, and electronic warfare products. NSWC routinely bids on a wide variety of remanufacturing work from many different military organizations.

One of the key challenges in preparing these bids is determining how to train their current workforce to keep up with the new technology the military continues to develop. NSWC wants to maintain their current workforce without eliminating any current workers. So, if the current workforce does not have the skill set to complete the necessary tasks, training will be required.

In formulating this problem, there are a series of tasks which will be completed by a worker. Each worker has a particular skill set which they have obtained from previous training. In addition, each worker has a skill level associated with each skill. These levels range from novice to expert (1-5). So, each worker has a particular skill set defined by the skill level. Similarly, each task has a skill set required to complete the task at a desired quality. So, just as each worker has a skill set with associated skill levels, each task has a skill set with associated skill level.

The problem then becomes a task of assigning tasks to workers. It is possible that only one task is assigned to a worker; but it is also possible for more than one task to be assigned to a worker. If a worker is assigned to a task where his skill level is below the
level required for the task, then a skill gap is present (Figure 1). In this case, the worker will need to be trained to attain the necessary skill level as required by that task. This, of course, incurs a training cost.


FIGURE 1 - Demonstration of Skill Levels and Skill Gaps

In Figure 1, if Employee 1 is assigned to Task 1, there is no skill gap present. This is because the employee's skill level meets or exceeds the skill level required by the task. On the other hand, if Employee 1 is assigned to Task 2, a skill gap is present. This is because Skill 90 requires a level of 5 whereas the employee only has a skill level of 4 . Thus, there is a skill gap of 1 , and the employee will require training. It is often the case that the employee requires training in more than one skill. This is exemplified by assigning Employee 2 to Task 3. A summarization of this information can also be found in the technical paper by Elmes, Evans, and DePuy (2008).

## II. LITERATURE REVIEW

Worker assignment and scheduling problems are faced by virtually all companies. For some companies, it is a simple scheduling problem. For example, hospitals need to schedule enough nurses to cover all patients. The major challenge with this scheduling problem is the length of shifts, when to take breaks, etc. Many manufacturing companies have the challenge of scheduling trained workers to specific jobs. In these instances, the workers are frequently cross-trained and can be assigned to a variety of different tasks.

The general worker assignment problem has been addressed in literature many times. Mazolla and Neebe (1986) developed a branch and bound algorithm to solve the general assignment problem where each potential assignment carries a cost. Even for a simple assignment problem where the only consideration is cost, the formulation is NP-complete and is extremely difficult to solve optimally when using a large data set (over 1,000 workers and 1,000 tasks). For this reason, Mazolla and Neebe developed a branch and bound algorithm to solve the problem.

More recent articles have expanded upon this general assignment problem. For example, Nembhard and Osothsilp (2005) incorporated individual learning and forgetting rates for workers. They concluded it is beneficial to schedule tasks with lower redundancy in order to reduce forgetting. That is, by giving workers a variety of tasks (instead of performing the same tasks repeatedly), workers are less likely to forget what they have learned. Sayin and Karabati (2007) took this one step further by including skill gaps into their formulation. They used a learning curve to model how workers improve their skill levels.

Adding these layers of complexity improves the assignments generated by the model; unfortunately, it also makes it more difficult to solve optimally. Considering the size of many of these problems, heuristics are the only feasible way to generate a solution. For this particular problem, Table I below shows the number of decision variables and constraints for certain problem sizes.

## TABLE I

SAMPLE PROBLEM SIZES

| workers | skills | tasks | decision variables | constraints |
| :---: | :---: | :---: | :---: | :---: |
| 8 | 6 | 10 | 1328 | 552 |
| 8 | 15 | 10 | 3200 | 1332 |
| 15 | 6 | 20 | 2640 | 1925 |
| 15 | 15 | 20 | 6150 | 4728 |

Even with a relatively small problem size, the number of decision variables and constraints grows very rapidly. When dealing with very large data sets (over 1,000 workers), the amount of decision variables and constraints make it extremely time consuming to solve optimally. Thus, a heuristic is necessary to solve the problem in a practical amount of time.

Other authors have pointed out that these heuristic methods provide very good results when compared to optimum methods. Kolisch and Hartman (2005) as well as Campbell and Diaby (2002) analyzed several different heuristic techniques and showed that proper heuristics perform very well when compared to the optimum solution. In fact, heuristics are consistently withing $5 \%$ of optimum solutions and many times within $2 \%$.

The model developed in this paper is both multi-objective and has a very large data set (over 1,000 workers and over 1,000 tasks). Thus, a heuristic is the only feasible way to solve the problem. However, "no matter how effective a heuristic or algorithm is, there remains a need to use human judgment to find a balance between an organization's conflicting objectives" (Belton and Elder, 1996). In multi-objective formulations, this "human judgment" is incorporated through weights attached to each objective function or through a value function. Cowling et. al.(2006) showed that this is not a good method since "objective weights are seldom known in advance" for complex real-world problems. Furthermore, it is unreasonable to expect the user to decide these weights without a thorough knowledge of the mathematical formulation (which a supervisor will not have). As an alternative, the program developed in this paper utilizes iterative input from the user to generate a solution.

## III. FORMULATION OF THE PROBLEM

## A. Single Objective Function Formulation

This problem was previously solved according to one objective function: to minimize training costs (Douglas, 2006). The formulation of this problem can be found below:

## Parameters:

$\{\mathrm{j}\}=$ set of skills needed to perform task j
$\mathrm{S}_{\mathrm{ik}}=$ worker i's skill level for skill k
$\mathrm{R}_{\mathrm{jk}}=$ required skill level for task j 's skill k
$\mathrm{T}_{\mathrm{j}}=$ length (hr) of task j
$\mathrm{A}_{\mathrm{i}}=$ capacity (hr) of worker i
$\mathrm{C}_{\mathrm{klm}}=$ cost associated with raising a worker's skill level on skill k from level 1 to level m
$\mathrm{E}_{\mathrm{klm}}=$ time required (hr) to raise a worker's skill level on skill k from level 1 to level m

## Decision Variables:

$\mathrm{X}_{\mathrm{ij}}= \begin{cases}1 & \text { workeri assigned to task } \mathrm{j} \\ 0 & \text { otherwise }\end{cases}$
$\mathrm{Z}_{\mathrm{ik} \mathrm{ik}_{\mathrm{ik}} \mathrm{m}}= \begin{cases}1 & \text { workeri receives training on skill } \mathrm{k} \text { to raise skill level from } \mathrm{S}_{\mathrm{ik}} \text { to } \mathrm{m} \\ 0 & \text { otherwise }\end{cases}$
$\mathrm{N}_{\mathrm{ik}}= \begin{cases}1 & \text { workeri does not need further training in skill } \mathrm{k} \\ 0 & \text { otherwise }\end{cases}$

## Objective Function:

$$
\text { Minimize Training Cost } \quad \text { Minimize } Z_{1}=\sum_{i} \sum_{k} \sum_{m} C_{k S_{i k} m} Z_{i k S_{i k} m}
$$

## Constraints:

Determine Needed Training

$$
\begin{array}{lr}
S_{i k} N_{i k}+\sum_{m>S_{i k}}^{5} m Z_{i k S_{i k} m} \geq R_{j k} X_{i j} & \forall i, j, k \in\{j\} \\
N_{i k}+\sum_{m>S_{i k}}^{5} Z_{i k S_{i k} m}=1 & \forall i, k
\end{array}
$$

All tasks assigned

$$
\begin{equation*}
\sum_{i} X_{i j}=1 \tag{4}
\end{equation*}
$$

All workers assigned at least one task

$$
\begin{equation*}
\sum_{j} X_{i j} \geq 1 \tag{5}
\end{equation*}
$$

Worker Capacity

$$
\begin{equation*}
\sum_{j} T_{j} X_{i j}+\sum_{k} \sum_{m} E_{k S_{k j} m} Z_{i k S_{i k} m} \leq A_{i} \tag{6}
\end{equation*}
$$

Binary Variables

$$
X_{i j} \in\{0,1\}, \quad Z_{i k s_{k j} m} \in\{0,1\}, \quad N_{i k} \in\{0,1\} \quad \forall i, j, k, m(7)
$$

The objective function (1), as previously mentioned, is to minimize the total training cost. The inequalities (2) and (3) are used to determine the total amount of training a worker will need in order to meet the skill levels required by a certain task. Equation (4) is used to make sure that all tasks have been assigned and inequality (5) ensures that each worker is assigned at least one task. Inequality (5) could be removed from the formulation if it was not a requirement to retain the current workforce. Inequality (6) is used to enforce the worker capacity constraint. That is, training time plus the time required to complete the task(s) cannot exceed the total amount of time available to the worker. Lastly, line (7) defines all decision variables to be binary.

When dealing with a problem size of thousands of workers and thousands of tasks, solving this formulation optimally is not computationally feasible. Thus, DePuy et. al.
(2006) developed the Meta-RaPS heuristic to solve this formulation on the large scale. Other authors such as Fowler, Wirojanagud, and Gel (2008) and Hartmann and Kolisch (2000) have shown that heuristics provide accurate results using far less computational time.

## B. Extension to Multi-Objective Formulation

There are two primary reasons to expand this problem to a multi-objective formulation:

1) It may be beneficial to provide workers with more than the minimal amount of training.
2) In order to include worker preference in training decisions.

The expectation is that considering additional objective functions will improve the quality of the solution presented by the Decision Support System created to solve this worker assignment problem. Much of the information presented in this section is also summarized in the technical paper written by Elmes, Evans, and DePuy (2008).

As with most multi-objective models, it is very common for the objectives to be conflicting (Cowling et. al., 2006). This is very evident with the multi-objective formulation used in this model. Specifically, minimizing total training cost and maximizing the number of skill levels gained are conflicting objectives. The solution which is preferred by the Decision Maker will most likely not be the optimal solutions to one of the objective functions. Instead, the preferred solution will be a compromise of each objective function.

## 1. Maximize Total Training Received

While minimizing the total training cost has obvious short-sighted benefits, it can actually create the same problem in the future that is currently being solved. The problem is that the workforce is undertrained. In addition, newer and newer technology is being implemented which magnifies the problem of an undertrained workforce. Thus, providing workers with minimal training today will lead to undertrained workers in the future as well. With that in mind, an objective function to maximize training received was included in the model:

Maximize Training

$$
\begin{equation*}
\text { Maximize } \quad Z_{2}=\sum_{i} \sum_{k} \sum_{k^{\prime} \geq S_{i k}+1} \underbrace{}_{i k} \bar{Z}_{i k S_{i k} k^{\prime}} \tag{8}
\end{equation*}
$$

The objective function above will maximize the total number of skill levels gained across all skills and all workers.

## 2. Maximize Worker Satisfaction

Numerous articles have been written highlighting the benefits of worker happiness. There is, obviously, the intrinsic benefit of having a happy workforce. There are also several benefits to the employer which can be seen on the bottom line. According to Sayin and Karabati (2007), "cross-training and skill improvement have been regarded as positive aspects for the self-esteem of the workers and their psychological well-being, which in turn would lead to higher productivity." Even as far back as 1919, George Bell recognized that if "we are to arrive at any real agreement between management and workers to cooperate in increasing production we must conceive of the master aim of the plant as being such production as is compatible with a real and measurable degree of
human happiness and content in the work." Furthermore, Fischer and Sousa-Poza (2009) showed that "improvements in job satisfaction over time appear to prevent workers from (further) health deterioration."

With the addition of one new parameter $\mathrm{P}_{\mathrm{ik}}$ (defined below), worker preference regarding which skills they learn can be incorporated into the model. Sayin and Karabati (2007) showed that skill acquisition improves worker self-esteem. This model takes that one step further by allowing the workers to specify which skills they wish to acquire. The new parameter and formulation for this objective function can be found below:

## Maximize Worker Satisfaction:

$$
\begin{align*}
& \text { Maximize } Z_{3}=\sum_{i} \sum_{k} P_{i k} \sum_{k^{\prime} \geq S_{i k}+1} S_{i k} \grave{Z}_{i k S_{i k} k^{\prime}}  \tag{9}\\
& \mathrm{P}_{\mathrm{ik}}= \begin{cases}1 & \text { workeri would like additional training in skill k } \\
0 & \text { otherwise }\end{cases}
\end{align*}
$$

This objective function is very similar to (8), with the exception that each skill level gained is multiplied by $\mathrm{P}_{\mathrm{ik}}$. Thus, the objective function will maximize skill level gains in skills which the worker would prefer to be trained. While (8) seeks to maximize training across all workers and all skills, (9) incorporates worker preference regarding which skills they wish to gain expertise.

As an example, suppose that worker 5 currently has a training level of 2 on skill 9 (i.e. $\mathrm{S}_{59}=2$ ), but has not expressed an interest in additional training in that skill (i.e., $\mathrm{P}_{59}$ $=0$ ); then, a solution in which worker 5 were to be trained to level 4 on skill 9 (i.e. $Z_{5924}=$

1) would add $4-2=2$ to the second objective function $Z_{2}(8)$, but 0 to the third objective function $Z_{3}(9)$.

## 3. Goal of the Multi-Objective Decision Support System

Simply put, the goal of this Decision Support System (DSS) is to provide the Decision Maker (DM) with a tool that is easy to use and will incorporate the expertise of the DM in order to find the preferred solution to the worker assignment problem. While Douglas (2006) solved this problem in terms of lowest training cost, it is believed that using a multi-objective approach will present a solution which is more preferred by the DM.

## IV. SOLUTION PROCESS

It is important to point out an inherent problem with any multi-objective solution. In actuality, there is no solution which optimizes all objectives simultaneously. Instead, considering multiple objectives at the same time creates a Pareto-front where we have numerous good solutions (Cowling et. al., 2006). How then, do you decide which solution is the best compromise of all the objectives?

It is a long-standing industrial engineering principle that the person who knows best is the person who does the job every day. No good industrial engineer would begin the redesign of a process without talking to the worker who performs that process on a daily basis. With that in mind, the ideal way to select the best compromise solution is to use the knowledge of the person who has been doing the scheduling on a daily basis. This person is usually a supervisor and is referred to in this paper as the Decision Maker (DM).

The solution process used in the Decision Support System (DSS) developed in this paper differs from the solution process used in many Multi-Objective Optimization problems in the past. In these examples, a weight is assigned to each of the individual objective functions and then the problem is solved in one pass. The problem with this process is that the weight assigned to each individual objective function is essentially an arbitrary value selected by the Decision Maker (DM). That is, without a thorough knowledge of how the program runs one cannot assign accurate weights to each objective function. Without accurate weights, the solution provided will not accurately reflect the

DM's idea of a "good" solution. Cowling et. al. showed that the error associated with having inaccurate weights on the objective functions can be very costly.

The solution process used for this DSS does not use arbitrary weights assigned to each individual objective function. Instead, the expertise of the DM is used in an iterative fashion in order to guide the DSS to the best compromise solution. Since the DM will not have a detailed knowledge of the mathematical formulation behind the DSS, it is much easier to guide the program through iterative input as opposed to assigning weights to each objective function or by defining a value function.

## A. Multiple Stage Decision Support System

The Decision Support System (DSS) is divided up into two primary stages (Figure 2). The first stage is to solve each of the three objective functions independent of one another. Each objective function is solved using the Meta-RaPS process developed by DePuy et. al. (2006) Meta-RaPS is employed because the computational time is too large to solve these objective functions optimally when using a large data set (over 1,000 workers and tasks).

The Decision Maker (DM) is presented a configurable number of solutions for each of the three objective functions-usually this is five. Solving each objective function is considered a step of the first stage. Since each objective function was solved independent of the others, the solutions presented to the DM are extremes and none of them are likely what the DM considers to be the best compromise solution. At this point, the DM selects
one of the 15 solutions presented as the preferred solution of that group. This concludes Stage 1.

Stage 2 utilizes iterative input from the DM to execute compromise programming. This allows the DM to guide the DSS towards the best compromise solution. Using the solution identified in Stage 1, the DM is then asked two questions: which objective function should be improved; and how much should the other two be compromised? The DSS utilizes Meta-RaPS again to make trade-offs of worker-task assignments. The DSS will continue to make these trade-offs in order to improve the objective function identified by the DM until the compromise threshold (also identified by the DM) has been met. At this point, the new solution is presented to the DM . If the DM feels that this is the best compromise solution, the DSS is terminated and full results are presented to the DM. If not, Stage 2 is repeated and the DM is again


FIGURE 2 - Flowchart of Solution Process

Stage 2 is repeated until the DM has guided the DSS to the solution which he feels is the best compromise solution. This is the final solution, which is presented to the DM.

## V. PSEUDO-CODE AND INPUT FROM THE USER

The previous sections outlined the motivation for solving this large worker-task assignment problem in addition to providing a flowchart for the solution process. This section describes the VBA program that the Decision Maker (DM) uses as well as the pseudo-code for the problem solving algorithm. As mentioned before, a modified version of the Meta-RaPS algorithm developed by DePuy et. al. is used during each step.

The program (Decision Support System, or DSS) has two different buttons on the input sheet that control the operations. The first button is the "input button" and the second is the "find assignments" button. The input button requires little explanation-it sets up the tables for the DM to input all the necessary data (worker skill levels, etc.). The "find assignments" button actually executes the algorithm. This algorithm has been explained in more detail in previous sections-Figure 2 provides a good summary.

## A. Input Button



FIGURE 3 - Input Button

The first button is fairly self-explanatory: it will set up the input sheet for the DM to input values. When the user clicks on "input button," this will clear the sheet of all information. So, it is important to note that if you do not want to lose the information currently on the sheet, do not click the input button unless the data has been saved
somewhere else. Once the input button is clicked, the program will prompt the user for the following information:

- Number of workers in the problem size
- Number of tasks in the problem size
- Number of skills
- Number of solutions to store for each objective in Stage 1

With this information, the program automatically generates all the tables that need to be filled out by the user. These tables can be found below:

- Worker-Skill Matrix
- Task-Skill Matrix
- Task Time Table
- Worker Capacity Table
- Cost to Train Matrix (cost of raising a skill level for each skill)
- Time to Train Matrix (again, for each skill level of each skill)
- Worker Preference Matrix

All of these tables are extremely important and must be filled out accurately by the DM. Obviously, this is the input data for the program, and without good input data, one cannot expect a good solution. The screenshot below shows a portion of the tables the DM fills out. In this example (same example used throughout this section), there are 5 workers, 5 skills, and 5 tasks:

| Worker Skill Matrix |  |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  | Skill 1 |  | Skill 2 |  | Skill 3 |  | Skill 4 |  |

FIGURE 4 - Portion of Input Matrix
B. Find Assignments Button

FIND ASSIGNMENTS

FIGURE 5 - Find Assignments Button

This button executes a very short program which actually calls upon four larger subprograms. The subprograms, in order, are listed below:

- InitialTrainingCostSoln (Stage 1, Step 1)
- InitialSkillGapSoln (Stage 1, Step 2)
- InitialWorkerPrefSoln (Stage 1, Step 3)
- Compromise (Stage 2)

The main program calls each subprogram individually in order to complete the algorithm. The first three subprograms comprise Stage 1-Find Initial Solutions. Each subprogram runs the Meta-RaPS heuristic to quickly calculate good solutions in regards to each objective function. Each subprogram then displays these solutions on the screen
before moving on to the next subprogram. In this manner, the first three subprograms are extremely similar.

After running the three steps in stage 1, the list of initial solutions are presented to the DM. The DM chooses one of these initial solutions as the "best" from that group. However, as discussed earlier, all of the initial solutions optimize one of the objective functions without consideration of the others. Thus, it is unlikely the solution chosen at this point will be the final solution. This solution is simply used as a starting point moving into Stage 2.

The screenshot below continues the example setup earlier with 5 workers, 5 skills, and 5 tasks. In this example, the DM has chosen one of the solutions to $\mathrm{Z}_{2}$ (Maximize Training). In turn, $\mathrm{Z}_{1}$ (Minimize Training Cost) and $\mathrm{Z}_{3}$ (Maximize Worker Satisfaction) are far from optimized.

| Iteration |  | 1 |
| :--- | ---: | ---: |
| Worker | Task |  |
|  | 1 | 3 |
|  | 2 | 1 |
|  | 3 | 4 |
|  | 4 | 2 |
|  | 5 | 5 |
| Total Cost |  | 57 |
| Total Training Amount | 11 |  |
| Total Worker Preference | 7 |  |

FIGURE 6 - Initial Solution (Stage 1 complete)

Unlike the first three subprograms, the final subprogram (Stage 2) utilizes iterative input from the DM. Stage 2 uses compromise programming in order to improve one of the objective functions at the sacrifice of the other two. The DM is first prompted for which objective function should be improved. Since the solution used to initialize Stage

2 was one that optimized $\mathrm{Z}_{2}$ then the available choices are $\mathrm{Z}_{1}$ or $\mathrm{Z}_{3}$. The screenshot below shows this prompt:


FIGURE 7 - Which Objective to Improve

After the DM specifies which objective function to improve, the DM inputs a percentage that the other two objective functions can be sacrificed. The screenshot for this choice is below:


FIGURE 8 - How Much to Sacrifice Each Objective

At this point, the algorithm now has a complete solution to work with in addition to trade-off data between the different objectives provided by the DM. With this information, a series of worker-task assignments swaps are made in order to improve the base objective. The subprogram will continue to make swaps until one (or both) of the
bounds have been violated or there are no more beneficial swaps. The new solution is then presented to the DM :

| Iteration | 1 |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | ---: |
| Worker | Task |  | Worker | Task |  |
|  | 1 | 3 | 1 | 3 |  |
|  | 2 | 1 | 2 | 2 |  |
|  | 3 | 4 | 3 | 4 |  |
|  | 4 | 2 | 4 | 1 |  |
|  | 5 | 5 | 5 | 5 |  |
| Total Cost |  | 57 |  | 34 |  |
| Total Training Amount | 11 |  |  | 6 |  |
| Total Worker Preference |  | 7 |  |  | 5 |

FIGURE 9 - Solution After Compromise Programming

At this point, if the DM is satisfied with the solution, the program is terminated. If the DM is not satisfied, the program will prompt the DM for new trade-off data and repeat Stage 2. This is repeated until the DM has reached the best compromise solution.

It is important to point out again that there is no solution which will optimize all the objective functions simultaneously (Cowling et. al., 2006). Generally speaking, if a multi-objective problem is solved optimally, it is through the use of weights on each objective function or through a value function. It can be very difficult for the DM to specify weights or define a value function. This is because the DM is selected for his expertise in the production setting-not his knowledge of mathematical formulations. The goal of this program is to use iterative input from the DM to guide the algorithm towards the best compromise solution. This is a much more intuitive way for the DM to use the program.

## C. Pseudo-code for Decision Support System (DSS)

This section summarizes the code used for the DSS. There are four primary sections of code to analyze. One section for each of the three objective functions and the fourth section is for the compromise programming.

## 1. Key Variables used in Pseudo-code

Before jumping into the pseudo-code, it is beneficial to review some of the key variables used throughout the code. First of all, it is important to note the similarities between the three steps in the first stage. Take the first step for example; many of the decisions about worker-task assignments are based on the variables 'totaltaskcost' and 'totalworkercost.' These variables are calculated using the 'workertaskcost' variable, which is a large array that holds the cost associated with training any worker to any task. So, 'totaltaskcost' is simply the sum of all workertaskcost values for a specific task. Similarly, 'totalworkercost' is the sum of all workertaskcost values for a specific worker. These 'total' variables are used to determine who is the least trained worker (maxcostworker, for phase 1) and which is the most difficult task (maxcosttask, for phase 2). More detail on how the worker-task assignments are made can be found in the following section. The intention of this section is to bring attention to the similarities between the three steps in the first stage.

In Stage 1, Step 1, the program uses variables such as 'totaltaskcost,' 'workertaskcost,' etc. as outlined above. For Step 2, the program uses variables such as 'totaltasksgap' and 'workertasksgap.' Similarly, for Step 3, the program uses variables such as 'totaltaskpref' and 'workertaskpref.' Each step uses the "total" variables
associated with the objective function for making worker-task assignments; however, it does keep track of all "total" variables (i.e. the ones for the other objective functions). While the other "total" variables are not used for determining worker-task assignments, they are used to calculate the objective function values once a complete assignment has been made. Also, these values are used in Stage 2, where certain objectives are being compromised for the benefit of another.

## 2. Generalized Meta-RaPS Pseudo-code

The pseudo-code below shows the generalized form of the Meta-RaPS heuristic.
Each of the three initial solution programs outlined below follows this generalized code:

Do Until max number of iterations is reached
Do Until all tasks are assigned
Identify the greedy assignment
If random value <= priority percentage Then
Make greedy assignment
Else
Develop a candidate list of other assignments close in value to the greedy assignment
Choose an assignment from the candidate list
End If
Loop
Place the solution in its ranked position compared to all other iterations
Loop
Sections 3-5 show how the Meta-RaPS heuristic is applied to each objective function. Meta-RaPS is actually run twice for each objective function-once to make sure each worker is assigned one task and the second time to assign all remaining tasks. If there is not a constraint to retain the current workforce, the program can jump straight to the second use of Meta-RaPS and simply assign all tasks.

## 3. InitialTrainingCostSoln Pseudo-code

Once the DM clicks the "find assignments" button, this is the first subprogram which is run. This subprogram uses the Meta-RaPS heuristic to determine worker-task assignments. The pseudo-code for this subprogram is below:

Do Until max number of iterations is reached
Do Until each worker has a task assigned
Identify the maxcostworker
Identify mincosttask for maxcostworker
If random value <= priority percentage Then
Assign mincosttask to maxcostworker
Else
If worker is unassigned and totalworkercost >= maxcostworker*restriction percent Then

If task is unassigned and cost to assign worker to that task <= mincost*(1+restriction percentage) Then

This worker-task assignment goes on candidate list End If
End If
Use random number to select a worker-task assignment from the candidate list
End If
Loop
Do Until all tasks are assigned
Identify maxcosttask
Identify mincostworker
If random value <= priority percentage Then
Assign mincostworker to maxcosttask
Else
If task is unassigned and totaltaskcost $>=$ maxcosttask* restriction percent Then

If cost to assign worker to that task <= mincost*(1+restriction percentage) Then

This worker-task assignment goes on candidate list End If

## End If

Use a random worker to select a worker-task assignment from the candidate list
End If
Update objective function values and worker skill levels
Loop
Eliminate the solution if it is a duplicate from a previous iteration
Place the solution in its ranked position compared to all other iterations

The complete code can be found in Appendix E. The two phases for the above section of code are very similar. They both use the Meta-RaPS heuristic, which is a modified greedy algorithm. The first step is to identify the worker who has the highest training cost across all tasks. Next, the program identifies the task which can be assigned to that worker at the minimum cost. This would be the greedy assignment, and according to Meta-RaPS, this assignment is sometimes made. However, Meta-RaPS differs from a greedy algorithm because it sometimes makes an assignment from a "candidate list." The candidate list contains other worker-task assignments that are within a certain percentage of the greedy assignment. This selection is made using random numbers.

Phase 1 continues assigning tasks to workers who are currently unassigned. Once each worker has a task assignment, the program moves to phase 2 , where the rest of the tasks are assigned. Phase 2 is extremely similar to phase 1 since they both employ the Meta-RaPS heuristic. The difference is that phase 1 identifies a worker for assignment and then finds a task for that worker. On the other hand, phase 2 identifies a task first, and then finds a worker to assign to that task. Once phase 2 is complete, a complete worker-task assignment has been completed. Next, the program determines how good the current solution is compared to solutions from other iterations.

The first step in determining how the current solution compares to other iterations is to check if the current solution is a duplicate solution. All duplicate solutions are thrown out and a new iteration begins. However, considering the problem size and the randomness of Meta-RaPS, there are not many duplicate solutions. If a unique solution is generated, the program determines what rank the solution is. If it is not a top ranking
solution (the number of solutions to store is a user input), then the program moves to the next iteration. If the current solution is a unique, top ranking solution, then it is saved in a best solution matrix. Once all the iterations are complete, the top ranking solutions are printed on the screen and the program moves on to the second subprogram (Stage 1, Step 2): InitialSkillGapSoln.

## 4. InitialSkillGapSoln Pseudo-code

The program automatically starts this sub-program after the first sub-program (InitialTrainingCostSoln; Stage 1, Step 1) is completed. The pseudo-code for this subprogram is below:

Do Until max number of iterations is reached
Do Until each worker has a task assigned
Identify the maxsgapworker
Identify maxsgaptask for maxsgapworker
If random value <= priority percentage Then
Assign maxsgaptask to maxsgapworker
Else
If worker is unassigned and totalworkersgap >= maxsgapworker*restriction percent Then

If task is unassigned and the skill gap closed $>=$ maxsgap*restriction percent Then

This worker-task assignment goes on candidate list
End If
End If
Use random number to select a worker-task assignment from the candidate list
End If
Update objective function values and worker skill levels
Loop
Do Until all tasks are assigned
Identify maxsgaptask
Identify maxsgapworker
If random value < = priority percentage Then
Assign maxsgapworker to maxsgaptask
Else

If task is unassigned and totaltasksgap $>=$ maxsgaptask*restriction percent Then

If skill level gained $>=$ maxsgap*restriction percent Then This worker-task assignment goes on candidate list End If
End If
Use a random worker to select a worker-task assignment from the candidate list

## End If

Update objective function values and worker skill levels

## Loop

Eliminate the solution if it is a duplicate from a previous iteration
Place the solution in its ranked position compared to all other iterations Loop

Where the first sub-program identified the least trained worker (according to training costs), and assigned that worker the most inexpensive task, this sub-program is actually maximizing the total number of skill levels gained. So, the greedy assignment would be the worker with the fewest total skill levels and the task which would gain that worker the most skill levels. The candidate list is comprised of other worker-task assignments that increase the worker's skill levels within a certain percentage of the greedy assignment.

This sub-program is very similar to the first one (and the last one). This subprogram has two phases which both employ Meta-RaPS. Also, this subprogram uses the same ranking system. The major difference between each sub-program is that each one solves a different objective function.

Once this sub-program is complete, it will print the top results on the screen and then automatically move on to the last sub-program in Stage 1: InitialWorkerPrefSoln.

## 5. InitialWorkerPrefSoln Pseudo-code

The program automatically starts this sub-program after the first sub-program (InitialTrainingCostSoln; Stage 1, Step 1) is completed. The pseudo-code for this subprogram is below:

Do Until max number of iterations is reached
Do Until each worker has a task assigned
Identify the maxprefworker
Identify maxpreftask for maxprefworker
If random value <= priority percentage Then
Assign maxpreftask to maxprefworker
Else
If worker is unassigned and totalworkerpref $>=$ maxprefworker*restriction percent Then

If task is unassigned and the skill levels gained * worker preference >= maxsgap*restriction percent Then

This worker-task assignment goes on candidate list End If
End If
Use random number to select a worker-task assignment from the candidate list
End If
Update objective function values and worker skill levels
Loop
Do Until all tasks are assigned
Identify maxpreftask
Identify maxprefworker
If random value <= priority percentage Then
Assign maxprefworker to maxpreftask
Else
If task is unassigned and totaltaskpref $>=$ maxpreftask*restriction percent Then

If skill level gained *worker preference >= maxpref*restriction percent Then

This worker-task assignment goes on candidate list End If
End If
Use a random worker to select a worker-task assignment from the candidate list
End If
Update objective function values and worker skill levels
Loop
Eliminate the solution if it is a duplicate from a previous iteration
Place the solution in its ranked position compared to all other iterations

Loop
This subprogram is extremely similar to the previous: InitialSkillGapSoln. The worker-task assignments are still determined using the amount of skill levels gained on a particular task; however, for this objective function, the skill levels gained is also multiplied by a binary worker preference value. Consider the following hypothetical example: if worker 1 is assigned to task 1 , he will gain 3 skill levels in both skills 1 and 2 . In addition, worker 1 has a preference value of 0 for skill 1 and 1 for skill 2 . That is, he does not have a desire to learn skill 1, but does want to learn skill 2 . In step 2, where preferences are not considered, both skills would contribute a value of 3 to the objective function if this assignment was selected. However, for step 3, the skill levels gained is multiplied by the preference value. Thus, skill 1 would contribute 0 to the objective function since the worker preference value is 0 also. On the other hand, skill 2 would still add 3 to the objective function since the preference value is 1 for that skill. Here is another situation to consider in understanding the relationship between step 2 and 3 . If the worker preference matrix was all set to 1 , then the objective function for step 2 and 3 would be equivalent.

The results from this subprogram are displayed on the screen for the DM to reference along with the other two subprograms. Complete worker-task assignments are printed on the screen; however, for large data sets, it is not feasible to compare the different solutions based on the individual assignments. For this reason, there is a summary at the top of the page which simply shows the three objective function values associated with each initial solution. The DM is then prompted to identify which of the initial solutions is the preferred solution. At this point, the program is using input from
the DM to help guide the algorithm towards a solution which best matches the preferences of the DM.

This concludes the first stage of the program. Next, the program automatically moves into stage $2-$ Compromise Programming.

## 6. Compromise Programming Pseudo-code

Compromise Programming makes up the second stage of the program, and is iterative in nature. At this point, the DM has identified a single solution to use in the second stage. Two pieces of information are prompted from the DM:

- Which objective function to improve
- Bounds on the other objective functions

Using this information, the program will continue to swap worker-task assignments until one of the bounds on the other objective functions have been violated. The pseudo-code for stage 2 is below:

Do Until usersatisfied=1
Prompt User for which objective to improve
Option Box used to input bounds on the other two objective functions
For $\mathrm{i}=1$ to numworkers
For $\mathrm{j}=1$ to numtasks
If worker i is assigned to task j Then
For i2 $=1$ to numworkers
For $\mathrm{j} 2=1$ to numworkers
Calculate the affect this swap has on base and store than in a matrix
Next j2
Next i2
End If
Next j
Next i

Do Until bound on either non-basic objective function is violated Or no swap improves base

Determine which swap will increase the base the most and make that swap Update worker skill levels and objective function values
Loop
Print the new solution on the screen
Ask if the user is satisfied (usersatisfied=[1 for yes, 0 for no])
Loop
Right before the final loop, the program asks if the DM is satisfied with the current solution. If he is not, then the subprogram loops to the top and asks the DM to specify a base and bounds on non-basic objective functions once again. Hence, the DM has complete control in manipulating the solution to accurately reflect his preferences. He can continue to select the same objective function as the base to improve it more, or he can select a different base to "guide" the program in another direction. Additionally, this goal is achieved without assigning weights to each objective function at the beginning of the program. Instead, the DM's knowledge and experience is used later in the program, and in a manner that is simple for the DM. After all, it is much easier for someone inexperienced with how the program runs to specify bounds on objective functions than to assign arbitrary weights at the beginning of the program.

## VI. RESULTS

This section outlines the results calculated using several different data sets. All three objective functions are analyzed, though the Minimize Training Cost is done so in less detail due to the fact that Douglas (2006) already examined using Meta-RaPS on this objective function in great detail. Similarly, this paper did not analyze the different values that could be used for percent restriction and percent priority which could be used. These values are used when the program decides whether to make a greedy assignment or to choose an assignment from the candidate list. Douglas (2006) determined that 30 and 80 for percent restriction and priority, respectively, was best suited for this assignment problem. These values were used in this data analysis.

Since Meta-RaPS executes very quickly and is quite random, it is very beneficial to use a large number of iterations in order to find a near optimal solution. Douglas (2006) recommended using 5000 iterations. However, it was determined that a much smaller value is sufficient (200 iterations). While the program is running, the user can see the top list of solutions currently found. Meta-RaPS is surprisingly effective at finding a good solution quickly. Thus, a small number of iterations is sufficient. However, it should be noted that when used in a practical setting, it would be recommended to use a larger number of iterations to guarantee a good solution. For that matter, it would be wise to tweak each of the parameter settings depending on the specific application.

Microsoft VBA for Excel was used to program the Meta-RaPS algorithm. While there are other programming languages that would have been more efficient, Excel is commonly used in practical settings. Thus, it is a very familiar way for the user to input
data into the model. In addition, since most companies already own and use Microsoft Excel, there is no need to purchase any additional software.

The optimum solutions were calculated using LINGO mathematical software. The code used can be found in Appendix E. The results for each objective function are outlined in the following subsections.

## A. Minimize Training Cost Results

Table II summarizes the results for the Minimize Training Cost objective function. The full results can be found in Appendix A. Run times are in seconds unless otherwise noted.

TABLE II
MINIMIZETRAINING COST RESULTS

| workers | skills | tasks | Meta-RaPS | run-time | Optimum | run-time | \%diff |
| ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: |
| 8 | 6 | 10 | 121.6 | 8.5 | 116.5 | 12.9 | $4.2 \%$ |
| 8 | 15 | 10 | 532.6 | 8.1 | 513 | 1.75 hr | $3.8 \%$ |
| 15 | 6 | 20 | 220.7 | 12.4 | 172 | 31.5 hr | $28.3 \%$ |
| 15 | 15 | 20 | 801 | 11.56 | - | - | - |

When using a small data set, Meta-RaPS is extremely effective at finding a close to optimum solution. However, once a larger data set was tested, Meta-RaPS was on average close to $30 \%$ worse than optimum. Obviously, it would be preferred to have a solution closer to optimum. This is where raising the number of iterations would be beneficial. These trial runs were used with only 200 iterations. This is reflected in the very fast run times. Certainly, a run time of 12.4 seconds is greatly superior to a run time of over 31 hours (the 15 worker, 6 skills data set). Using a larger number of iterations
would produce results closer to optimum and still have a much shorter run time than the optimum method.

## B. Maximize Skill Levels Gained Results

Table III summarizes the results for the Maximize Skill Levels Gained objective function. The full results can be found in Appendix B. Run times are in seconds unless otherwise noted.

TABLE III
MAXIMIZE SKILL LEVELS GAINED RESULTS

| workers | skills | tasks | Meta-RaPS | run-time | Optimum | run-time | \%diff |
| ---: | ---: | ---: | ---: | ---: | ---: | ---: | :--- |
| 8 | 6 | 10 | 53.4 | 13.3 | 63.4 | 1 | $15.8 \%$ |
| 8 | 15 | 10 | 128.9 | 9.0 | 147 | 7 | $12.3 \%$ |
| 15 | 6 | 20 | 108.7 | 14.5 | 138 | 2 | $21.2 \%$ |
| 15 | 15 | 20 | 233.1 | 13.5 | 294 | 409 | $20.7 \%$ |

It can be seen from the table that Meta-RaPS produces solutions which are close to optimum. While a little more than $20 \%$ from optimum may seem like a significant difference, this is in part because only 200 iterations were used. A larger number of iterations would produce a solution closer to the optimum.

However, there is an important trade-off between the number of iterations to use and the run-time of the program. LINGO is able to produce optimum results for this objective function (as well as Maximize Worker Preference) much faster than the Minimize Training Cost objective function. Thus, it is not as easy to simply state that raising the iterations will solve the problem. However, on the other hand, Meta-RaPS
already produces solutions closer to optimum compared to the first objective function. So, there is not as much a need to raise the number of iterations.

## C. Maximize Worker Preference Results

Table IV summarizes the results for the Maximize Worker Preference objective function. The full results can be found in Appendix C. Run times are in seconds unless otherwise noted.

TABLE IV
MAXIMIZE WORKER PREFERENCE RESULTS

| workers | skills | tasks | Meta-RaPS | run-time | Optimum | run-time | \%diff |
| ---: | ---: | ---: | ---: | ---: | ---: | ---: | :--- |
| 8 | 6 | 10 | 30.6 | 14.6 | 39.2 | 1.1 | $21.9 \%$ |
| 8 | 15 | 10 | 76.0 | 9.6 | 96 | 1 | $20.8 \%$ |
| 15 | 6 | 20 | 66.9 | 14.2 | 98 | 2 | $31.8 \%$ |
| 15 | 15 | 20 | 139.2 | 13.8 | 187 | 81 | $25.6 \%$ |

This objective function is very similar in nature to the Maximize Skill Levels Gained objective function. However, you can see from the percent difference, that Meta-RaPS was not as effective with this objective function. On the other hand, Meta-RaPS still generated solutions closer to optimum than the first objective function (Minimize Total Cost). This is a promising result and indicates that Meta-Raps is an effective method for generating solutions to all three objective functions.

An interesting thing to point out with this data set is the run-time for calculating the optimum solution. When comparing the optimum solution to Meta-RaPS run time for the first objective function (total cost), the optimum solution took over 31 hours compared to only 12.4 seconds for Meta-RaPS. There is nowhere near the same disparity when we
look at the results for this objective function. At the same time, the optimum solution did take more than five times as long (81 seconds) compared to Meta-RaPS (13.8) seconds. When using an extremely large data set (over 1,000 workers), this difference in run-time will be very beneficial.

## D. Compromise Programming Results

Unfortunately, there is no easy way to analyze results for the second stage of the program. The only way to determine an optimum solution would be to run the model through LINGO. However, to do that, each of the three objective functions would need to have a weight assigned to it or a value function is neccesary. The premise to this paper is to avoid using those techniques. Instead, the knowledge and expertise of the DM guides the program to the best compromise solution. In a way, this interaction does assign weights to each objective function, but it is done in a more intuitive fashion. This will help the DM more accurately weigh the importance of each objective function.

This idea is supported by Cowling et. al.(2006) as well as Belton and Elder (1996). They point out that using inaccurate weights can have very costly effects on the quality of the solution. Since this program is designed for a supervisor in the field to use, it can be assumed that the user will not have a detailed knowledge of the mathematical formulation and thus cannot assign accurate weights. This is by design. Instead, the user can guide the program towards the best compromise solution using the knowledge he has gained in the field.

## VII. CONCLUSIONS AND RECOMMENDATIONS

The goal of this paper is to extend the Decision Support System (DSS) developed by Douglas (2006) to a multi-objective formulation. The two objective functions to maximize skill levels gained as well as to maximize worker preference were incorporated in with the original objective function to minimize total cost. Clearly, the objective function to maximize skill levels gained contradicts the original objective function to minimize cost because training costs money. However, as Cowling et. al.(2006) pointed out, virtually every real world multi-objective problem has "many and contradictory objectives." How then, do we determine the best solution?

It is a long-held Industrial Engineering principle that the person who knows how to do the job the best is the person who has been doing it the longest. Enter: the Decision Maker (DM). The Decision Support System (DSS) developed in this paper is designed to take advantage of the knowledge the DM possesses from working in the field for many years. Hence, the logical selection for the DM is a supervisor.

Many multi-objective formulations in the past assign a weight to each objective function in order to solve the formulation as one larger optimization problem. Cowling et. al.(2006) show that the cost of using inaccurate weights in this type of formulation can have "severe" detrimental effects. For this program, we assume that the DM will not be able to assign accurate weights to the objective functions because this person does not have a deep understanding of the mathematical formulation-that is not the DM's purpose. The DM is being selected because of his knowledge of the production setting
(worker competencies, creating schedules, etc.). Thus, the DM's knowledge is used in an iterative manner to arrive at the best compromise solution in the eyes of the DM.

One thing that makes this program unique is that it is designed to be used for very large problem sizes (thousands of workers). This presents a problem regarding solution time. Instead of solving each of the three objective functions optimally, they are solved using the Meta-RaPS heuristic developed by DePuy, et. al. (2003) and adapted by Douglas (2006) to be used for the assignment problem. Solving each objective function independently is stage 1 of the program. These solutions (a configurable number) are then fed into stage 2 of the program-which incorporates input from the DM.

Once a pool of initial solutions has been generated, the DM selects the one he feels is closest to the "best" solution. From there, the program utilizes compromise programming to adjust the solution as the DM sees fit. More specifically, the DM identifies which objective function should be improved and then provides bounds on the other objective functions. The program then makes trade-offs in the worker-task assignments in order to improve the identified objective function at the cost of the other. This process can be repeated as many times as necessary until the DM has a solution he is satisfied with. In this manner, the DM is essentially assigning weights to each objective function. These weights are determined through the DM's iterative input regarding trade-off values.

While this concept appears to be very effective, it has yet to be tested using realworld data. There are several other areas that provide good opportunity for future research. For example, the VBA code was written by an Industrial Engineer-not a computer programmer. As a result, the code is very inefficient, and cleaning up the code
would most likely reduce computational times. This could be done through code refactoring. Code refactoring would shorten the length of the code as well as remove unnecessary steps. A shorter run time would have huge benefits in practical applications.

Another area for improvement is in the compromise programming. Currently, when the DM is specifying how much to sacrifice the objective functions (for the benefit of another) these ranges are predefined percentages. It is possible to program this so that the DM can enter his preferred percentage instead of choosing one from the option list. Another way to get this input from the DM would be to include a slider. This way the DM could move the slider to the percentage that he prefers. This provides more flexibility while still maintaining ease of use.

One downside to the current input sheet is that it is very time consuming to enter in data. When there are over 1,000 workers and tasks, it will take the DM a very long time to input skill levels for each worker and task. There may be a way to group certain workers together (by department, by years of experience, etc.). This way, the DM could input a smaller amount of data. Similarly, there may be a way to group tasks together in order to reduce input time.

Lastly, another area for improvement is with the parameters used in the program. As mentioned during the Results section, Douglas (2006) concluded that the best values for percent restriction and percent priority were 30 and 80 , respectively. These values were only tested for the first objective function (Minimize Training Cost). However, these values were also used for the two new objective functions introduced in this paper. The results could have been more accurate it different parameters were used for these
objective functions. On the other hand, this is somewhat a moot point because the parameters for all three objective functions would need to be validated for a real-world problem.

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## APPENDIX A—Results for Minimize Total Training Cost

The table below has the full results for the Minimize Training Cost objective function. The majority of the calculations were performed on a desktop computer with an Intel Pentium 43.0 GHz processor with 1 GB of ram. Some of the run times had to be discarded because they were performed on a laptop with faulty hardware that skewed the run times.

For each trial run, the data was randomly generated. Summaries of this data can be found the Results section of the text.

| Trial | Workers | Skills | Tasks | MetaRaPS | runtime | Optimum | runtime | \%diff |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | 8 | 6 | 10 | 70 | 8.3 | 70 | 2 | 0.0\% |
| 2 | 8 | 6 | 10 | 94 |  | 87 | 13 | 8.0\% |
| 3 | 8 | 6 | 10 | 95 |  | 91 | 3 | 4.4\% |
| 4 | 8 | 6 | 10 | 161 | 11.4 | 161 | 21 | 0.0\% |
| 5 | 8 | 6 | 10 | 82 |  | 77 | 12 | 6.5\% |
| 6 | 8 | 6 | 10 | 102 |  | 94 | 5 | 8.5\% |
| 7 | 8 | 6 | 10 | 145 |  | 142 |  | 2.1\% |
| 8 | 8 | 6 | 10 | 128 |  | 128 | 8 | 0.0\% |
| 9 | 8 | 6 | 10 | 69 |  | 67 | 6 | 3.0\% |
| 10 | 8 | 6 | 10 | 171 |  | 163 |  | 4.9\% |
| 11 | 8 | 6 | 10 | 124 | 8.2 | 112 | 10 | 10.7\% |
| 12 | 8 | 6 | 10 | 153 | 8.4 | 153 | 18 | 0.0\% |
| 13 | 8 | 6 | 10 | 152 |  | 145 | 23 | 4.8\% |
| 14 | 8 | 6 | 10 | 167 | 7.9 | 161 | 49 | 3.7\% |
| 15 | 8 | 6 | 10 | 120 | 7.6 | 109 | 4 | 10.1\% |
| 16 | 8 | 6 | 10 | 112 | 7.6 | 104 | 6 | 7.7\% |
| 17 | 8 | 15 | 10 | 513 | 7.8 | 513 | 6377s | 0.0\% |
| 18 | 8 | 15 | 10 | 514 | 8.2 |  |  | 0.2\% |
| 19 | 8 | 15 | 10 | 548 | 8 |  |  | 6.8\% |
| 20 | 8 | 15 | 10 | 545 | 7.9 |  |  | 6.2\% |
| 21 | 8 | 15 | 10 | 518 | 7.9 |  |  | 1.0\% |
| 22 | 8 | 15 | 10 | 546 | 7.9 |  |  | 6.4\% |


| 23 | 8 | 15 | 10 | 533 | 8 |  |  | 3.9\% |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 24 | 8 | 15 | 10 | 528 | 10 |  |  | 2.9\% |
| 25 | 8 | 15 | 10 | 536 | 7.9 |  |  | 4.5\% |
| 26 | 8 | 15 | 10 | 548 | 7.9 |  |  | 6.8\% |
| 27 | 8 | 15 | 10 | 528 | 7.9 |  |  | 2.9\% |
| 28 | 8 | 15 | 10 | 529 | 8 |  |  | 3.1\% |
| 29 | 8 | 15 | 10 | 532 | 8 |  |  | 3.7\% |
| 30 | 8 | 15 | 10 | 528 | 7.9 |  |  | 2.9\% |
| 31 | 8 | 15 | 10 | 528 | 7.9 |  |  | 2.9\% |
| 32 | 8 | 15 | 10 | 548 | 7.9 |  |  | 6.8\% |
| 33 | 15 | 6 | 20 | 223 | 12.4 | 172 | 31.5hr | 29.7\% |
| 34 | 15 | 6 | 20 | 211 | 11.9 |  |  | 22.7\% |
| 35 | 15 | 6 | 20 | 208 | 12 |  |  | 20.9\% |
| 36 | 15 | 6 | 20 | 220 | 12 |  |  | 27.9\% |
| 37 | 15 | 6 | 20 | 223 | 11.8 |  |  | 29.7\% |
| 38 | 15 | 6 | 20 | 204 | 11.8 |  |  | 18.6\% |
| 39 | 15 | 6 | 20 | 220 | 11.9 |  |  | 27.9\% |
| 40 | 15 | 6 | 20 | 237 | 12.1 |  |  | 37.8\% |
| 41 | 15 | 6 | 20 | 209 | 12.9 |  |  | 21.5\% |
| 42 | 15 | 6 | 20 | 224 | 11.8 |  |  | 30.2\% |
| 43 | 15 | 6 | 20 | 234 | 11.8 |  |  | 36.0\% |
| 44 | 15 | 6 | 20 | 232 | 11.8 |  |  | 34.9\% |
| 45 | 15 | 6 | 20 | 234 | 11.9 |  |  | 36.0\% |
| 46 | 15 | 6 | 20 | 222 | 13.2 |  |  | 29.1\% |
| 47 | 15 | 6 | 20 | 232 | 11.9 |  |  | 34.9\% |
| 48 | 15 | 6 | 20 | 206 | 13 |  |  | 19.8\% |
| 49 | 15 | 6 | 20 | 223 | 11.9 |  |  | 29.7\% |
| 50 | 15 | 6 | 20 | 224 | 16.7 |  |  | 30.2\% |
| 51 | 15 | 6 | 20 | 220 | 11.9 |  |  | 27.9\% |
| 52 | 15 | 6 | 20 | 225 | 12 |  |  | 30.8\% |
| 53 | 15 | 6 | 20 | 202 | 15.4 |  |  | 17.4\% |
| 54 | 15 | 6 | 20 | 218 | 11.9 |  |  | 26.7\% |
| 55 | 15 | 6 | 20 | 224 | 12 |  |  | 30.2\% |
| 56 | 15 | 15 | 20 | 778 | 11.7 | N/A | N/A |  |
| 57 | 15 | 15 | 20 | 814 | 11.7 |  |  |  |
| 58 | 15 | 15 | 20 | 778 | 11.4 |  |  |  |
| 59 | 15 | 15 | 20 | 795 | 11.5 |  |  |  |
| 60 | 15 | 15 | 20 | 770 | 11.7 |  |  |  |
| 61 | 15 | 15 | 20 | 807 | 11.6 |  |  |  |
| 62 | 15 | 15 | 20 | 820 | 11.4 |  |  |  |
| 63 | 15 | 15 | 20 | 777 | 11.5 |  |  |  |


| 64 | 15 | 15 | 20 | 800 | 11.6 |  |  |  |
| :--- | :--- | :--- | ---: | ---: | ---: | ---: | ---: | :--- |
| 65 | 15 | 15 | 20 | 773 | 11.5 |  |  |  |
| 66 | 15 | 15 | 20 | 821 | 11.5 |  |  |  |
| 67 | 15 | 15 | 20 | 848 | 11.6 |  |  |  |
| 68 | 15 | 15 | 20 | 792 | 11.7 |  |  |  |
| 69 | 15 | 15 | 20 | 809 | 11.5 |  |  |  |
| 70 | 15 | 15 | 20 | 813 | 11.5 |  |  |  |
| 71 | 15 | 15 | 20 | 811 | 11.6 |  |  |  |
| 72 | 15 | 15 | 20 | 811 |  |  |  |  |

## APPENDIX B—Results for Maximize Skill Levels Gained

The table below has the full results for the Maximize Skill Levels Gained objective function. The calculations were performed on a desktop computer with an Intel Pentium 43.0 GHz processor with 1 GB of ram.

| Trial | Workers | Skills | Tasks | Meta- <br> RaPS | run- <br> time | Optimum |  |  |
| ---: | ---: | ---: | ---: | :--- | :--- | ---: | ---: | ---: |
| 1 | 8 | 6 | 10 | 47 | 9.1 | 53 | 1 | $11.3 \%$ |
| time |  |  |  |  |  |  |  |  | \%diff | Op |
| :--- |
| 2 |


| 31 | 8 | 15 | 10 | 129 | 8.9 |  |  | 12.2\% |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 32 | 8 | 15 | 10 | 126 | 8.9 |  |  | 14.3\% |
| 33 | 15 | 6 | 20 | 108 | 13.5 | 138 | 2 | 21.7\% |
| 34 | 15 | 6 | 20 | 110 | 13.8 |  |  | 20.3\% |
| 35 | 15 | 6 | 20 | 107 | 13.8 |  |  | 22.5\% |
| 36 | 15 | 6 | 20 | 107 | 13.8 |  |  | 22.5\% |
| 37 | 15 | 6 | 20 | 111 | 13.7 |  |  | 19.6\% |
| 38 | 15 | 6 | 20 | 108 | 13.9 |  |  | 21.7\% |
| 39 | 15 | 6 | 20 | 108 | 15.7 |  |  | 21.7\% |
| 40 | 15 | 6 | 20 | 108 | 13.8 |  |  | 21.7\% |
| 41 | 15 | 6 | 20 | 109 | 14.3 |  |  | 21.0\% |
| 42 | 15 | 6 | 20 | 109 | 16.1 |  |  | 21.0\% |
| 43 | 15 | 6 | 20 | 109 | 13.7 |  |  | 21.0\% |
| 44 | 15 | 6 | 20 | 110 | 13.8 |  |  | 20.3\% |
| 45 | 15 | 6 | 20 | 109 | 13.8 |  |  | 21.0\% |
| 46 | 15 | 6 | 20 | 111 | 14.3 |  |  | 19.6\% |
| 47 | 15 | 6 | 20 | 108 | 13.9 |  |  | 21.7\% |
| 48 | 15 | 6 | 20 | 110 | 13.7 |  |  | 20.3\% |
| 49 | 15 | 6 | 20 | 109 | 13.5 |  |  | 21.0\% |
| 50 | 15 | 6 | 20 | 109 | 24.8 |  |  | 21.0\% |
| 51 | 15 | 6 | 20 | 109 | 13.7 |  |  | 21.0\% |
| 52 | 15 | 6 | 20 | 108 | 13.7 |  |  | 21.7\% |
| 53 | 15 | 6 | 20 | 108 | 14.7 |  |  | 21.7\% |
| 54 | 15 | 6 | 20 | 108 | 14 |  |  | 21.7\% |
| 55 | 15 | 6 | 20 | 108 | 13.7 |  |  | 21.7\% |
| 56 | 15 | 15 | 20 | 235 | 13.7 | 294 | 409 | 20.1\% |
| 57 | 15 | 15 | 20 | 234 | 13.6 |  |  | 20.4\% |
| 58 | 15 | 15 | 20 | 236 | 13.5 |  |  | 19.7\% |
| 59 | 15 | 15 | 20 | 234 | 13.6 |  |  | 20.4\% |
| 60 | 15 | 15 | 20 | 233 | 13.7 |  |  | 20.7\% |
| 61 | 15 | 15 | 20 | 232 | 13.4 |  |  | 21.1\% |
| 62 | 15 | 15 | 20 | 233 | 13.2 |  |  | 20.7\% |
| 63 | 15 | 15 | 20 | 232 | 13.7 |  |  | 21.1\% |
| 64 | 15 | 15 | 20 | 232 | 13.6 |  |  | 21.1\% |
| 65 | 15 | 15 | 20 | 230 | 13.5 |  |  | 21.8\% |
| 66 | 15 | 15 | 20 | 235 | 13.6 |  |  | 20.1\% |
| 67 | 15 | 15 | 20 | 230 | 13.4 |  |  | 21.8\% |
| 68 | 15 | 15 | 20 | 234 | 13.4 |  |  | 20.4\% |
| 69 | 15 | 15 | 20 | 234 | 13.7 |  |  | 20.4\% |
| 70 | 15 | 15 | 20 | 234 | 13.5 |  |  | 20.4\% |
| 71 | 15 | 15 | 20 | 232 | 13.4 |  |  | 21.1\% |


| 72 | 15 | 15 | 20 | 232 |  | $21.1 \%$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |

## APPENDIX C—Results for Maximize Worker Preference

The table below has the full results for the Maximize Worker Preference objective function. The calculations were performed on a desktop computer with an Intel Pentium 43.0 GHz processor with 1 GB of ram.

| Trial | Workers | Skills | Tasks | Meta- <br> RaPS | runtime | Optimum | runtime | \%diff |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | 8 | 6 | 10 | 17 | 9.7 | 24 | 1 | 29.2\% |
| 2 | 8 | 6 | 10 | 29 |  | 33 | 1 | 12.1\% |
| 3 | 8 | 6 | 10 | 29 |  | 34 | 2 | 14.7\% |
| 4 | 8 | 6 | 10 | 37 | 12.9 | 44 | 1 | 15.9\% |
| 5 | 8 | 6 | 10 | 34 |  | 42 | 1 | 19.0\% |
| 6 | 8 | 6 | 10 | 36 |  | 43 | 1 | 16.3\% |
| 7 | 8 | 6 | 10 | 32 |  | 41 | 1 | 22.0\% |
| 8 | 8 | 6 | 10 | 36 |  | 49 | 1 | 26.5\% |
| 9 | 8 | 6 | 10 | 24 |  | 37 | 1 | 35.1\% |
| 10 | 8 | 6 | 10 | 29 |  | 42 | 1 | 31.0\% |
| 11 | 8 | 6 | 10 | 30 | 29.6 | 36 | 1 | 16.7\% |
| 12 | 8 | 6 | 10 | 30 | 23.8 | 39 | 1 | 23.1\% |
| 13 | 8 | 6 | 10 | 27 |  | 35 | 1 | 22.9\% |
| 14 | 8 | 6 | 10 | 37 | 8.5 | 48 | 1 | 22.9\% |
| 15 | 8 | 6 | 10 | 33 | 9 | 39 | 1 | 15.4\% |
| 16 | 8 | 6 | 10 | 30 | 9 | 41 | 1 | 26.8\% |
| 17 | 8 | 15 | 10 | 76 | 9.3 | 96 | 1 | 20.8\% |
| 18 | 8 | 15 | 10 | 76 | 9.7 |  |  | 20.8\% |
| 19 | 8 | 15 | 10 | 77 | 9.6 |  |  | 19.8\% |
| 20 | 8 | 15 | 10 | 76 | 9.6 |  |  | 20.8\% |
| 21 | 8 | 15 | 10 | 76 | 9.5 |  |  | 20.8\% |
| 22 | 8 | 15 | 10 | 78 | 9.6 |  |  | 18.8\% |
| 23 | 8 | 15 | 10 | 75 | 9.5 |  |  | 21.9\% |
| 24 | 8 | 15 | 10 | 74 | 10.7 |  |  | 22.9\% |
| 25 | 8 | 15 | 10 | 78 | 9.6 |  |  | 18.8\% |
| 26 | 8 | 15 | 10 | 76 | 9.6 |  |  | 20.8\% |
| 27 | 8 | 15 | 10 | 74 | 9.6 |  |  | 22.9\% |
| 28 | 8 | 15 | 10 | 76 | 9.5 |  |  | 20.8\% |
| 29 | 8 | 15 | 10 | 76 | 9.6 |  |  | 20.8\% |
| 30 | 8 | 15 | 10 | 78 | 9.6 |  |  | 18.8\% |


| 31 | 8 | 15 | 10 | 77 | 9.5 |  |  | 19.8\% |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 32 | 8 | 15 | 10 | 73 | 9.5 |  |  | 24.0\% |
| 33 | 15 | 6 | 20 | 65 | 13.4 | 98 | 2 | 33.7\% |
| 34 | 15 | 6 | 20 | 70 | 13.8 |  |  | 28.6\% |
| 35 | 15 | 6 | 20 | 69 | 13.8 |  |  | 29.6\% |
| 36 | 15 | 6 | 20 | 68 | 13.7 |  |  | 30.6\% |
| 37 | 15 | 6 | 20 | 67 | 13.9 |  |  | 31.6\% |
| 38 | 15 | 6 | 20 | 68 | 13.8 |  |  | 30.6\% |
| 39 | 15 | 6 | 20 | 66 | 15.9 |  |  | 32.7\% |
| 40 | 15 | 6 | 20 | 68 | 13.9 |  |  | 30.6\% |
| 41 | 15 | 6 | 20 | 65 | 13.8 |  |  | 33.7\% |
| 42 | 15 | 6 | 20 | 67 | 15.8 |  |  | 31.6\% |
| 43 | 15 | 6 | 20 | 66 | 14 |  |  | 32.7\% |
| 44 | 15 | 6 | 20 | 66 | 13.8 |  |  | 32.7\% |
| 45 | 15 | 6 | 20 | 70 | 14.1 |  |  | 28.6\% |
| 46 | 15 | 6 | 20 | 65 | 13.8 |  |  | 33.7\% |
| 47 | 15 | 6 | 20 | 67 | 13.8 |  |  | 31.6\% |
| 48 | 15 | 6 | 20 | 67 | 13.9 |  |  | 31.6\% |
| 49 | 15 | 6 | 20 | 66 | 13.6 |  |  | 32.7\% |
| 50 | 15 | 6 | 20 | 66 | 17.3 |  |  | 32.7\% |
| 51 | 15 | 6 | 20 | 67 | 13.8 |  |  | 31.6\% |
| 52 | 15 | 6 | 20 | 67 | 14.3 |  |  | 31.6\% |
| 53 | 15 | 6 | 20 | 68 | 14 |  |  | 30.6\% |
| 54 | 15 | 6 | 20 | 63 | 14.1 |  |  | 35.7\% |
| 55 | 15 | 6 | 20 | 67 | 13.8 |  |  | 31.6\% |
| 56 | 15 | 15 | 20 | 144 |  | 187 | 81 | 23.0\% |
| 57 | 15 | 15 | 20 | 135 | 13.8 |  |  | 27.8\% |
| 58 | 15 | 15 | 20 | 138 | 13.7 |  |  | 26.2\% |
| 59 | 15 | 15 | 20 | 137 | 13.6 |  |  | 26.7\% |
| 60 | 15 | 15 | 20 | 142 | 13.6 |  |  | 24.1\% |
| 61 | 15 | 15 | 20 | 139 | 14.2 |  |  | 25.7\% |
| 62 | 15 | 15 | 20 | 141 | 13.6 |  |  | 24.6\% |
| 63 | 15 | 15 | 20 | 137 | 13.8 |  |  | 26.7\% |
| 64 | 15 | 15 | 20 | 141 | 13.7 |  |  | 24.6\% |
| 65 | 15 | 15 | 20 | 142 | 13.7 |  |  | 24.1\% |
| 66 | 15 | 15 | 20 | 139 | 14.6 |  |  | 25.7\% |
| 67 | 15 | 15 | 20 | 135 | 13.9 |  |  | 27.8\% |
| 68 | 15 | 15 | 20 | 141 | 13.9 |  |  | 24.6\% |
| 69 | 15 | 15 | 20 | 142 | 13.9 |  |  | 24.1\% |
| 70 | 15 | 15 | 20 | 139 | 13.8 |  |  | 25.7\% |
| 71 | 15 | 15 | 20 | 139 | 13.8 |  |  | 25.7\% |


| 72 | 15 | 15 | 20 | 135 |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |

## APPENDIX D-LINGO CODE

Below is the LINGO code used to calculate the optimum solutions in the Results section. All three objective functions are included in the code. Two of the three are commented out so that only one will run at a time. Simply changing which objective functions are commented will execute the correct objective function.

```
Model:
! Crane skills training;
Data:
    numworkers = @OLE('input 15-15-20.xls');
    numskills = @OLE('input 15-15-20.xls');
    numtasks = @OLE('input 15-15-20.xls');
enddata
Sets:
    levels/1..5/;
    workers/1..numworkers/;
    skills/1..numskills/;
    tasks/1..numtasks/;
    incremental(skills,levels):inctime,inccost;
    workerskill(workers,skills):wpref,wskill,notrai
n;
    taskskill(tasks,skills):tskill;
    workertask(workers,tasks) :assigned;
    tasktime(tasks):ttime;
    workercap(workers) :wcap;
    levelpairs(levels,levels);
    training(skills,levels,levels):tcost,trtime;
    moretraining(workers,skills,levels,levels):more
train;
    allcombos(workers,tasks,skills);
Endsets
```

```
Data:
wskill= @OLE('input 15-15-20.xls');
tskill = @OLE('input 15-15-20.xls');
ttime = @OLE('input 15-15-20.xls');
wcap = @OLE('input 15-15-20.xls');
tcost = @OLE('input 15-15-20.xls');
trtime = @OLE('input 15-15-20.xls');
wpref = @OLE('input 15-15-20.xls');
Enddata
```

```
!Minimize Total Cost;
```

!Minimize Total Cost;
! Min =
! Min =
@SUM(moretraining(i,k,l,m)|l\#EQ\#wskill(i,k) \#AND\#
m\#GT\#wskill(i,k): tcost(k,l,m)*moretrain(i,k,l,m));
!Maximize Skills Gained;
!Max = @sum(workers(i):
@sum(tasks(j):
@sum(skills(k)|tskill(j,k)\#GT\#wskill(i,k):
(tskill(j,k)-wskill(i,k))*assigned(i,j))));
!Maximize Worker Preference;
Max = @sum(workers(i):
@sum(tasks(j):
@sum(skills(k)|tskill(j,k)\#GT\#wskill(i,k):
wpref(i,k)*(tskill(j,k)-
wskill(i,k))*assigned(i,j))));

```
@FOR(workers(i):
@For (tasks (j):
@For(skills(k)|tskill(j,k) \#GT\#0:
wskill(i,k)*notrain(i,k) +
@Sum(levels(m)|m\#GT\#wskill(i,k):m*moretrain(i,k , wskill(i,k) ,m)) >= tskill(j,k)*assigned(i,j))));
@FOR(workers(i): @FOR(skills(k): notrain(i,k)+
@Sum(levels(m)|m\#GT\#wskill(i,k):moretrain(i,k,w skill(i,k),m)) = 1) );
@ FOR (tasks (j):
@Sum(workers(i):assigned(i,j)) = 1);
@FOR(workers(i):
@Sum(tasks(j):assigned(i,j)) >=1);
@FOR(workers(i):
@Sum(tasks(j):ttime(j)*assigned(i,j))+
@Sum(skills(k):@sum(levels(m):trtime(k,wskill(i , k) , m) *moretrain(i,k,wskill(i,k),m)))<=wcap(i));
@ FOR (workers (i) :
@FOR(tasks(j): @BIN(assigned (i,j))));
@FOR(workers(i): @FOR(skills(k): @BIN(notrain(i,k))));
@For (moretraining (i,k,l,m)|l\#EQ\#wskill(i,k): @BIN(moretrain(i,k,l,m)));

End

\section*{APPENDIX E-}

Code for Input Sheet
'This command button will setup the input sheet for the user
Public Sub InputButton_Click()
Dim numworkers As Single
Dim numskills As Single
Dim numtasks As Single
Dim numSolns As Single
Dim MinCostSwitch As Single
Dim MinSkillGapSwitch As Single
Dim MinPreferenceSwitch As Single
Dim MinOverTimeSwitch As Single
Dim TotalNumObjFn As Single
'initial values
TotalNumObjFn = 3
MinOverTimeSwitch \(=0\)
'Clears all the sheets (except parameters)
Sheets("Input").Cells.Clear
Sheets("Results Summary").Cells.Clear
'Inputs setup values (number of workers/skills/tasks and which Objective Functions will be considered
```

Sheets("Input").Select
numworkers = Application.InputBox("Input number of workers", "")
numskills = Application.InputBox("Input number of skills", "")
numtasks = Application.InputBox("Input number of tasks", "")
numSolns = Application.InputBox("Input number of initial solutions to store", "")
'Insert values
ActiveSheet.Cells(1, 1).Value = "PROBLEM SIZE"
ActiveSheet.Cells(2, 1).Value = "Number of workers"
ActiveSheet.Cells(3, 1).Value = "Number of skills"
ActiveSheet.Cells(4, 1).Value = "Number of tasks"
ActiveSheet.Cells(5,1).Value = "Numer of initial Solutions"
ActiveSheet.Cells(6, 1).Value = "OBJECTIVE FUNCTIONS"
ActiveSheet.Cells(7, 1).Value = "Min Training Cost?"
ActiveSheet.Cells(8, 1).Value = "Max Amount of Training?"
ActiveSheet.Cells(9, 1).Value = "Max Worker Preference?"
'ActiveSheet.Cells(10, 1).Value = "Min OverTime?"
ActiveSheet.Cells(2, 2).Value = numworkers
ActiveSheet.Cells(3, 2).Value = numskills
ActiveSheet.Cells(4, 2).Value = numtasks
ActiveSheet.Cells(5, 2).Value = numSolns
ActiveSheet.Cells(7, 2).Value = MinCostSwitch
ActiveSheet.Cells(8, 2).Value = MinSkillGapSwitch
ActiveSheet.Cells(9, 2).Value = MinPreferenceSwitch
'ActiveSheet.Cells(10, 2).Value = MinOverTimeSwitch
'Add some colors to these ranges
ActiveSheet.Range("A1", Cells(TotalNumObjFn + 6, 1)).Select
With Selection.Interior
ColorIndex = 39
.Pattern = xlSolid

```

End With
```

Create Worker Skill Matrix
Fori=1 To numworkers
For k = 1 To numskills
ActiveSheet.Cells(TotalNumObjFn + 8, 1).Value = "Worker Skill Matrix"
ActiveSheet.Cells(i + TotalNumObjFn + 9, 1).Value = "Worker " \& i
If k < 6 Then ActiveSheet.Cells(TotalNumObjFn + 9, k + 1).Value = "Skill " \& k
If k >= 6 Then ActiveSheet.Cells(TotalNumObjFn +9,k+1).Value = k
Next k
Next i
'title coloring
ActiveSheet.Cells(TotalNumObjFn + 8,1).Select
With Selection.Interior
.ColorIndex = 36
.Pattern = xlSolid
End With
'skill coloring
ActiveSheet.Range(Cells(TotalNumObjFn + 9, 2), Cells(TotalNumObjFn + 9, numskills + 1)).Select
With Selection.Interior
.ColorIndex = 40
Pattern = xlSolid
End With
'worker coloring
ActiveSheet.Range(Cells(TotalNumObjFn + 10, 1), Cells(TotalNumObjFn + numworkers + 9, 1)).Select
With Selection.Interior
ColorIndex = 34
Pattern = xlSolid
End With

```

\section*{'Create Task Skill Matrix}

For \(\mathrm{j}=1\) To numtasks
For \(\mathrm{k}=1\) To numskills
ActiveSheet.Cells( \(11+\) TotalNumObjFn + numworkers, 1).Value \(=\) "Task Skill Matrix"
ActiveSheet.Cells \((12+\) TotalNumObjFn + numworkers \(+\mathrm{j}, 1)\). Value \(=\) "Task \(" \& j\)
If \(\mathrm{k}<6\) Then ActiveSheet.Cells \((12+\) TotalNumObjFn + numworkers, \(k+1)\).Value \(=\) "Skill " \& k
If \(\mathrm{k}>=6\) Then ActiveSheet.Cells( \(12+\) TotalNumObjFn + numworkers, \(k+1\) ).Value \(=k\)
Next k
Next j
ActiveSheet.Range(Cells(11 + TotalNumObjFn + numworkers, 1), Cells(11 + TotalNumObjFn + numworkers, 1)).Select
With Selection.Interior
.ColorIndex \(=36\)
.Pattern \(=x\) lSolid
End With
ActiveSheet.Range(Cells(12 + TotalNumObjFn + numworkers, 2\()\), Cells \((12+\) TotalNumObjFn + numworkers, numskills + 1)). Select

With Selection.Interior
.ColorIndex \(=40\)
.Pattern \(=x\) lSolid
End With
ActiveSheet.Range(Cells(13 + TotalNumObjFn + numworkers, 1\()\), Cells \((12+\) TotalNumObjFn + numworkers + numtasks,
1)). Select

With Selection.Interior
.ColorIndex \(=38\)
.Pattern =x1Solid
End With
'Create Task Time Matrix
For \(\mathrm{j}=1\) To numtasks
ActiveSheet.Cells( \(14+\) TotalNumObjFn + numtasks + numworkers, 2).Value \(=\) "Task Time"
ActiveSheet.Cells ( \(14+\) TotalNumObjFn + numtasks + numworkers \(+\mathrm{j}, 1\) ).Value \(=\) "Task \(" \& j\)

\section*{Next j}

ActiveSheet.Range(Cells(14 + TotalNumObjFn + numworkers + numtasks, 2\()\), Cells(14 + TotalNumObjFn + numworkers + numtasks, 2)). Select

With Selection.Interior
.ColorIndex \(=36\)
.Pattern \(=x\) lSolid
End With
ActiveSheet.Range(Cells( \(15+\) TotalNumObjFn + numworkers + numtasks, 1\()\), Cells \((14+\) TotalNumObjFn + numworkers \(+2 *\) numtasks, 1)). Select

With Selection.Interior
.ColorIndex \(=38\)
.Pattern \(=x\) lSolid
End With
'Create Worker Capacity Matrix
For \(\mathrm{i}=1\) To numworkers
ActiveSheet.Cells(16 + TotalNumObjFn +2 * numtasks + numworkers, 2\()\).Value \(=\) "Worker Capacity"
ActiveSheet.Cells \((16+\) TotalNumObjFn \(+2 *\) numtasks + numworkers \(+\mathrm{i}, 1)\). Value \(=\) "Worker \(" \& i\)
Next i
ActiveSheet.Range(Cells(16 + TotalNumObjFn + numworkers +2 * numtasks, 2\()\), Cells \((16+\) TotalNumObjFn + numworkers \(+2 *\) numtasks, 3)). Select
With Selection.Interior
.ColorIndex \(=36\)
.Pattern \(=x\) lSolid

End With
ActiveSheet.Range(Cells(17 + TotalNumObjFn + numworkers \(+2 *\) numtasks, 1\()\), Cells \((16+\) TotalNumObjFn \(+2 *\) numworkers + 2 * numtasks, 1)).Select

With Selection.Interior
.ColorIndex \(=34\)
.Pattern \(=x\) lSolid
End With
'Create Training Cost Matrix
For \(\mathrm{i}=1\) To numskills
For \(\mathrm{j}=1\) To 4
ActiveSheet.Cells \((18+\) TotalNumObjFn \(+2 *\) numtasks \(+2 *\) numworkers, 1\()\).Value \(=\) "Cost to Train Matrix"
ActiveSheet.Cells \((19+\) TotalNumObjFn \(+2 *\) numtasks \(+2 *\) numworkers \(+\mathrm{i}, 1)\). Value \(=\) "Skill \(" \& i\)
ActiveSheet.Cells \((19+\) TotalNumObjFn \(+2 *\) numtasks \(+2 *\) numworkers, \(1+\mathrm{j})\).Value \(=\) "Level \(" \& j \& "\) to \(" \& j+1\) Next j
Next i
ActiveSheet.Range(Cells(18 + TotalNumObjFn \(+2 *\) numworkers \(+2 *\) numtasks, 1\()\), Cells \((18+\) TotalNumObjFn \(+2 *\) numworkers +2 * numtasks, 1)). Select

With Selection.Interior
.ColorIndex \(=36\)
Pattern \(=x\) lSolid
End With
ActiveSheet.Range(Cells \((20+\) TotalNumObjFn \(+2 *\) numworkers \(+2 *\) numtasks, 1\()\), Cells \((19+\) TotalNumObjFn \(+2 *\) numworkers +2 * numtasks + numskills, 1 )). Select

With Selection.Interior
.ColorIndex \(=40\)
Pattern \(=x\) lSolid
End With
```

    ActiveSheet.Range(Cells(19 + TotalNumObjFn + 2* numworkers + 2* numtasks, 2), Cells(19 + TotalNumObjFn + 2 *
    numworkers + 2* numtasks, 5)).Select
With Selection.Interior
.ColorIndex = 35
.Pattern = xlSolid

```
    End With

\section*{'Create Training Time Matrix}
For \(\mathrm{i}=1\) To numskills
    For \(\mathrm{j}=1\) To 4
        ActiveSheet.Cells \((21+\) TotalNumObjFn \(+2 *\) numtasks \(+2 *\) numworkers + numskills, 1\()\).Value \(=\) "Time to Train Matrix"
        ActiveSheet.Cells \((22+\) TotalNumObjFn \(+2 *\) numtasks \(+2 *\) numworkers + numskills \(+\mathrm{i}, 1)\). Value \(=\) "Skill " \& i
        ActiveSheet.Cells \((22+\) TotalNumObjFn \(+2 *\) numtasks \(+2 *\) numworkers + numskills, \(1+\mathrm{j}) . V\) alue \(=\) "Level \(" \& j \& "\) to \(" \& j\)
\(+1\)
    Next j
Next i
    ActiveSheet.Range(Cells(21 + TotalNumObjFn +2 * numworkers +2 * numtasks + numskills, 1\()\), \(\operatorname{Cells}(21+\) TotalNumObjFn +2
* numworkers +2 * numtasks + numskills, 1)).Select
    With Selection.Interior
        .ColorIndex \(=36\)
        .Pattern \(=x\) lSolid
    End With
    ActiveSheet.Range(Cells( \(23+\) TotalNumObjFn \(+2 *\) numworkers \(+2 *\) numtasks + numskills, 1\()\), Cells \((22+\) TotalNumObjFn +2
* numworkers +2 * numtasks +2 * numskills, 1)). Select
    With Selection.Interior
        .ColorIndex \(=40\)
        .Pattern \(=\) x1Solid
    End With

ActiveSheet.Range \((\) Cells \((22+\) TotalNumObjFn \(+2 *\) numworkers \(+2 *\) numtasks + numskills, 2\()\), Cells \((22+\) TotalNumObjFn +2
* numworkers +2 * numtasks + numskills, 5)).Select

With Selection.Interior
.ColorIndex \(=35\)
.Pattern = x1Solid
End With

\section*{'Create Worker Skill Preference Matrix}

For \(\mathrm{i}=1\) To numworkers
For \(\mathrm{j}=1\) To numskills
ActiveSheet.Cells \((24+\) TotalNumObjFn \(+2 *\) numtasks \(+2 *\) numworkers \(+2 *\) numskills, 1\()\).Value \(=\) "Worker Preference Matrix"

ActiveSheet.Cells \((25+\) TotalNumObjFn \(+2 *\) numtasks \(+2 *\) numworkers \(+2 *\) numskills \(+\mathrm{i}, 1)\).Value \(=\) "Worker " \& i
If \(\mathrm{j}<6\) Then ActiveSheet.Cells \((25+\) TotalNumObjFn \(+2 *\) numtasks \(+2 *\) numworkers \(+2 *\) numskills, \(\mathrm{j}+1)\). Value \(=\) "Skill " \& j

If \(\mathrm{j}>=6\) Then ActiveSheet.Cells \((25+\) TotalNumObjFn \(+2 *\) numtasks \(+2 *\) numworkers \(+2 *\) numskills, \(\mathrm{j}+1)\). Value \(=\mathrm{j}\) Next \({ }^{j}\)
Next i
ActiveSheet.Range(Cells(24 + TotalNumObjFn \(+2 *\) numworkers \(+2 *\) numtasks \(+2 *\) numskills, 1\()\), Cells \((24+\) TotalNumObjFn \(+2 *\) numworkers \(+2 *\) numtasks \(+2 *\) numskills, 1\()\) ). Select
With Selection.Interior
.ColorIndex \(=36\)
.Pattern = x1Solid
End With
ActiveSheet.Range(Cells( \(26+\) TotalNumObjFn \(+2 *\) numworkers \(+2 *\) numtasks \(+2 *\) numskills, 1\()\), Cells \((26+\) TotalNumObjFn \(+3 *\) numworkers \(+2 *\) numtasks \(+2 *\) numskills \(-1,1)\) ). Select

With Selection.Interior
.ColorIndex \(=34\)
. Pattern \(=\) xISolid

End With
ActiveSheet.Range(Cells( \(25+\) TotalNumObjFn \(+2 *\) numworkers \(+2 *\) numtasks \(+2 *\) numskills, 2 ), Cells \((25+\) TotalNumObjFn \(+2 *\) numworkers \(+2 *\) numtasks \(+2 *\) numskills, numskills +1\()\) ). Select

With Selection.Interior
.ColorIndex \(=40\)
.Pattern \(=x\) lSolid
End With
End Sub
"There will be a sub similar to this one for each of the objectives.
"A separate procedure will simply call each of them needed
'This command button will find the initial solution for Minimum Training Cost
Public Sub InitalTrainingCostSoln_click()
Dim workerskill() As Single, oworkerskill() As Single
Dim taskskill() As Single, otaskskill() As Single
Dim tasktime() As Single, otasktime() As Single
Dim workercapacity() As Single, oworkercapacity() As Single
Dim traincost() As Single, otraincost() As Single
Dim traintime() As Single, otraintime() As Single
Dim workerassign() As Single
Dim workertaskcost() As Single, oworkertaskcost() As Single
Dim workertasktime() As Single, oworkertasktime() As Single
Dim workertaskSgap() As Single, oworkertaskSgap() As Single
Dim workertaskPref() As Single, oworkertaskPref() As Single
Dim Prefmatrix() As Single
Dim taskassigned() As Single

Dim tcost() As Single
Dim ttime() As Single
Dim available() As Single
Dim bestworkerassign() As Single
Dim numworkers As Single, numskills As Single, numtasks As Single, numSolns As Single
Dim totaltaskcost() As Single
Dim totalworkercost() As Single
Dim totaltaskSgap() As Single
Dim totalworkerSgap() As Single
Dim totaltaskPref() As Single
Dim totalworkerPref() As Single
Dim workerphase1() As Single
Dim cellrow As Single
Dim trainingneeds() As Single
Dim skilltrainingneeds() As Single
'everything below is new:
Dim bestCost() As Single
Dim bestSgap() As Single
Dim bestPref() As Single
Dim TotalNumObjFn As Single
TotalNumObjFn \(=3\)

Sheets("Results Summary").Cells.Clear

Sheets("Parameters").Select
p1perprior = ActiveSheet.Cells(1, 2).Value
plperrestrict \(=\) ActiveSheet.Cells(2, 2).Value
perprior \(=\) ActiveSheet.Cells(3, 2).Value
perrestrict \(=\) ActiveSheet.Cells(4, 2).Value
numiter \(=\) ActiveSheet.Cells(5, 2).Value
phase1_on = 1 this can be used as a switch to turn phase 1 on or off

Sheets("Input").Select
numworkers \(=\) ActiveSheet.Cells(2, 2).Value
numskills \(=\) ActiveSheet.Cells(3, 2).Value
numtasks \(=\) ActiveSheet.Cells(4, 2).Value
numSolns \(=\) ActiveSheet.Cells(5, 2).Value
'initialize arrays
ReDim workerskill( 0 To numworkers \(+1,0\) To numskills +1 ) As Single
ReDim oworkerskill( 0 To numworkers \(+1,0\) To numskills + 1) As Single
ReDim taskskill( 0 To numtasks \(+1,0\) To numskills +1 ) As Single
ReDim otaskskill( 0 To numtasks \(+1,0\) To numskills +1 ) As Single
ReDim tasktime( 0 To numtasks + 1) As Single
ReDim otasktime (0 To numtasks + 1) As Single
ReDim workercapacity( 0 To numworkers +1 ) As Single
ReDim oworkercapacity ( 0 To numworkers + 1) As Single
ReDim traincost( 0 To numskills + 1, 0 To 5, 0 To 5) As Single
ReDim otraincost( 0 To numskills \(+1,0\) To 5, 0 To 5) As Single
ReDim traintime (0 To numskills + 1, 0 To 5, 0 To 5) As Single
ReDim otraintime(0 To numskills + 1, 0 To 5, 0 To 5) As Single
'added a dimension to the two matrices below
ReDim workerassign( 0 To 1, 0 To numworkers \(+1,0\) To numtasks +1) As Single
ReDim bestworkerassign( 0 To numSolns \(+1,0\) To numworkers \(+1,0\) To numtasks +1 ) As Single
ReDim workertaskcost( 0 To numworkers \(+1,0\) To numtasks +1 ) As Single
ReDim oworkertaskcost( 0 To numworkers \(+1,0\) To numtasks + 1) As Single

ReDim workertaskSgap(0 To numworkers + 1, 0 To numtasks + 1) As Single ReDim oworkertaskSgap( 0 To numworkers \(+1,0\) To numtasks + 1) As Single ReDim workertaskPref(0 To numworkers \(+1,0\) To numtasks + 1) As Single
\(\operatorname{ReDim}\) oworkertaskPref( 0 To numworkers \(+1,0\) To numtasks +1 ) As Single
ReDim Prefmatrix ( 0 To numworkers \(+1,0\) To numskills +1 ) As Single
ReDim workertasktime ( 0 To numworkers \(+1,0\) To numtasks + 1) As Single
ReDim oworkertasktime ( 0 To numworkers + 1, 0 To numtasks + 1) As Single
ReDim taskassigned ( 0 To numtasks + 1) As Single
ReDim tcost( 0 To numskills \(+1,0\) To 5) As Single
ReDim ttime( 0 To numskills \(+1,0\) To 5) As Single
ReDim available(0 To numworkers * numtasks + 1, 0 To 3) As Single
ReDim totaltaskcost( 0 To numtasks +1) As Single
ReDim totalworkercost( 0 To numworkers + 1) As Single
ReDim totaltaskSgap(0 To numtasks + 1) As Single
ReDim totalworkerSgap ( 0 To numworkers + 1) As Single
ReDim totaltaskPref(0 To numtasks + 1) As Single
ReDim totalworkerPref(0 To numworkers + 1) As Single
ReDim workerphase1(0 To numworkers + 1) As Single
ReDim trainingneeds ( 0 To numworkers \(+1,0\) To numskills +1 ) As Single
ReDim skilltrainingneeds( 0 To numskills \(+1,0\) To 5) As Single
'new one below:
ReDim bestCost( 0 To numSolns + 20) As Single
ReDim bestSgap(0 To numSolns +20 ) As Single
ReDim bestPref(0 To numSolns + 20) As Single
starttime \(=\) Timer
For \(\mathrm{a}=0\) To numSolns +1
bestCost(a) \(=0\)
bestSgap \((a)=0\)
bestPref(a) \(=0\)
    For \(\mathrm{b}=0\) To numworkers +1
    For \(\mathrm{c}=0\) To numtasks +1
        bestworkerassign(a, b, c) \(=0\)
    Next c
Next b

\section*{Next a}

For \(\mathrm{b}=0\) To numworkers +1
workercapacity \((\mathrm{b})=0\)
oworkercapacity \((b)=0\)
For \(\mathrm{k}=0\) To numskills +1
workerskill(b, k) \(=0\)
oworkerskill(b, k) \(=0\)
trainingneeds \((\mathrm{b}, \mathrm{k})=0\)
Next k
Next b
For \(\mathrm{b}=0\) To numworkers * numtasks +1
For \(k=0\) To 3
available(b, k) \(=0\)
Next k
Next b

For \(\mathrm{b}=0\) To numtasks +1
tasktime (b) \(=0\)
otasktime \((\mathrm{b})=0\)
taskassigned \((b)=0\)
totaltaskcost(b) \(=0\)
totaltaskSgap \((b)=0\)
totaltaskPref(b) \(=0\)
For \(\mathrm{k}=0\) To numskills +1
    \(\operatorname{taskskill}(\mathrm{b}, \mathrm{k})=0\)
    otaskskill(b, k) \(=0\)
    Next k

\section*{Next b}

For \(\mathrm{i}=0\) To numskills +1
For \(\mathrm{j}=0\) To 5
\(\operatorname{tcost}(\mathrm{i}, \mathrm{j})=0\)
\(\operatorname{ttime}(\mathrm{i}, \mathrm{j})=0\)
skilltrainingneeds \((\mathrm{i}, \mathrm{j})=0\)
For \(\mathrm{k}=0\) To 5
traincost \((\mathrm{i}, \mathrm{j}, \mathrm{k})=0\)
traintime \((\mathrm{i}, \mathrm{j}, \mathrm{k})=0\)
otraincost \((\mathrm{i}, \mathrm{j}, \mathrm{k})=0\)
otraintime \((\mathrm{i}, \mathrm{j}, \mathrm{k})=0\)

\section*{Next k}

Next j
Next i
For \(\mathrm{b}=1\) To numworkers
totalworkercost \((b)=0\)
totalworkerSgap \((b)=0\)
totalworkerPref(b) \(=0\)
For \(\mathrm{k}=1\) To numtasks
\(\operatorname{workerassign}(1, b, k)=0\)
workertaskcost \((\mathrm{b}, \mathrm{k})=0\)
oworkertaskcost (b, k\()=0\)
workertaskSgap(b, \(k)=0\)
oworkertaskSgap \((b, k)=0\)
workertaskPref(b, k) \(=0\)
oworkertaskPref(b, k) \(=0\)
Next k

\section*{Next b}
'read in data from file
For \(b=1\) To numworkers
For \(\mathrm{k}=1\) To numskills
oworkerskill(b, k\()=\operatorname{ActiveSheet.Cells(9~+~TotalNumObjFn~}+\mathrm{b}, 1+\mathrm{k})\)
Next k
Next b
For \(\mathrm{b}=1\) To numtasks
For \(\mathrm{k}=1\) To numskills
otaskskill \((\mathrm{b}, \mathrm{k})=\) ActiveSheet.Cells \((9+\) TotalNumObjFn + numworkers \(+3+\mathrm{b}, 1+\mathrm{k})\)
Next k
Next b
For \(\mathrm{b}=1\) To numtasks
otasktime \((\mathrm{b})=\) ActiveSheet.Cells \((9+\) TotalNumObjFn + numworkers \(+3+\) numtasks \(+2+\mathrm{b}, 2)\)
Next b
For \(\mathrm{b}=1\) To numworkers
oworkercapacity \((\mathrm{b})=\) ActiveSheet.Cells \((9+\) TotalNumObjFn + numworkers \(+3+\) numtasks \(+2+\) numtasks \(+2+\mathrm{b}, 2)\)
Next b
For \(\mathrm{i}=1\) To numskills
For \(\mathrm{j}=2\) To 5
\(\operatorname{tcost}(\mathrm{i}, \mathrm{j})=\) ActiveSheet.Cells \((9+\) TotalNumObjFn + numworkers \(+3+\) numtasks \(+2+\) numtasks \(+2+\) numworkers \(+3+\mathrm{i}, \mathrm{j})\)
Next j

Next i
```

For i = 1 To numskills
For j = 2 To 5
ttime(i, j) = ActiveSheet.Cells (9 + TotalNumObjFn + numworkers + 3 + numtasks + 2 + numtasks + 2 + numworkers + 3 +
numskills + 3 + i, j)
Next j
Next i
For b = 1 To numworkers
For k = 1 To numskills
Prefmatrix (b, k) = ActiveSheet.Cells(9 + TotalNumObjFn + numworkers + 3 + numtasks + 2 + numtasks + 2 + numworkers + 3

+ numskills + 3 + numskills + 3 + b, k+1)
Next k
Next b
'done reading in values from the excel sheet
For $\mathrm{i}=1$ To numskills
For $\mathrm{j}=1$ To 5
For k = 1 To 5
If j < k And k > 1 Then
otraincost(i, j, k) = otraincost(i, j, k-1) + tcost(i, k)
End If
Next k
Next j
Next i
For i = 1 To numskills
For j = 1 To 5

```
```

    For k = 1 To 5
    If j < k And k > 1 Then
        otraintime(i, j, k) = otraintime(i, j, k - 1) + ttime(i, k)
        End If
    Next k
    Next j
    Next i
'find task cost and training time for each worker for each task
For $\mathrm{i}=1$ To numworkers
For $\mathrm{j}=1$ To numtasks
oworkertasktime (i, j) = otasktime ( j )
For $\mathrm{k}=1$ To numskills
If oworkerskill(i, $k$ ) < otaskskill( $j, k)$ And otaskskill(j, $k)>1$ Then
oworkertaskcost $(\mathrm{i}, \mathrm{j})=\operatorname{oworkertaskcost}(\mathrm{i}, \mathrm{j})+\operatorname{otraincost}(\mathrm{k}$, oworkerskill( $\mathrm{i}, \mathrm{k})$, otaskskill( $\mathrm{j}, \mathrm{k})$ )
oworkertaskSgap(i, j) = oworkertaskSgap(i, j) + (otaskskill(j, k) - oworkerskill(i, k))
oworkertaskPref( $\mathrm{i}, \mathrm{j}$ ) $=$ oworkertaskPref( $\mathrm{i}, \mathrm{j})+\operatorname{Prefmatrix}(\mathrm{i}, \mathrm{k})$ * (otaskskill( $\mathrm{j}, \mathrm{k})$ - oworkerskill(i, k$)$ )
oworkertasktime $(\mathrm{i}, \mathrm{j})=$ oworkertasktime $(\mathrm{i}, \mathrm{j})+\operatorname{otraintime}(\mathrm{k}, \operatorname{oworkerskill(i,k),~otaskskill(j,~k))~}$
End If

```

\section*{Next k}
```

Next j
Next i
For $\mathrm{j}=1$ To numtasks
For $\mathrm{i}=1$ To numworkers
totaltaskcost $(\mathrm{j})=$ totaltaskcost $(\mathrm{j})+$ oworkertaskcost $(\mathrm{i}, \mathrm{j})$
totaltaskSgap( j ) $=$ totaltaskSgap( j$)+$ oworkertaskSgap( $\mathrm{i}, \mathrm{j}$ )
totaltaskPref( j$)=$ totaltaskPref( j$)+$ oworkertaskPref( $\mathrm{i}, \mathrm{j}$ )
Next i
Next ${ }^{j}$

```
```

For i = 1 To numworkers
For j = 1 To numtasks
totalworkercost(i) = totalworkercost(i) + oworkertaskcost(i, j)
totalworkerSgap(i) = totalworkerSgap(i) + oworkertaskSgap(i, j)
totalworkerPref(i) = totalworkerPref(i) + oworkertaskPref(i, j)
Nextj

```
Next i

warned \(1=0\)
warned \(2=0\)
For \(\mathrm{a}=1\) To numSolns +1
bestCost(a) \(=9999999\)
bestSgap \((a)=-9999999\)
bestPref(a) =-9999999
Next a
bestCost( 0 ) = -9999999
bestSgap \((0)=9999999\)
bestPref(0) = 9999999
For \(r=1\) To numiter
'copy original data into matrices
For \(\mathrm{b}=1\) To numworkers
workercapacity \((\mathrm{b})=\) oworkercapacity \((\mathrm{b})\)
For \(\mathrm{k}=1\) To numskills
workerskill(b, k) = oworkerskill(b, k)

Next k

\section*{Next b}

For \(\mathrm{b}=1\) To numtasks
tasktime (b) \(=\) otasktime (b)
taskassigned \((b)=0\)
For \(\mathrm{k}=1\) To numskills taskskill(b, k) \(=\operatorname{otaskskill}(\mathrm{b}, \mathrm{k})\)
Next k
Next b
For \(\mathrm{i}=1\) To numskills
For \(\mathrm{j}=1\) To 5
For \(\mathrm{k}=1\) To 5 traincost \((\mathrm{i}, \mathrm{j}, \mathrm{k})=\operatorname{otraincost}(\mathrm{i}, \mathrm{j}, \mathrm{k})\) traintime \((\mathrm{i}, \mathrm{j}, \mathrm{k})=\operatorname{otraintime}(\mathrm{i}, \mathrm{j}, \mathrm{k})\) Next k
    Next j
Next i

For \(\mathrm{b}=1\) To numworkers
For \(\mathrm{k}=1\) To numtasks
workerassign(1, b, k) \(=0\)
workertaskcost \((\mathrm{b}, \mathrm{k})=\) oworkertaskcost \((\mathrm{b}, \mathrm{k})\)
workertaskSgap \((b, k)=\operatorname{oworkertaskSgap}(b, k)\)
workertaskPref(b, k) = oworkertaskPref(b, k)
workertasktime (b, k) = oworkertasktime (b, k)
Next k
Next b
For \(\mathrm{b}=1\) To numworkers
\[
\text { workerphase1 }(b)=0
\]

Next b
totalcost \(=0\)
totalsgap \(=0\)
totalpref \(=0\)
numtaskassigned \(=0\)
If phase1_on = 1 Then 'this can be used as a switch to turn phase 1 on or off
'start phase 1 - each worker assigned 1 task
Do While numtaskassigned < numworkers
'find lowest skilled worker - worker with the highest totalcost
'make sure they are not already assigned
maxcost \(=-55\)
For \(\mathrm{i}=1\) To numworkers
If workerphase1(i) \(=0\) And totalworkercost(i) > maxcost Then
\(\operatorname{maxcost}=\) totalworkercost(i)
maxcostworker = i
End If
Next i
'find lowest cost task for maxcost worker - make sure task not already assigned 'make sure worker has enough capacity
mincost \(=99999999\)
mincosttask \(=0\)
For \(\mathrm{j}=1\) To numtasks
If taskassigned \((\mathrm{j})=0\) And workertasktime(maxcostworker, j\()<=\) workercapacity(maxcostworker) And workertaskcost(maxcostworker, j) < mincost Then
mincost \(=\) workertaskcost \((\) maxcostworker, \(\mathfrak{j})\)
mincosttask \(=\mathrm{j}\)
End If
Next j

If mincosttask \(=0\) Then
If warned \(1=0\) Then
response \(=\operatorname{MsgBox}(\) "no feasible solution - not enough worker capacity", vbOKOnly, "Capacity Error")
warned \(1=1\)
End If
'If response \(=\) vbOK Then
' Stop
'End If
totalcost \(=99999999\)
numtaskassigned \(=\) numtasks +1
End If

\section*{Randomize}
priorrnd \(=\operatorname{Round}(((100-1) *\) Rnd \()+1)\)
'make the best assignment
If priorrnd <= plperprior Then
'assign maxcostworker to mincost task
totalcost \(=\) totalcost + workertaskcost(maxcostworker, mincosttask)
totalsgap \(=\) totalsgap + workertaskSgap(maxcostworker, mincosttask)
totalpref \(=\) totalpref + workertaskPref(maxcostworker, mincosttask)
numtaskassigned \(=\) numtaskassigned +1
workerassign(1, maxcostworker, mincosttask) \(=1\)
taskassigned (mincosttask) \(=1\)
workerphase \(1(\) maxcostworker \()=1\)
workercapacity (maxcostworker) = workercapacity (maxcostworker) - workertasktime (maxcostworker, mincosttask) assignedworker \(=\) maxcostworker
assignedtask \(=\) mincosttask

\section*{End If}
'make a near-optimal assignment
If priorrnd > p1perprior Then
'form available list and choose assigned worker from available list numonlist \(=0\)
For \(\mathrm{i}=1\) To numworkers
If workerphase1(i) \(=0\) And totalworkercost \((\mathrm{i})>=\) maxcost \(*(1-(\mathrm{p} 1\) perrestrict \(/ 100))\) Then
For \(\mathrm{j}=1\) To numtasks
If taskassigned \((\mathrm{j})=0\) And workertaskcost \((\mathrm{i}, \mathrm{j})<=\) mincost \(*(1+(\mathrm{p} 1\) perrestrict / 100)) And workertasktime \((\mathrm{i}, \mathrm{j})\)
<= workercapacity(i) Then
numonlist \(=\) numonlist +1
available(numonlist, 1 ) \(=\mathrm{i}\)
available(numonlist, 2) \(=\mathrm{j}\)
End If
Next j

\section*{End If}

Next i
'determine random assignment from the candidate list created above
Randomize
restrictrnd \(=\operatorname{Round}(((\) numonlist -1\() * \operatorname{Rnd})+1)\)
assignedworker \(=\) available \((\) restrictrnd, 1\()\)
assignedtask \(=\) available(restrictrnd, 2 )
'increase each objective function
totalcost \(=\) totalcost + workertaskcost(assignedworker, assignedtask)
totalsgap \(=\) totalsgap + workertaskSgap(assignedworker, assignedtask)
totalpref \(=\) totalpref + workertaskPref(assignedworker, assignedtask)
'adjust counter variables
numtaskassigned \(=\) numtaskassigned +1
\(\operatorname{workerassign}(1\), assignedworker, assignedtask \()=1\)
taskassigned \((\) assignedtask \()=1\)
workerphase 1 (assignedworker) \(=1\)
'reduce assigned workers capacity
workercapacity(assignedworker) = workercapacity(assignedworker) - workertasktime(assignedworker, assignedtask)
End If
'update workerskills for assignedworker based on training received for assignedtask
For \(\mathrm{k}=1\) To numskills
If workerskill(assignedworker, k ) < taskskill(assignedtask, k ) Then
workerskill(assignedworker, k ) = taskskill(assignedtask, k )
End If

\section*{Next k}
'update workertaskcost and workertasktime for assignedworker
For \(\mathrm{j}=1\) To numtasks
If taskassigned \((\mathrm{j})=0\) Then
'zero out all the objective function values and recalculate them with new skill levels determined above
workertaskcost(assignedworker, j ) \(=0\)
workertaskSgap (assignedworker, \(\mathbf{j})=0\)
workertaskPref(assignedworker, \(j\) ) \(=0\)
workertasktime (assignedworker, j ) = otasktime( j )
For \(\mathrm{k}=1\) To numskills
If workerskill(assignedworker, k ) < taskskill( \(\mathrm{j}, \mathrm{k}\) ) And taskskill( \(\mathrm{j}, \mathrm{k})>1\) Then
workertaskcost(assignedworker, j\()=\) workertaskcost(assignedworker, j\()+\operatorname{traincost}(\mathrm{k}\), workerskill(assignedworker,
k), taskskill(j, k))
```

        workertaskSgap(assignedworker, j) = workertaskSgap(assignedworker, j) + (taskskill(j, k) -
    workerskill(assignedworker, k))
workertaskPref(assignedworker, j) = workertaskPref(assignedworker, j) + Prefmatrix(assignedworker, k) *
(taskskill(j, k) - workerskill(assignedworker, k))
workertasktime(assignedworker, j) = workertasktime(assignedworker, j) + traintime(k,
workerskill(assignedworker, k), taskskill(j, k))
End If
Next k
End If
Next j
Loop
End If 'If phase1_on = 1
'end of phase 1 switch

```


```

'start phase 2-assign remaining tasks
'very similar to phase 1, just making the next assignment a slightly different way
Do While numtaskassigned < numtasks 'repeat until all tasks assigned
'find highest cost task - make sure it is not already assigned
maxcost = -55
For j = 1 To numtasks
If taskassigned(j) = 0 And totaltaskcost(j) > maxcost Then
maxcost = totaltaskcost(j)
maxcosttask = j
End If
Next j

```
'find lowest cost worker for highest cost task - make sure worker has enough capacity
mincost \(=9999999\)
mincostworker \(=0\)
For \(\mathrm{i}=1\) To numworkers
If workertasktime(i, maxcosttask) <= workercapacity(i) And workertaskcost(i, maxcosttask) < mincost Then mincost \(=\) workertaskcost(i, maxcosttask) mincostworker \(=\mathrm{i}\)
End If
Next i
```

Randomize
priorrnd = Round(((100-1) * Rnd) + 1)
If mincostworker > 0 Then
If priorrnd <= perprior Then
'assign mincostworker to maxcost task; update objective function values
totalcost = totalcost + workertaskcost(mincostworker, maxcosttask)
totalsgap = totalsgap + workertaskSgap(mincostworker, maxcosttask)
totalpref = totalpref + workertaskPref(mincostworker, maxcosttask)
'update counter variables
numtaskassigned = numtaskassigned +1
workerassign(1, mincostworker, maxcosttask) = 1
taskassigned(maxcosttask) = 1
workercapacity(mincostworker) = workercapacity(mincostworker) - workertasktime(mincostworker, maxcosttask)
assignedworker = mincostworker
assignedtask = maxcosttask
End If
If priorrnd > perprior Then

```
'form available list and choose assigned worker from available list numonlist \(=0\)
For \(\mathrm{j}=1\) To numtasks
If totaltaskcost \((\mathrm{j})>=\max \operatorname{cost} *(1-(\) perrestrict \(/ 100))\) And taskassigned \((\mathrm{j})=0\) Then For \(\mathrm{i}=1\) To numworkers

If workertaskcost( \(\mathrm{i}, \mathrm{j}\) ) <= mincost * \((1+(\) perrestrict \(/ 100))\) And workertasktime \((\mathrm{i}, \mathrm{j})<=\) workercapacity( i\()\) Then numonlist \(=\) numonlist +1
available(numonlist, 1 ) \(=\mathrm{i}\)
available(numonlist, 2) \(=\mathrm{j}\)

\section*{End If}

\section*{Next i}

End If
Next j
Randomize
restrictrnd \(=\operatorname{Round}(((\) numonlist -1\() * \operatorname{Rnd})+1)\)
assignedworker \(=\) available(restrictrnd, 1)
assignedtask \(=\) available(restrictrnd, 2 )
totalcost \(=\) totalcost + workertaskcost(assignedworker, assignedtask)
totalsgap \(=\) totalsgap + workertaskSgap(assignedworker, assignedtask)
totalpref \(=\) totalpref + workertaskPref(assignedworker, assignedtask)
numtaskassigned \(=\) numtaskassigned +1
\(\operatorname{workerassign}(1\), assignedworker, assignedtask) \(=1\)
taskassigned (assignedtask) \(=1\)
workercapacity(assignedworker) = workercapacity(assignedworker) - workertasktime(assignedworker, assignedtask)
End If
'update workerskills for assignedworker based on training received for assignedtask
For \(\mathrm{k}=1\) To numskills
```

    If workerskill(assignedworker, k) < taskskill(assignedtask, k) Then
        workerskill(assignedworker, k) = taskskill(assignedtask, k)
    End If
    Next k
    'update workertaskcost and workertasktime for assignedworker
    For j = 1 To numtasks
    If taskassigned(j) = 0 Then
        workertaskcost(assignedworker, j) = 0
        workertaskSgap(assignedworker, j) = 0
        workertaskPref(assignedworker, j) = 0
        workertasktime(assignedworker, j) = otasktime(j)
        For k = 1 To numskills
            If workerskill(assignedworker, k) < taskskill(j, k) And taskskill(j, k) > 1 Then
                workertaskcost(assignedworker, j) = workertaskcost(assignedworker, j) + traincost(k, workerskill(assignedworker,
    k), taskskill(j, k))
workertaskSgap(assignedworker, j) = workertaskSgap(assignedworker, j) + (taskskill(j, k) -
workerskill(assignedworker, k))
workertaskPref(assignedworker, j) = workertaskPref(assignedworker, j) + Prefmatrix(assignedworker, k) *
(taskskill(j, k) - workerskill(assignedworker, k))
workertasktime(assignedworker, j) = workertasktime(assignedworker, j) + traintime(k, workerskill(assignedworker,
k), taskskill(j, k))
End If
Next k
End If
Next j

```
End If
If mincostworker \(=0\) Then
```

    If warned2 = 0 Then
        response = MsgBox("no feasible solution - not enough worker capacity", vbOKOnly, "Capacity Error")
        warned2 = 1
    End If
    'If response = vbOK Then
        Stop
    'End If
    totalcost = 99999999
    numtaskassigned = numtasks + 1
    End If

```

\section*{Loop}
'eliminate duplicate solutions by setting totalcost to M
For \(\mathrm{a}=1\) To numSolns
sameassign \(=0\)
If totalcost \(=\) bestCost(a) Then
For \(\mathrm{b}=1\) To numworkers
For \(\mathrm{c}=1\) To numtasks
If workerassign \((1, b, c)=\) bestworkerassign \((a, b, c)\) Then
sameassign \(=\) sameassign +1
'try adding in: Else, exit the entire loop.
End If
Next c
Next b
End If
If sameassign = numworkers * numtasks Then totalcost \(=999999\)
End If
Next a
'check to see if totalcost is one of the top solutions. if so, everything behind it gets bumped 'and totalcost replaces the top solution that it beats out (a determines this)
If totalcost <= bestCost(numSolns) Then
For \(\mathrm{a}=\) numSolns To 1 Step -1
'determines where in the list the new solution goes
If totalcost <= bestCost(a) And totalcost > bestCost(a-1) Then
\[
\begin{aligned}
& \mathrm{b}=\text { numSolns } \\
& \mathrm{c}=\mathrm{a}
\end{aligned}
\]
'move the lower solutions back one rank
Do While c < numSolns
bestCost \((\mathrm{b})=\operatorname{bestCost}(\mathrm{b}-1)\)
bestSgap \((b)=\operatorname{bestSgap}(b-1)\)
bestPref(b) \(=\operatorname{bestPref}(b-1)\)
For \(\mathrm{i}=1\) To numworkers
For \(\mathrm{j}=1\) To numtasks
bestworkerassign \((\mathrm{b}, \mathrm{i}, \mathrm{j})=\operatorname{bestworkerassign}(\mathrm{b}-1, \mathrm{i}, \mathrm{j})\)
Next j
Next i
\(\mathrm{c}=\mathrm{c}+1\)
\(\mathrm{b}=\mathrm{b}-1\)
Loop
'set the new solution into its rank
bestCost( \(a\) ) = totalcost
bestSgap(a) = totalsgap
bestPref(a) = totalpref
For \(\mathrm{i}=1\) To numworkers
For \(\mathrm{j}=1\) To numtasks
\(\operatorname{bestworkerassign}(a, i, j)=\operatorname{workerassign}(1, i, j)\)
Next j

\section*{Next i}

End If

Next a
End If
'Print results
Sheets("Results Summary").Select
ActiveSheet.Cells(1, 1) = "Best Solution Costs"
ActiveSheet.Cells \((2,1)=\) "Training Amount"
ActiveSheet.Cells(3, 1) = "Worker Preference"
For \(\mathrm{a}=1\) To numSolns
ActiveSheet.Cells \((1, a+1)=\operatorname{bestCost}(a)\)
Next a
For \(\mathrm{a}=1\) To numSolns
ActiveSheet.Cells(2, a + 1) = bestSgap(a)
Next a
For \(\mathrm{a}=1\) To numSolns
ActiveSheet.Cells(3, a +1 ) \(=\operatorname{bestPref}(a)\)
Next a
Next r
endtime \(=\) Timer
totaltime \(=\) endtime - starttime
Sheets("Results Summary").Select
ActiveSheet.Cells \((1\), numSolns +3\()=\) "Run Time"
ActiveSheet.Cells \((1\), numSolns +4\()=\) totaltime
'Print to Results Summary sheet
Sheets("Results Summary").Select
'ActiveSheet.Cells(1, 1) = "Best Solution Costs"
'ActiveSheet.Cells(1, 2) = bestsolution(1)
```

ActiveSheet.Cells(6, 1) = "Solution \#:"
For a = 1 To numSolns
ActiveSheet.Cells(6, 2 * a) = a
Next a
ActiveSheet.Cells(5, 1) = "Worker to Task Assignments"
ActiveSheet.Cells(8 + numtasks, 1) = "Total Cost"
ActiveSheet.Cells(9 + numtasks, 1) = "Total Skill Levels"
ActiveSheet.Cells(10 + numtasks, 1) = "Total Preference"
b = 1
For a = 1 To numSolns *2
ActiveSheet.Cells(7, a) = "Worker"
ActiveSheet.Cells(7, a + 1) = "Task"
cellrow = 8
For i = 1 To numworkers
For j = 1 To numtasks
If bestworkerassign(b, i, j)=1 Then
ActiveSheet.Cells(cellrow, a) = i
ActiveSheet.Cells(cellrow, a + 1) = j
cellrow = cellrow + 1
End If
Next j
Next i
ActiveSheet.Cells(8 + numtasks, a + 1) = bestCost(b)
ActiveSheet.Cells(9 + numtasks, a + 1) = bestSgap(b)
ActiveSheet.Cells(10 + numtasks, a + 1) = bestPref(b)
b}=\textrm{b}+
a=a+1
Next a
ActiveSheet.Range("A1").Select

```

With Selection.Interior
.ColorIndex \(=35\)
Pattern = xlSolid
End With
ActiveSheet.Range("A4:B4").Select
With Selection.Interior
ColorIndex \(=36\)
Pattern \(=x\) lSolid
End With

\section*{Public Sub InitialSkillGapSoln_click()}

Dim workerskill() As Single, oworkerskill() As Single
Dim taskskill() As Single, otaskskill() As Single
Dim tasktime() As Single, otasktime() As Single
Dim workercapacity() As Single, oworkercapacity() As Single
Dim traincost() As Single, otraincost() As Single
Dim traintime() As Single, otraintime() As Single
Dim workerassign() As Single
Dim workertaskcost() As Single, oworkertaskcost() As Single
Dim workertasktime() As Single, oworkertasktime() As Single
Dim workertaskSgap() As Single, oworkertaskSgap() As Single
Dim workertaskPref() As Single, oworkertaskPref() As Single
Dim Prefmatrix() As Single
Dim taskassigned() As Single
Dim tcost() As Single
Dim time() As Single
Dim available() As Single
Dim bestworkerassign() As Single
Dim numworkers As Single, numskills As Single, numtasks As Single, numSolns As Single
Dim totaltaskcost() As Single
Dim totalworkercost() As Single
Dim totaltaskSgap() As Single
Dim totalworkerSgap() As Single
Dim totaltaskPref() As Single
Dim totalworkerPref() As Single
Dim workerphase 1() As Single
Dim cellrow As Single
Dim trainingneeds() As Single
Dim skilltrainingneeds() As Single
Dim bestCost() As Single

Dim bestSgap() As Single
Dim bestPref() As Single
Dim TotalNumObjFn As Single
TotalNumObjFn \(=3\)

Sheets("Parameters").Select
p1perprior = ActiveSheet.Cells(1, 2).Value
p1perrestrict \(=\) ActiveSheet.Cells(2, 2).Value
perprior \(=\) ActiveSheet.Cells(3, 2).Value
perrestrict \(=\) ActiveSheet.Cells(4, 2).Value
numiter \(=\) ActiveSheet.Cells(5, 2).Value
phase1_on = 1 'this can be used as a switch to turn phase 1 on or off
Sheets("Input").Select
numworkers \(=\) ActiveSheet.Cells(2, 2).Value
numskills = ActiveSheet.Cells(3, 2).Value
numtasks \(=\) ActiveSheet.Cells(4, 2).Value
numSolns \(=\) ActiveSheet.Cells(5, 2).Value
'initialize arrays
ReDim workerskill(0 To numworkers \(+1,0\) To numskills +1 ) As Single
ReDim oworkerskill(0 To numworkers + 1, 0 To numskills + 1) As Single
ReDim taskskill(0 To numtasks \(+1,0\) To numskills +1 ) As Single
ReDim otaskskill( 0 To numtasks \(+1,0\) To numskills +1 ) As Single
ReDim tasktime (0 To numtasks + 1) As Single
ReDim otasktime (0 To numtasks + 1) As Single

ReDim workercapacity (0 To numworkers + 1) As Single
ReDim oworkercapacity ( 0 To numworkers + 1) As Single
ReDim traincost( 0 To numskills + 1, 0 To 5, 0 To 5) As Single
ReDim otraincost( 0 To numskills \(+1,0\) To 5, 0 To 5) As Single
ReDim traintime ( 0 To numskills \(+1,0\) To 5,0 To 5) As Single
ReDim otraintime( 0 To numskills + 1, 0 To 5, 0 To 5) As Single
ReDim workerassign( 0 To 1, 0 To numworkers \(+1,0\) To numtasks +1) As Single
ReDim bestworkerassign ( 0 To numSolns \(+1,0\) To numworkers \(+1,0\) To numtasks +1 ) As Single
ReDim workertaskcost( 0 To numworkers \(+1,0\) To numtasks +1) As Single
ReDim oworkertaskcost( 0 To numworkers \(+1,0\) To numtasks +1 ) As Single
ReDim workertaskSgap ( 0 To numworkers \(+1,0\) To numtasks +1) As Single
ReDim oworkertaskSgap( 0 To numworkers \(+1,0\) To numtasks +1 ) As Single
ReDim workertaskPref( 0 To numworkers \(+1,0\) To numtasks + 1) As Single
ReDim oworkertaskPref(0 To numworkers +1, 0 To numtasks + 1) As Single
ReDim Prefmatrix ( 0 To numworkers \(+1,0\) To numskills +1 ) As Single
ReDim workertasktime (0 To numworkers + 1, 0 To numtasks + 1) As Single
ReDim oworkertasktime( 0 To numworkers \(+1,0\) To numtasks + 1) As Single
ReDim taskassigned (0 To numtasks + 1) As Single
ReDim tcost \((0\) To numskills \(+1,0\) To 5) As Single
ReDim ttime ( 0 To numskills \(+1,0\) To 5) As Single
ReDim available( 0 To numworkers * numtasks + 1, 0 To 3) As Single
ReDim totaltaskcost( 0 To numtasks +1 ) As Single
ReDim totalworkercost( 0 To numworkers +1) As Single
ReDim totaltaskSgap( 0 To numtasks + 1) As Single
ReDim totalworkerSgap( 0 To numworkers + 1) As Single
\(\operatorname{ReDim}\) totaltaskPref(0 To numtasks + 1) As Single
ReDim totalworkerPref( 0 To numworkers +1 ) As Single
ReDim workerphase 1(0 To numworkers + 1) As Single
ReDim trainingneeds ( 0 To numworkers \(+1,0\) To numskills +1 ) As Single
ReDim skilltrainingneeds( 0 To numskills \(+1,0\) To 5) As Single
ReDim bestCost( 0 To numSolns +20) As Single

ReDim bestSgap( 0 To numSolns +20) As Single
ReDim \(\operatorname{bestPref}(0\) To numSolns +20 ) As Single
starttime \(=\) Timer

For \(\mathrm{a}=0\) To numSolns +1
bestCost(a) \(=0\)
bestSgap \((a)=0\)
bestPref(a) \(=0\)
For \(\mathrm{b}=0\) To numworkers +1
For \(\mathrm{c}=0\) To numtasks +1
bestworkerassign \((a, b, c)=0\)
Next c
Next b

\section*{Next a}

For \(\mathrm{b}=0\) To numworkers +1
workercapacity \((\mathrm{b})=0\)
oworkercapacity \((\mathrm{b})=0\)
For \(\mathrm{k}=0\) To numskills +1
workerskill(b, k) \(=0\)
oworkerskill(b, k) \(=0\)
trainingneeds \((\mathrm{b}, \mathrm{k})=0\)
Next k
Next b
For \(\mathrm{b}=0\) To numworkers * numtasks +1
For \(\mathrm{k}=0\) To 3
available(b, \(k\) ) \(=0\)

Next k
Next b

For \(\mathrm{b}=0\) To numtasks +1 tasktime (b) \(=0\)
otasktime \((\mathrm{b})=0\)
taskassigned \((b)=0\)
totaltaskcost \((\mathrm{b})=0\)
totaltaskSgap(b) \(=0\)
totaltaskPref(b) \(=0\)
For \(\mathrm{k}=0\) To numskills +1
\[
\operatorname{taskskill}(\mathrm{b}, \mathrm{k})=0
\]
otaskskill(b, k) \(=0\)
Next k
Next b
```

For i = 0 To numskills +1
For j = 0 To 5
tcost(i, j) = 0
ttime(i, j) = 0
skilltrainingneeds(i, j) = 0
For k = 0 To 5
traincost(i, j, k)=0
traintime(i, j, k) =0
otraincost(i, j, k)=0
otraintime(i, j, k)=0
Next k
Nextj

```
Next i
```

For b = 1 To numworkers
totalworkercost(b) = 0
totalworkerSgap(b) = 0
totalworkerPref(b) = 0
For k = 1 To numtasks
workerassign(1, b, k) = 0
workertaskcost(b, k) = 0
oworkertaskcost(b, k) = 0
workertaskSgap(b, k) = 0
oworkertaskSgap(b, k) = 0
workertaskPref(b, k) = 0
oworkertaskPref(b,k)=0
Next k
Next b
read in data from file
For b = 1 To numworkers
For k = 1 To numskills
oworkerskill(b, k) = ActiveSheet.Cells(9 + TotalNumObjFn + b, 1 + k)
Next k
Next b
For b = 1 To numtasks
For k = 1 To numskills
otaskskill(b, k) = ActiveSheet.Cells(9 + TotalNumObjFn + numworkers + 3 + b, 1+k)
Next k
Next b
For b = 1 To numtasks
otasktime(b) = ActiveSheet.Cells(9 + TotalNumObjFn + numworkers + 3 + numtasks + 2 + b, 2)
Next b

```

For \(\mathrm{b}=1\) To numworkers
oworkercapacity \((\mathrm{b})=\) ActiveSheet.Cells \((9+\) TotalNumObjFn + numworkers \(+3+\) numtasks \(+2+\) numtasks \(+2+\mathrm{b}, 2)\) Next b

For \(\mathrm{i}=1\) To numskills
For \(\mathrm{j}=2\) To 5
tcost \((\mathrm{i}, \mathrm{j})=\) ActiveSheet.Cells \((9+\) TotalNumObjFn + numworkers \(+3+\) numtasks \(+2+\) numtasks \(+2+\) numworkers \(+3+\mathrm{i}, \mathrm{j})\) Next j
Next i
For \(\mathrm{i}=1\) To numskills
For \(\mathrm{j}=2\) To 5
ttime \((\mathrm{i}, \mathrm{j})=\) ActiveSheet.Cells \((9+\) TotalNumObjFn + numworkers \(+3+\) numtasks \(+2+\) numtasks \(+2+\) numworkers \(+3+\)
numskills \(+3+\mathrm{i}, \mathrm{j}\) )
Next j
Next i
For \(\mathrm{b}=1\) To numworkers
For \(\mathrm{k}=1\) To numskills
Prefmatrix \((\mathrm{b}, \mathrm{k})=\) ActiveSheet.Cells \((9+\) TotalNumObjFn + numworkers \(+3+\) numtasks \(+2+\) numtasks \(+2+\) numworkers +3
+ numskills \(+3+\) numskills \(+3+\mathrm{b}, \mathrm{k}+1\) )
Next k
Next b
'done reading in values from the excel sheet
```

For i = 1 To numskills
For j = 1 To 5
Fork=1 To 5

```
```

    If j < k And k > 1 Then
        otraincost(i, j, k) = otraincost(i, j, k - 1) + tcost(i, k)
    End If
        Next k
    Next j
    Next i
Fori=1 To numskills
For j = 1 To 5
Fork = 1 To 5
If j < k And k > 1 Then
otraintime(i, j, k) = otraintime(i, j, k - 1) + ttime(i, k)
End If
Next k
Next j
Next i

```
'find task cost and training time for each worker for each task
For \(\mathrm{i}=1\) To numworkers
For \(\mathrm{j}=1\) To numtasks
        oworkertasktime ( \(\mathrm{i}, \mathrm{j}\) ) = otasktime ( j )
        For \(\mathrm{k}=1\) To numskills
            If oworkerskill(i, k) < otaskskill(j, k) And otaskskill(j, k) > 1 Then
                oworkertaskcost \((\mathrm{i}, \mathrm{j})=\operatorname{oworkertaskcost}(\mathrm{i}, \mathrm{j})+\operatorname{otraincost}(\mathrm{k}, \operatorname{oworkerskill}(\mathrm{i}, \mathrm{k})\), otaskskill( \((\mathrm{j}, \mathrm{k})\) )
                oworkertaskSgap \((\mathrm{i}, \mathrm{j})=\operatorname{oworkertaskSgap}(\mathrm{i}, \mathrm{j})+(\) otaskskill \((\mathrm{j}, \mathrm{k})\) - oworkerskill \((\mathrm{i}, \mathrm{k}))\)
                oworkertaskPref(i, j) \(=\operatorname{oworkertaskPref(i,~j)~+~Prefmatrix~}(i, k)\) * (otaskskill(j, k) - oworkerskill(i, k))
                oworkertasktime \((\mathrm{i}, \mathrm{j})=\operatorname{oworkertasktime}(\mathrm{i}, \mathrm{j})+\operatorname{otraintime}(\mathrm{k}\), oworkerskill( \(\mathrm{i}, \mathrm{k})\), otaskskill \((\mathrm{j}, \mathrm{k})\) )
            End If
        Next k
    Next j

Next i
```

For j = 1 To numtasks
For i = 1 To numworkers
totaltaskcost(j) = totaltaskcost(j) + oworkertaskcost(i, j)
totaltaskSgap(j) = totaltaskSgap(j) + oworkertaskSgap(i, j)
totaltaskPref(j) = totaltaskPref(j) + oworkertaskPref(i, j)
Next i
Next j
For i = 1 To numworkers
For j = 1 To numtasks
totalworkercost(i) = totalworkercost(i) + oworkertaskcost(i, j)
totalworkerSgap(i) = totalworkerSgap(i) + oworkertaskSgap(i, j)
totalworkerPref(i) = totalworkerPref(i) + oworkertaskPref(i, j)
Next j
Next i

```

warned \(3=0\)
For \(\mathrm{a}=1\) To numSolns + 1
bestCost(a) \(=999999999\)
bestSgap \((a)=-9999999\)
bestPref(a) =-9999999
Next a
bestCost \((0)=-9999999\)
bestSgap \((0)=999999999\)
bestPref(0) = 999999999

\section*{For \(r=1\) To numiter}
'copy original data into matrices
For \(\mathrm{b}=1\) To numworkers
workercapacity(b) = oworkercapacity(b)
For \(\mathrm{k}=1\) To numskills
workerskill(b, k) = oworkerskill(b, k)
Next k
Next b
For \(\mathrm{b}=1\) To numtasks
tasktime (b) \(=\) otasktime \((b)\)
taskassigned(b) \(=0\)
For \(\mathrm{k}=1\) To numskills \(\operatorname{taskskill}(\mathrm{b}, \mathrm{k})=\operatorname{otaskskill}(\mathrm{b}, \mathrm{k})\)
Next k
Next b

For \(\mathrm{i}=1\) To numskills
For \(\mathrm{j}=1\) To 5 For \(\mathrm{k}=1\) To 5
            traincost( \(\mathrm{i}, \mathrm{j}, \mathrm{k})=\operatorname{otraincost}(\mathrm{i}, \mathrm{j}, \mathrm{k})\)
            traintime \((\mathrm{i}, \mathrm{j}, \mathrm{k})=\operatorname{otraintime}(\mathrm{i}, \mathrm{j}, \mathrm{k})\)
        Next k
    Next j
Next i
For \(\mathrm{b}=1\) To numworkers
    For \(\mathrm{k}=1\) To numtasks
        workerassign(1, b, \(k)=0\)
```

    workertaskcost(b, k) = oworkertaskcost(b, k)
    workertaskSgap(b, k) = oworkertaskSgap(b, k)
    workertaskPref(b, k) = oworkertaskPref(b, k)
    workertasktime(b, k) = oworkertasktime(b, k)
    Next k
    Next b
For b = 1 To numworkers
workerphase1(b) =0
Next b
totalcost = 0
totalsgap =0
totalpref =0
numtaskassigned =0
If phase1_on = 1 Then
Do While numtaskassigned < numworkers
maxsgapt1 = -9999999
For i = 1 To numworkers
If workerphase1(i) = 0 And totalworkerSgap(i) > maxsgapt1 Then
maxsgapt1 = totalworkerSgap(i)
maxsgapworker = i
End If
Next i
maxsgapt2 =-9999999
For j = 1 To numtasks
If taskassigned(j) = 0 And workertasktime(maxsgapworker, j) <= workercapacity(maxsgapworker) And
workertaskSgap(maxsgapworker, j) > maxsgapt2 Then

```
```

        maxsgapt2 = workertaskSgap(maxsgapworker, j)
        maxsgaptask = j
    End If
    Next j
Randomize
priorrnd = Round(((100-1)*Rnd) + 1)
'make the best assignment
If priorrnd < = p1perprior Then
totalcost = totalcost + workertaskcost(maxsgapworker, maxsgaptask)
totalsgap = totalsgap + workertaskSgap(maxsgapworker, maxsgaptask)
totalpref = totalpref + workertaskPref(maxsgapworker, maxsgaptask)
numtaskassigned = numtaskassigned +1
workerassign(1, maxsgapworker, maxsgaptask) =1
taskassigned(maxsgaptask) = 1
workerphase 1 (maxsgapworker) = 1
workercapacity(maxsgapworker) = workercapacity(maxsgapworker) - workertasktime(maxsgapworker, maxsgaptask)
assignedworker = maxsgapworker
assignedtask = maxsgaptask
End If
If priorrnd > p1perprior Then
numonlist =0
For i = 1 To numworkers
If workerphase1(i) = 0 And totalworkerSgap(i) >= maxsgapt1 * (1-(p1perrestrict / 100)) Then
For j = 1 To numtasks
If taskassigned(j) = 0 And workertaskSgap(i, j) >= maxsgapt2 * (1-(p1perrestrict / 100)) And workertasktime(i, j)
<= workercapacity(i) Then
numonlist = numonlist + 1

```
```

            available(numonlist, 1) = i
            available(numonlist, 2) = j
            End If
        Next j
        End If
    Next i
Randomize
restrictrnd = Round(((numonlist - 1) * Rnd) + 1)
assignedworker = available(restrictrnd, 1)
assignedtask = available(restrictrnd, 2)
totalcost = totalcost + workertaskcost(assignedworker, assignedtask)
totalsgap = totalsgap + workertaskSgap(assignedworker, assignedtask)
totalpref = totalpref + workertaskPref(assignedworker, assignedtask)
numtaskassigned = numtaskassigned +1
workerassign(1, assignedworker, assignedtask) = 1
taskassigned(assignedtask) = 1
workerphase 1(assignedworker) = 1
workercapacity(assignedworker) = workercapacity(assignedworker) - workertasktime(assignedworker, assignedtask)
End If
For k = 1 To numskills
If workerskill(assignedworker, k) < taskskill(assignedtask, k) Then
workerskill(assignedworker, k) = taskskill(assignedtask, k)
End If
Next k
For j = 1 To numtasks

```
```

        If taskassigned(j) = 0 Then
            workertaskcost(assignedworker, j) = 0
            workertaskSgap(assignedworker, j) =0
            workertaskPref(assignedworker, j) = 0
            workertasktime(assignedworker, j) = otasktime(j)
            For k = 1 To numskills
            If workerskill(assignedworker, k) < taskskill(j, k) And taskskill(j, k) > 1 Then
                workertaskcost(assignedworker, j) = workertaskcost(assignedworker, j) + traincost(k, workerskill(assignedworker,
    k), taskskill(j, k))
workertaskSgap(assignedworker, j) = workertaskSgap(assignedworker, j) + (taskskill(j, k) -
workerskill(assignedworker, k))
workertaskPref(assignedworker, j) = workertaskPref(assignedworker, j) + Prefmatrix(assignedworker, k) *
(taskskill(j, k) - workerskill(assignedworker, k))
workertasktime(assignedworker, j) = workertasktime(assignedworker, j) + traintime(k,
workerskill(assignedworker, k), taskskill(j, k))
End If
Next k
End If
Next j
Loop

```
    End If 'If phase1_on = 1
'end of phase 1 switch



Do While numtaskassigned < numtasks 'repeat until all tasks assigned maxsgapt \(1=-9999999\)

For \(\mathrm{j}=1\) To numtasks
If taskassigned \((\mathrm{j})=0\) And totaltaskSgap \((\mathrm{j})>\) maxsgapt 1 Then maxsgapt \(1=\) totaltaskSgap \((\mathrm{j})\) maxsgaptask \(=\mathrm{j}\)
End If

\section*{Next j}
maxsgapt2 \(=-9999999\)
maxsgapworker \(=0\)
For \(\mathrm{i}=1\) To numworkers
If workertasktime(i, maxsgaptask) <= workercapacity(i) And workertaskSgap(i, maxsgaptask) > maxsgapt2 Then maxsgapt \(2=\) workertaskSgap(i, maxsgaptask)
maxsgapworker = i
End If
Next i

Randomize
priorrnd \(=\operatorname{Round}(((100-1) * \operatorname{Rnd})+1)\)
If maxsgapworker > 0 Then
If priorrnd \(<=\) perprior Then
totalcost \(=\) totalcost + workertaskcost(maxsgapworker, maxsgaptask)
totalsgap \(=\) totalsgap + workertaskSgap(maxsgapworker, maxsgaptask)
totalpref \(=\) totalpref + workertaskPref(maxsgapworker, maxsgaptask)
numtaskassigned \(=\) numtaskassigned +1
workerassign( 1 , maxsgapworker, maxsgaptask) \(=1\)
taskassigned (maxsgaptask) \(=1\)
workercapacity(maxsgapworker) = workercapacity(maxsgapworker) - workertasktime(maxsgapworker, maxsgaptask) assignedworker = maxsgapworker
assignedtask \(=\) maxsgaptask
End If

\section*{If priorrnd \(>\) perprior Then}
numonlist \(=0\)
For \(\mathrm{j}=1\) To numtasks
If totaltaskSgap(j) >= maxsgapt1 \(*(1-(\) perrestrict \(/ 100))\) And taskassigned \((\mathrm{j})=0\) Then For \(\mathrm{i}=1\) To numworkers
If workertaskSgap( \(\mathrm{i}, \mathrm{j})>=\) maxsgapt2 \(*(1-(\) perrestrict \(/ 100))\) And workertasktime \((\mathrm{i}, \mathrm{j})\) <= workercapacity(i) Then numonlist \(=\) numonlist +1 available(numonlist, 1) \(=\mathrm{i}\) available(numonlist, 2 ) \(=\mathrm{j}\)

\section*{End If}

\section*{Next i}

End If
Next j
Randomize
restrictrnd \(=\operatorname{Round}(((\) numonlist -1\() * \operatorname{Rnd})+1)\)
assignedworker \(=\) available(restrictrnd, 1)
assignedtask \(=\) available(restrictrnd, 2 )
totalcost \(=\) totalcost + workertaskcost(assignedworker, assignedtask)
totalsgap \(=\) totalsgap + workertaskSgap(assignedworker, assignedtask)
totalpref \(=\) totalpref + workertaskPref(assignedworker, assignedtask)
numtaskassigned \(=\) numtaskassigned +1
workerassign( 1 , assignedworker, assignedtask) \(=1\)
taskassigned (assignedtask) \(=1\)
workercapacity(assignedworker) = workercapacity(assignedworker) - workertasktime(assignedworker, assignedtask)
End If
        For \(\mathrm{k}=1\) To numskills
    If workerskill(assignedworker, k ) < taskskill(assignedtask, k ) Then
        workerskill(assignedworker, k ) \(=\) taskskill(assignedtask, k )
    End If
Next k
For \(\mathrm{j}=1\) To numtasks
    If taskassigned \((\mathbf{j})=0\) Then
        workertaskcost(assignedworker, j ) \(=0\)
        workertaskSgap(assignedworker, j\()=0\)
        workertaskPref(assignedworker, j ) \(=0\)
        workertasktime(assignedworker, j ) = otasktime( j )
        For \(\mathrm{k}=1\) To numskills
            If workerskill(assignedworker, k ) < taskskill( \(\mathrm{j}, \mathrm{k}\) ) And taskskill(j, k\()\) > 1 Then
                workertaskcost(assignedworker, \(\mathfrak{j}\) ) = workertaskcost(assignedworker, \(j\) ) \(+\operatorname{traincost}(\mathrm{k}\), workerskill(assignedworker,
k), taskskill(j, k))
            workertaskSgap(assignedworker, j) = workertaskSgap(assignedworker, j) + (taskskill(j, k) -
workerskill(assignedworker, k))
            workertaskPref(assignedworker, j) = workertaskPref(assignedworker, j) + Prefmatrix(assignedworker, k) *
(taskskill(j, k) - workerskill(assignedworker, k))
                            workertasktime(assignedworker, j\()=\) workertasktime(assignedworker, j\()+\) traintime( k , workerskill(assignedworker,
k), taskskill(j, k))
            End If
        Next k
    End If
Next j

End If
```

            If warned3 = 0 Then
                response = MsgBox("no feasible solution - not enough worker capacity", vbOKOnly, "Capacity Error")
                    warned3 = 1
            End If
            'If response = vbOK Then
                Stop
            'End If
        totalsgap = -999997
        numtaskassigned = numtasks + 1
    End If
    ```

\section*{Loop}
```

For $\mathrm{a}=1$ To numSolns
sameassign $=0$
If totalsgap = bestSgap(a) Then
For $\mathrm{b}=1$ To numworkers
For $\mathrm{c}=1$ To numtasks
If workerassign $(1, b, c)=$ bestworkerassign $(a, b, c)$ Then sameassign $=$ sameassign +1
End If
Next c
Next b
End If
If sameassign $=$ numworkers $*$ numtasks Then totalsgap $=-9995$
End If
Next a
If totalsgap > bestSgap(numSolns) Then
For $\mathrm{a}=$ numSolns To 1 Step -1

```
```

If totalsgap >= bestSgap(a) And totalsgap < bestSgap(a - 1) Then
b= numSolns
c=a
Do While c < numSolns
bestCost(b) = bestCost(b-1)
bestSgap(b) = bestSgap(b-1)
bestPref(b) = bestPref(b-1)
For i = 1 To numworkers
For j = 1 To numtasks
bestworkerassign(b, i, j) = bestworkerassign(b - 1, i, j)
Next j
Next i
c = c + 1
b=b-1
Loop
bestCost(a) = totalcost
bestSgap(a) = totalsgap
bestPref(a) = totalpref
For i = 1 To numworkers
For j = 1 To numtasks
bestworkerassign(a, i, j) = workerassign(1, i, j)
Next j
Next i
End If
Next a
'Print results
Sheets("Results Summary").Select
ActiveSheet.Cells(1, 1) = "Best Solution Costs"
ActiveSheet.Cells(2, 1) = "Training Amount"

```
End If
```

ActiveSheet.Cells(3, 1) = "Worker Preference"

```
For \(\mathrm{a}=1\) To numSolns
    ActiveSheet.Cells \((1, a+1)=\operatorname{bestCost}(a)\)
Next a
For \(\mathrm{a}=1\) To numSolns
    ActiveSheet.Cells \((2, a+1)=\) bestSgap(a)
Next a
For \(\mathrm{a}=1\) To numSolns
    ActiveSheet.Cells(3, a +1 ) \(=\operatorname{bestPref}(a)\)
Next a

Nextr
```

endtime = Timer

```
totaltime \(=\) endtime - starttime
Sheets("Results Summary").Select
ActiveSheet.Cells( 2 , numSolns +3 ) \(=\) "Run Time"
ActiveSheet.Cells \((2\), numSolns +4\()=\) totaltime
'Print to Results Summary sheet
    Sheets("Results Summary").Select
    'ActiveSheet.Cells(1, 1) = "Best Solution Costs"
    'ActiveSheet.Cells(1, 2) = bestsolution(1)
    ActiveSheet.Cells(12 + numtasks, 1 ) = "Solution \#:"
    For \(\mathrm{a}=1\) To numSolns
        ActiveSheet.Cells \((12+\) numtasks, \(2 * a)=\) numSolns +a
    Next a
    \(\mathrm{b}=1\)
    For \(\mathrm{a}=1\) To numSolns *2
```

    ActiveSheet.Cells(13 + numtasks, a) = "Worker"
    ActiveSheet.Cells(13 + numtasks, a + 1) = "Task"
    ActiveSheet.Cells(14 + 2 * numtasks, 1) = "Total Cost"
    ActiveSheet.Cells(15 +2* numtasks, 1) = "Total Skill Levels"
    ActiveSheet.Cells(16 + 2 * numtasks, 1) = "Total Preference"
    cellrow = 14 + numtasks
    For i = 1 To numworkers
    For j = 1 To numtasks
        If bestworkerassign(b, i, j)=1 Then
            ActiveSheet.Cells(cellrow, a) = i
            ActiveSheet.Cells(cellrow, a + 1) = j
            cellrow = cellrow + 1
        End If
    Next j
    Next i
    ActiveSheet.Cells(14 + 2 * numtasks, a + 1) = bestCost(b)
    ActiveSheet.Cells(15 + 2* numtasks, a + 1) = bestSgap(b)
    ActiveSheet.Cells(16 + 2 * numtasks, a + 1) = bestPref(b)
    b}=\textrm{b}+
    a=a+1
    Next a

```

End Sub

\section*{Public Sub InitialWorkerPrefSoln_click()}

Dim workerskill() As Single, oworkerskill() As Single
Dim taskskill() As Single, otaskskill() As Single
Dim tasktime() As Single, otasktime() As Single
Dim workercapacity() As Single, oworkercapacity() As Single
Dim traincost() As Single, otraincost() As Single
Dim traintime() As Single, otraintime() As Single
Dim workerassign() As Single
Dim workertaskcost() As Single, oworkertaskcost() As Single
Dim workertasktime() As Single, oworkertasktime() As Single
Dim workertaskSgap() As Single, oworkertaskSgap() As Single
Dim workertaskPref() As Single, oworkertaskPref() As Single
Dim Prefmatrix() As Single
Dim taskassigned() As Single
Dim tcost() As Single
Dim time() As Single
Dim available() As Single
Dim bestworkerassign() As Single
Dim numworkers As Single, numskills As Single, numtasks As Single, numSolns As Single
Dim totaltaskcost() As Single
Dim totalworkercost() As Single
Dim totaltaskSgap() As Single
Dim totalworkerSgap() As Single
Dim totaltaskPref() As Single
Dim totalworkerPref() As Single
Dim workerphase 1() As Single
Dim cellrow As Single
Dim trainingneeds() As Single
Dim skilltrainingneeds() As Single
Dim bestCost() As Single

Dim bestSgap() As Single
Dim bestPref() As Single
Dim TotalNumObjFn As Single
TotalNumObjFn \(=3\)

Sheets("Parameters").Select
p1perprior = ActiveSheet.Cells(1, 2).Value
p1perrestrict \(=\) ActiveSheet.Cells(2, 2).Value
perprior \(=\) ActiveSheet.Cells(3, 2).Value
perrestrict \(=\) ActiveSheet.Cells(4, 2).Value
numiter \(=\) ActiveSheet.Cells(5, 2).Value
phase1_on = 1 'this can be used as a switch to turn phase 1 on or off
Sheets("Input").Select
numworkers \(=\) ActiveSheet.Cells(2, 2).Value
numskills = ActiveSheet.Cells(3, 2).Value
numtasks \(=\) ActiveSheet.Cells(4, 2).Value
numSolns \(=\) ActiveSheet.Cells(5, 2).Value
'initialize arrays
ReDim workerskill(0 To numworkers \(+1,0\) To numskills +1 ) As Single
ReDim oworkerskill(0 To numworkers + 1, 0 To numskills + 1) As Single
ReDim taskskill(0 To numtasks \(+1,0\) To numskills +1 ) As Single
ReDim otaskskill( 0 To numtasks \(+1,0\) To numskills +1 ) As Single
ReDim tasktime(0 To numtasks + 1) As Single
ReDim otasktime (0 To numtasks + 1) As Single

ReDim workercapacity (0 To numworkers + 1) As Single
ReDim oworkercapacity ( 0 To numworkers + 1) As Single
ReDim traincost( 0 To numskills + 1, 0 To 5, 0 To 5) As Single
ReDim otraincost( 0 To numskills \(+1,0\) To 5, 0 To 5) As Single
\(\operatorname{ReDim}\) traintime ( 0 To numskills \(+1,0\) To 5,0 To 5) As Single
ReDim otraintime( 0 To numskills + 1, 0 To 5, 0 To 5) As Single
ReDim workerassign(0 To 1, 0 To numworkers + 1, 0 To numtasks + 1) As Single
ReDim bestworkerassign( 0 To numSolns \(+1,0\) To numworkers \(+1,0\) To numtasks +1) As Single
ReDim workertaskcost( 0 To numworkers \(+1,0\) To numtasks +1) As Single
ReDim oworkertaskcost( 0 To numworkers \(+1,0\) To numtasks +1 ) As Single
ReDim workertaskSgap( 0 To numworkers \(+1,0\) To numtasks +1) As Single
ReDim oworkertaskSgap( 0 To numworkers \(+1,0\) To numtasks +1 ) As Single
ReDim workertaskPref( 0 To numworkers \(+1,0\) To numtasks + 1) As Single
ReDim oworkertaskPref(0 To numworkers +1, 0 To numtasks + 1) As Single
ReDim Prefmatrix ( 0 To numworkers \(+1,0\) To numskills +1 ) As Single
ReDim workertasktime (0 To numworkers + 1, 0 To numtasks + 1) As Single
ReDim oworkertasktime(0 To numworkers \(+1,0\) To numtasks + 1) As Single
ReDim taskassigned ( 0 To numtasks + 1) As Single
ReDim tcost( 0 To numskills \(+1,0\) To 5) As Single
ReDim ttime (0 To numskills \(+1,0\) To 5) As Single
ReDim available(0 To numworkers * numtasks + 1, 0 To 3) As Single
ReDim totaltaskcost( 0 To numtasks +1 ) As Single
ReDim totalworkercost( 0 To numworkers + 1) As Single
ReDim totaltaskSgap( 0 To numtasks + 1) As Single
ReDim totalworkerSgap( 0 To numworkers + 1) As Single
\(\operatorname{ReDim}\) totaltaskPref(0 To numtasks + 1) As Single
ReDim totalworkerPref( 0 To numworkers +1 ) As Single
ReDim workerphase 1(0 To numworkers + 1) As Single
ReDim trainingneeds ( 0 To numworkers \(+1,0\) To numskills +1 ) As Single
ReDim skilltrainingneeds( 0 To numskills \(+1,0\) To 5) As Single
ReDim bestCost( 0 To numSolns +20) As Single

\section*{ReDim bestSgap(0 To numSolns + 20) As Single}

ReDim \(\operatorname{bestPref}(0\) To numSolns +20 ) As Single
starttime \(=\) Timer

For \(\mathrm{a}=0\) To numSolns +1
bestCost(a) \(=0\)
bestSgap \((a)=0\)
bestPref(a) \(=0\)
For \(\mathrm{b}=0\) To numworkers +1
For \(\mathrm{c}=0\) To numtasks +1
bestworkerassign \((a, b, c)=0\)
Next c
Next b
Next a

For \(\mathrm{b}=0\) To numworkers +1
workercapacity \((\mathrm{b})=0\)
oworkercapacity(b) \(=0\)
For \(\mathrm{k}=0\) To numskills +1
workerskill(b, k) \(=0\)
oworkerskill(b, \(k\) ) \(=0\)
trainingneeds \((\mathrm{b}, \mathrm{k})=0\)
Next k
Next b
For \(\mathrm{b}=0\) To numworkers * numtasks +1
For \(\mathrm{k}=0\) To 3
available(b, k) \(=0\)

Next k
Next b

For \(\mathrm{b}=0\) To numtasks +1 tasktime (b) \(=0\)
otasktime (b) \(=0\)
taskassigned \((b)=0\)
totaltaskcost(b) \(=0\)
totaltaskSgap(b) \(=0\)
totaltaskPref(b) \(=0\)
For \(\mathrm{k}=0\) To numskills +1
\[
\operatorname{taskskill}(\mathrm{b}, \mathrm{k})=0
\]
otaskskill(b, k) \(=0\)
Next k
Next b
```

For i = 0 To numskills +1
For j = 0 To 5
tcost(i, j) = 0
ttime(i, j) = 0
skilltrainingneeds(i, j) = 0
For k = 0 To 5
traincost(i, j, k)=0
traintime(i, j, k) =0
otraincost(i, j, k)=0
otraintime(i, j, k)=0
Next k
Nextj

```
Next i
```

For b = 1 To numworkers
totalworkercost(b) = 0
totalworkerSgap(b) = 0
totalworkerPref(b) = 0
For k = 1 To numtasks
workerassign(1, b, k) = 0
workertaskcost(b, k) = 0
oworkertaskcost(b, k) = 0
workertaskSgap(b, k) = 0
oworkertaskSgap(b, k) = 0
workertaskPref(b, k) = 0
oworkertaskPref(b,k)=0
Next k
Next b
'read in data from file
For $\mathrm{b}=1$ To numworkers
For $\mathrm{k}=1$ To numskills
oworkerskill(b,k) = ActiveSheet.Cells(9 + TotalNumObjFn + b, 1 + k)
Next k
Next b
For b = 1 To numtasks
For k = 1 To numskills
otaskskill(b, k) = ActiveSheet.Cells(9 + TotalNumObjFn + numworkers + 3 + b, 1+k)
Next k
Next b
For b = 1 To numtasks
otasktime(b) = ActiveSheet.Cells(9 + TotalNumObjFn + numworkers + 3 + numtasks + 2 + b, 2)
Next b

```

For \(\mathrm{b}=1\) To numworkers
oworkercapacity \((\mathrm{b})=\) ActiveSheet.Cells \((9+\) TotalNumObjFn + numworkers \(+3+\) numtasks \(+2+\) numtasks \(+2+\mathrm{b}, 2)\) Next b

For \(\mathrm{i}=1\) To numskills
For \(\mathrm{j}=2\) To 5
\(\operatorname{tcost}(\mathrm{i}, \mathrm{j})=\) ActiveSheet.Cells \((9+\) TotalNumObjFn + numworkers \(+3+\) numtasks \(+2+\) numtasks \(+2+\) numworkers \(+3+\mathrm{i}, \mathrm{j})\) Next j
Next i
For \(\mathrm{i}=1\) To numskills
For \(\mathrm{j}=2\) To 5
ttime \((\mathrm{i}, \mathrm{j})=\) ActiveSheet.Cells \((9+\) TotalNumObjFn + numworkers \(+3+\) numtasks \(+2+\) numtasks \(+2+\) numworkers \(+3+\)
numskills \(+3+\mathrm{i}, \mathrm{j}\) )
Next j
Next i
For \(\mathrm{b}=1\) To numworkers
For \(\mathrm{k}=1\) To numskills
Prefmatrix \((\mathrm{b}, \mathrm{k})=\) ActiveSheet.Cells \((9+\) TotalNumObjFn + numworkers \(+3+\) numtasks \(+2+\) numtasks \(+2+\) numworkers +3
+ numskills \(+3+\) numskills \(+3+\mathrm{b}, \mathrm{k}+1)\)
Next k
Next b
'done reading in values from the excel sheet
```

For i = 1 To numskills
For j = 1 To 5
Fork=1 To 5

```
```

    If j < k And k > 1 Then
        otraincost(i, j, k) = otraincost(i, j, k - 1) + tcost(i, k)
    End If
    Next k
    Next j
Next i
Fori=1 To numskills
For j = 1 To 5
Fork = 1 To 5
If j < k And k > 1 Then
otraintime(i, j, k) = otraintime(i, j, k - 1) + ttime(i, k)
End If
Next k
Next j
Next i

```
'find task cost and training time for each worker for each task
For \(\mathrm{i}=1\) To numworkers
For \(\mathrm{j}=1\) To numtasks
        oworkertasktime ( \(\mathrm{i}, \mathrm{j}\) ) = otasktime ( j )
        For \(\mathrm{k}=1\) To numskills
            If oworkerskill(i, k) < otaskskill(j, k) And otaskskill(j, k) > 1 Then
                oworkertaskcost \((\mathrm{i}, \mathrm{j})=\operatorname{oworkertaskcost}(\mathrm{i}, \mathrm{j})+\operatorname{otraincost}(\mathrm{k}, \operatorname{oworkerskill}(\mathrm{i}, \mathrm{k})\), otaskskill( \((\mathrm{j}, \mathrm{k})\) )
                oworkertaskSgap \((\mathrm{i}, \mathrm{j})=\operatorname{oworkertaskSgap}(\mathrm{i}, \mathrm{j})+(\) otaskskill \((\mathrm{j}, \mathrm{k})\) - oworkerskill \((\mathrm{i}, \mathrm{k}))\)
                oworkertaskPref(i, j) \(=\operatorname{oworkertaskPref(i,~j)~+~Prefmatrix~}(i, k)\) * (otaskskill(j, k) - oworkerskill(i, k))
                oworkertasktime \((\mathrm{i}, \mathrm{j})=\operatorname{oworkertasktime}(\mathrm{i}, \mathrm{j})+\operatorname{otraintime}(\mathrm{k}\), oworkerskill( \(\mathrm{i}, \mathrm{k})\), otaskskill \((\mathrm{j}, \mathrm{k})\) )
            End If
        Next k
    Next j

Next i
```

For j = 1 To numtasks
For i = 1 To numworkers
totaltaskcost(j) = totaltaskcost(j) + oworkertaskcost(i, j)
totaltaskSgap(j) = totaltaskSgap(j) + oworkertaskSgap(i, j)
totaltaskPref(j) = totaltaskPref(j) + oworkertaskPref(i, j)
Next i
Next j
For i = 1 To numworkers
For j = 1 To numtasks
totalworkercost(i) = totalworkercost(i) + oworkertaskcost(i, j)
totalworkerSgap(i) = totalworkerSgap(i) + oworkertaskSgap(i, j)
totalworkerPref(i) = totalworkerPref(i) + oworkertaskPref(i, j)
Next j
Next i

```

warned \(4=0\)
For \(\mathrm{a}=1\) To numSolns +1
bestCost(a) \(=999999999\)
bestSgap \((a)=-9999999\)
bestPref(a) =-9999999
Next a
bestCost \((0)=-9999999\)
bestSgap \((0)=999999999\)
bestPref( 0 ) = 999999999

\section*{For \(r=1\) To numiter}
'copy original data into matrices
For \(\mathrm{b}=1\) To numworkers
workercapacity(b) = oworkercapacity(b)
For \(\mathrm{k}=1\) To numskills
workerskill(b, k) = oworkerskill(b, k)
Next k
Next b
For \(\mathrm{b}=1\) To numtasks
tasktime (b) \(=\) otasktime \((b)\)
taskassigned(b) \(=0\)
For \(\mathrm{k}=1\) To numskills \(\operatorname{taskskill}(\mathrm{b}, \mathrm{k})=\operatorname{otaskskill}(\mathrm{b}, \mathrm{k})\)
Next k
Next b

For \(\mathrm{i}=1\) To numskills
For \(\mathrm{j}=1\) To 5 For \(\mathrm{k}=1\) To 5
            traincost( \(\mathrm{i}, \mathrm{j}, \mathrm{k})=\operatorname{otraincost}(\mathrm{i}, \mathrm{j}, \mathrm{k})\)
            traintime \((\mathrm{i}, \mathrm{j}, \mathrm{k})=\operatorname{otraintime}(\mathrm{i}, \mathrm{j}, \mathrm{k})\)
        Next k
    Next j
Next i
For \(\mathrm{b}=1\) To numworkers
    For \(\mathrm{k}=1\) To numtasks
        workerassign(1, b, \(k)=0\)
```

    workertaskcost(b, k) = oworkertaskcost(b, k)
    workertaskSgap(b, k) = oworkertaskSgap(b, k)
    workertaskPref(b, k) = oworkertaskPref(b, k)
    workertasktime(b, k) = oworkertasktime(b, k)
    Next k
    Next b
For b=1 To numworkers
workerphase1(b) =0
Next b
totalcost = 0
totalsgap =0
totalpref =0
numtaskassigned =0
If phase1_on = 1 Then
Do While numtaskassigned < numworkers
maxpreft1 = -9999999
For i = 1 To numworkers
If workerphase1(i) = 0 And totalworkerPref(i) > maxpreft1 Then
maxpreft1 = totalworkerPref(i)
maxprefworker = i
End If
Next i
maxpreft2 = -9999999
For j = 1 To numtasks
If taskassigned(j) = 0 And workertasktime(maxprefworker, j) <= workercapacity(maxprefworker) And
workertaskPref(maxprefworker, j) > maxpreft2 Then

```
```

    maxpreft2 = workertaskPref(maxprefworker, j)
        maxpreftask = j
    End If
    Next j
Randomize
priorrnd = Round(((100-1)*Rnd) + 1)
'make the best assignment
If priorrnd < = p1perprior Then
totalcost = totalcost + workertaskcost(maxprefworker, maxpreftask)
totalsgap = totalsgap + workertaskSgap(maxprefworker, maxpreftask)
totalpref = totalpref + workertaskPref(maxprefworker, maxpreftask)
numtaskassigned = numtaskassigned +1
workerassign(1, maxprefworker, maxpreftask) = 1
taskassigned(maxpreftask) = 1
workerphase1(maxprefworker)=1
workercapacity(maxprefworker) = workercapacity(maxprefworker) - workertasktime(maxprefworker, maxpreftask)
assignedworker = maxprefworker
assignedtask = maxpreftask
End If
If priorrnd > p1perprior Then
numonlist =0
For i = 1 To numworkers
If workerphase1(i) = 0 And totalworkerPref(i) >= maxpreft1 * (1-(plperrestrict / 100)) Then
For j = 1 To numtasks
If taskassigned(j) = 0 And workertaskPref(i, j) >= maxpreft2 * (1-(plperrestrict / 100)) And workertasktime(i, j)
<= workercapacity(i) Then
numonlist = numonlist + 1

```
```

            available(numonlist, 1) = i
            available(numonlist, 2) = j
            End If
        Next j
        End If
    Next i
Randomize
restrictrnd = Round(((numonlist - 1) * Rnd) + 1)
assignedworker = available(restrictrnd, 1)
assignedtask = available(restrictrnd, 2)
totalcost = totalcost + workertaskcost(assignedworker, assignedtask)
totalsgap = totalsgap + workertaskSgap(assignedworker, assignedtask)
totalpref = totalpref + workertaskPref(assignedworker, assignedtask)
numtaskassigned = numtaskassigned +1
workerassign(1, assignedworker, assignedtask) = 1
taskassigned(assignedtask) =1
workerphase 1(assignedworker) = 1
workercapacity(assignedworker) = workercapacity(assignedworker) - workertasktime(assignedworker, assignedtask)
End If
For k = 1 To numskills
If workerskill(assignedworker, k) < taskskill(assignedtask, k) Then
workerskill(assignedworker, k) = taskskill(assignedtask, k)
End If
Next k
For j = 1 To numtasks

```
```

        If taskassigned(j) = 0 Then
            workertaskcost(assignedworker, j) = 0
            workertaskSgap(assignedworker, j) =0
            workertaskPref(assignedworker, j) = 0
            workertasktime(assignedworker, j) = otasktime(j)
            For k = 1 To numskills
            If workerskill(assignedworker, k) < taskskill(j, k) And taskskill(j, k) > 1 Then
                workertaskcost(assignedworker, j) = workertaskcost(assignedworker, j) + traincost(k, workerskill(assignedworker,
    k), taskskill(j, k))
workertaskSgap(assignedworker, j) = workertaskSgap(assignedworker, j) + (taskskill(j, k) -
workerskill(assignedworker, k))
workertaskPref(assignedworker, j) = workertaskPref(assignedworker, j) + Prefmatrix(assignedworker, k) *
(taskskill(j, k) - workerskill(assignedworker, k))
workertasktime(assignedworker, j) = workertasktime(assignedworker, j) + traintime(k,
workerskill(assignedworker, k), taskskill(j, k))
End If
Next k
End If
Next j
Loop

```
    End If 'If phase1_on = 1
'end of phase 1 switch



Do While numtaskassigned < numtasks 'repeat until all tasks assigned maxpreft1 =-9999999
```

For j = 1 To numtasks
If taskassigned(j) = 0 And totaltaskPref(j) > maxpreft1 Then
maxpreft1 = totaltaskPref(j)
maxpreftask = j
End If
Next j
maxpreft2 = -9999999
maxprefworker = 0
For i = 1 To numworkers
If workertasktime(i, maxpreftask) <= workercapacity(i) And workertaskPref(i, maxpreftask) > maxpreft2 Then
maxpreft2 = workertaskPref(i, maxpreftask)
maxprefworker = i
End If
Next i
Randomize
priorrnd = Round(((100-1) * Rnd) + 1)
If maxprefworker > 0 Then
If priorrnd <= perprior Then
totalcost = totalcost + workertaskcost(maxprefworker, maxpreftask)
totalsgap = totalsgap + workertaskSgap(maxprefworker, maxpreftask)
totalpref = totalpref + workertaskPref(maxprefworker, maxpreftask)
numtaskassigned = numtaskassigned + 1
workerassign(1, maxprefworker, maxpreftask) = 1
taskassigned(maxpreftask) = 1
workercapacity(maxprefworker) = workercapacity(maxprefworker) - workertasktime(maxprefworker, maxpreftask)
assignedworker = maxprefworker

```
assignedtask \(=\) maxpreftask
End If
```

If priorrnd $>$ perprior Then
numonlist =0
For $\mathrm{j}=1$ To numtasks
If totaltaskPref(j) >= maxpreft1 $*(1-($ perrestrict $/ 100))$ And taskassigned $(\mathrm{j})=0$ Then
For $\mathrm{i}=1$ To numworkers
If workertaskPref( $\mathrm{i}, \mathrm{j}$ ) >= maxpreft2 $2(1-($ perrestrict / 100)) And workertasktime( $\mathrm{i}, \mathrm{j})$ <= workercapacity( i$)$ Then
numonlist $=$ numonlist +1
available(numonlist, 1 ) $=\mathrm{i}$
available(numonlist, 2 ) $=\mathrm{j}$
End If
Next i
End If
Next j
Randomize
restrictrnd $=\operatorname{Round}((($ numonlist -1$) * \operatorname{Rnd})+1)$
assignedworker $=$ available(restrictrnd, 1)
assignedtask $=$ available(restrictrnd, 2 )
totalcost $=$ totalcost + workertaskcost(assignedworker, assignedtask)
totalsgap $=$ totalsgap + workertaskSgap(assignedworker, assignedtask)
totalpref $=$ totalpref + workertaskPref(assignedworker, assignedtask)
numtaskassigned $=$ numtaskassigned +1
workerassign( 1 , assignedworker, assignedtask) $=1$
taskassigned(assignedtask) $=1$
workercapacity(assignedworker) = workercapacity(assignedworker) - workertasktime(assignedworker, assignedtask)
End If

```
        For \(\mathrm{k}=1\) To numskills
    If workerskill(assignedworker, k ) < taskskill(assignedtask, k ) Then
        workerskill(assignedworker, k ) \(=\) taskskill(assignedtask, k )
    End If
Next k
For \(\mathrm{j}=1\) To numtasks
    If taskassigned \((\mathrm{j})=0\) Then
        workertaskcost(assignedworker, j\()=0\)
        workertaskSgap(assignedworker, j\()=0\)
        workertaskPref(assignedworker, j ) \(=0\)
        workertasktime(assignedworker, j ) = otasktime( j )
        For \(\mathrm{k}=1\) To numskills
            If workerskill(assignedworker, k ) < taskskill( \(\mathrm{j}, \mathrm{k}\) ) And taskskill(j, k\()\) > 1 Then
                workertaskcost(assignedworker, \(\mathfrak{j}\) ) = workertaskcost(assignedworker, \(j\) ) \(+\operatorname{traincost}(\mathrm{k}\), workerskill(assignedworker,
k), taskskill(j, k))
                            workertaskSgap(assignedworker, j) = workertaskSgap(assignedworker, j) + (taskskill(j, k) -
workerskill(assignedworker, k))
            workertaskPref(assignedworker, j) = workertaskPref(assignedworker, j) + Prefmatrix(assignedworker, k) *
(taskskill(j, k) - workerskill(assignedworker, k))
                            workertasktime(assignedworker, j\()=\) workertasktime(assignedworker, j\()+\) traintime( k , workerskill(assignedworker,
k), taskskill(j, k))
            End If
        Next k
    End If
Next j

End If
```

            If warned4 = 0 Then
                response = MsgBox("no feasible solution - not enough worker capacity", vbOKOnly, "Capacity Error")
                    warned4 = 1
            End If
            'If response = vbOK Then
                Stop
            'End If
        totalpref = -999997
        numtaskassigned = numtasks +1
    End If
    ```

\section*{Loop}
```

For $\mathrm{a}=1$ To numSolns
sameassign $=0$
If totalpref $=$ bestPref(a) Then
For $\mathrm{b}=1$ To numworkers
For $\mathrm{c}=1$ To numtasks
If workerassign $(1, b, c)=$ bestworkerassign $(a, b, c)$ Then sameassign $=$ sameassign +1
End If
Next c
Next b
End If
If sameassign $=$ numworkers $*$ numtasks Then totalpref $=-9995$
End If
Next a
If totalsgap > bestSgap(numSolns) Then
For $\mathrm{a}=$ numSolns To 1 Step -1

```
```

If totalpref >= bestPref(a) And totalpref < bestPref(a-1) Then
b = numSolns
c=a
Do While c < numSolns
bestCost(b) = bestCost(b-1)
bestSgap(b) = bestSgap(b-1)
bestPref(b) = bestPref(b-1)
For i=1 To numworkers
For j = 1 To numtasks
bestworkerassign(b, i, j) = bestworkerassign(b - 1, i, j)
Next j
Next i
c=c + 1
b}=\textrm{b}-
Loop
bestCost(a) = totalcost
bestSgap(a) = totalsgap
bestPref(a) = totalpref
For i = 1 To numworkers
For j = 1 To numtasks
bestworkerassign(a, i, j) = workerassign(1, i, j)
Next j
Next i
End If
Next a
End If
'Print results
Sheets("Results Summary").Select
ActiveSheet.Cells(1, 1) = "Best Solution Costs"
ActiveSheet.Cells(2, 1) = "Training Amount"

```

ActiveSheet.Cells(3, 1) = "Worker Preference"
For \(\mathrm{a}=1\) To numSolns
ActiveSheet.Cells \((1, a+1)=\operatorname{bestCost}(a)\)
Next a
For \(\mathrm{a}=1\) To numSolns
ActiveSheet.Cells( \(2, a+1\) ) \(=\operatorname{bestSgap}(a)\)
Next a
For \(\mathrm{a}=1\) To numSolns
ActiveSheet.Cells(3, a +1 ) \(=\operatorname{bestPref}(a)\)
Next a
Nextr
endtime \(=\) Timer
totaltime \(=\) endtime - starttime
Sheets("Results Summary").Select
ActiveSheet.Cells( 3 , numSolns +3 ) \(=\) "Run Time"
ActiveSheet.Cells \((3\), numSolns +4\()=\) totaltime
'Print to Results Summary sheet
Sheets("Results Summary").Select
'ActiveSheet.Cells \((1,1)=\) "Best Solution Costs"
'ActiveSheet.Cells \((1,2)=\) bestsolution(1)
ActiveSheet.Cells( \(18+2\) * numtasks, 1\()=\) "Solution \#:"
For \(\mathrm{a}=1\) To numSolns
ActiveSheet.Cells \((18+2 *\) numtasks, \(2 *\) a) \(=2 *\) numSolns +a Next a
\(\mathrm{b}=1\)
For \(\mathrm{a}=1\) To numSolns *2
```

    ActiveSheet.Cells(19 + 2 * numtasks, a) = "Worker"
    ActiveSheet.Cells(19 + 2* numtasks, a + 1) = "Task"
    cellrow =20+2* numtasks
    Fori=1 To numworkers
        For j = 1 To numtasks
            If bestworkerassign(b, i, j)=1 Then
                ActiveSheet.Cells(cellrow, a) = i
                ActiveSheet.Cells(cellrow, a + 1) = j
                cellrow = cellrow + 1
            End If
        Next j
    Next i
    ActiveSheet.Cells(20 + 3* numtasks, a + 1) = bestCost(b)
    ActiveSheet.Cells(21 + 3 * numtasks, a + 1) = bestSgap(b)
    ActiveSheet.Cells(22+3* numtasks,a+1) = bestPref(b)
    b}=\textrm{b}+
    a=a+1
    Next a
ActiveSheet.Cells(20 + 3 * numtasks, 1) = "Total Cost"
ActiveSheet.Cells(21 + 3* numtasks, 1) = "Total Skill Levels"
ActiveSheet.Cells(22 + 3 * numtasks, 1) = "Total Preference"

```

\section*{End Sub}
'This command button will find the initial solution for Minimum Training Cost
Public Sub Compromise_click()
Dim workerskill() As Single, oworkerskill() As Single
Dim taskskill() As Single, otaskskill() As Single
Dim tasktime() As Single, otasktime() As Single
Dim workercapacity() As Single, oworkercapacity() As Single
Dim traincost() As Single, otraincost() As Single
Dim traintime() As Single, otraintime() As Single
Dim workerassign() As Single
Dim workertaskOFVs() As Single, oworkertaskOFVs() As Single
Dim workertasktime() As Single, oworkertasktime() As Single
Dim Prefmatrix() As Single
Dim taskassigned() As Single
Dim tcost() As Single
Dim ttime() As Single
Dim available() As Single
Dim bestworkerassign() As Single
Dim numworkers As Single, numskills As Single, numtasks As Single, numSolns As Single
Dim totaltaskOFVs() As Single
Dim totalworkerOFVs() As Single
Dim workerphase 1() As Single
Dim cellrow As Single
Dim trainingneeds() As Single
Dim skilltrainingneeds() As Single
'everything below is new:
Dim bestOFVs() As Single
Dim TotalOFVs() As Single
Dim st2workerassign() As Single
Dim Valuefn() As Single
Dim Lambda() As Single
Dim varB() As Single

Dim workerswapped() As Single
Dim baseOF() As Single
Dim tempOFVs() As Single
Dim tempwskill() As Single
Dim tempwtOFVs() As Single
Dim workerswap() As Single
Dim tempworkerassign() As Single
Dim TotalNumObjFn As Single
Dim temptaskcost() As Single
Dim temptaskSgap() As Single
Dim temptaskPref() As Single
Dim possibleswaps() As Single
Dim st2OFV() As Single
TotalNumObjFn \(=3\)
'Sheets("Results Summary").Cells.Clear
'Sheets("Worker Training Results").Cells.Clear
'Sheets("Skill Training Results").Cells.Clear
'might need to use different parameters here
Sheets("Parameters").Select
plperprior = ActiveSheet.Cells(1, 2).Value
p1perrestrict \(=\) ActiveSheet.Cells(2, 2).Value
perprior \(=\) ActiveSheet.Cells(3, 2).Value
perrestrict \(=\) ActiveSheet.Cells(4, 2).Value
numiter \(=\) ActiveSheet.Cells(5, 2).Value
phase1_on = 1 'this can be used as a switch to turn phase 1 on or off

Sheets("Input").Select
numworkers \(=\) ActiveSheet.Cells(2, 2).Value numskills \(=\) ActiveSheet.Cells \((3,2)\).Value numtasks \(=\) ActiveSheet.Cells(4, 2).Value numSolns \(=\) ActiveSheet.Cells \((5,2)\). Value maxcompromises \(=50\)
'initialize arrays
ReDim workerskill(0 To numworkers \(+1,0\) To numskills +1 ) As Single
ReDim oworkerskill( 0 To numworkers + 1, 0 To numskills + 1) As Single
ReDim taskskill(0 To numtasks \(+1,0\) To numskills +1 ) As Single
ReDim otaskskill( 0 To numtasks + 1, 0 To numskills + 1) As Single
ReDim tasktime (0 To numtasks + 1) As Single
ReDim otasktime ( 0 To numtasks + 1) As Single
ReDim workercapacity ( 0 To numworkers + 1) As Single
ReDim oworkercapacity ( 0 To numworkers + 1) As Single
ReDim traincost( 0 To numskills \(+1,0\) To 5, 0 To 5) As Single
ReDim otraincost(0 To numskills + 1, 0 To 5, 0 To 5) As Single
ReDim traintime (0 To numskills + 1, 0 To 5, 0 To 5) As Single
ReDim otraintime ( 0 To numskills \(+1,0\) To 5, 0 To 5) As Single
'added a dimension to the two matrices below
ReDim workerassign(0 To 1, 0 To 1, 0 To numworkers \(+1,0\) To numtasks + 1) As Single
ReDim bestworkerassign ( 0 To TotalNumObjFn \(+1,0\) To numSolns \(+1,0\) To numworkers \(+1,0\) To numtasks +1 ) As Single
ReDim workertaskOFVs ( 0 To TotalNumObjFn \(+1,0\) To numworkers \(+1,0\) To numtasks +1 ) As Single
ReDim oworkertaskOFVs( 0 To TotalNumObjFn \(+1,0\) To numworkers \(+1,0\) To numtasks +1 ) As Single
ReDim Prefmatrix ( 0 To numworkers \(+1,0\) To numskills +1 ) As Single
ReDim workertasktime ( 0 To numworkers + 1, 0 To numtasks + 1) As Single
ReDim oworkertasktime( 0 To numworkers \(+1,0\) To numtasks + 1) As Single
ReDim taskassigned (0 To numtasks + 1) As Single
\(\operatorname{ReDim} \operatorname{tcost}(0\) To numskills \(+1,0\) To 5) As Single
ReDim ttime(0 To numskills + 1, 0 To 5) As Single
ReDim available( 0 To numworkers * numtasks \(+1,0\) To 3) As Single
ReDim totaltaskOFVs( 0 To TotalNumObjFn \(+1,0\) To numtasks +1 ) As Single
ReDim totalworkerOFVs( 0 To TotalNumObjFn \(+1,0\) To numworkers + 1) As Single
ReDim workerphase1(0 To numworkers + 1) As Single
ReDim trainingneeds ( 0 To numworkers \(+1,0\) To numskills + 1) As Single
ReDim skilltrainingneeds( 0 To numskills \(+1,0\) To 5) As Single
'new one below:
ReDim bestOFVs( 0 To TotalNumObjFn + 1, 0 To TotalNumObjFn + 1, 0 To numSolns + 1) As Single
ReDim TotalOFVs( 0 To TotalNumObjFn + 1) As Single
ReDim possibleswaps( 0 To numworkers \(+1,0\) To numtasks \(+1,0\) To numworkers \(+1,0\) To numtasks +1 ) As Single
ReDim st2workerassign(0 To maxcompromises \(+1,0\) To numworkers \(+1,0\) To numtasks + 1) As Single
ReDim Valuefn(0 To maxcompromises +1) As Single
ReDim Lambda( 0 To TotalNumObjFn \(+1,0\) To maxcompromises +1) As Single
ReDim varB( 0 To TotalNumObjFn + 1, 0 To maxcompromises +1) As Single
ReDim baseOF(0 To maxcompromises + 1) As Single
ReDim workerswapped(0 To numworkers + 1) As Single
ReDim tempOFVs(0 To TotalNumObjFn + 1) As Single
ReDim tempwskill(0 To numworkers \(+1,0\) To numskills +1 ) As Single
ReDim tempwtOFVs( 0 To TotalNumObjFn \(+1,0\) To numworkers \(+1,0\) To numtasks +1 ) As Single
ReDim workerswap ( 0 To maxcompromises \(+1,0\) To numworkers +1 ) As Single
ReDim tempworkerassign(0 To 1, 0 To numworkers + 1, 0 To numtasks + 1) As Single
ReDim temptaskcost( 0 To numworkers \(+1,0\) To numtasks +1 ) As Single
ReDim temptaskSgap( 0 To numworkers \(+1,0\) To numtasks +1 ) As Single
ReDim temptaskPref(0 To numworkers \(+1,0\) To numtasks +1) As Single
ReDim possibleswaps ( 0 To numworkers \(+1,0\) To numtasks \(+1,0\) To numworkers \(+1,0\) To numtasks \(+1,0\) To TotalNumObjFn + 1) As Single

ReDim st2OFV(0 To maxcompromises \(+1,0\) To TotalNumObjFn +1 ) As Single
starttime \(=\) Timer
'new thing below
For \(\mathrm{a}=0\) To numworkers +1
For \(\mathrm{b}=0\) To numtasks +1
For \(\mathrm{i}=0\) To numworkers +1
For \(\mathrm{j}=0\) To numtasks +1
For \(\mathrm{y}=0\) To TotalNumObjFn +1
possibleswaps \((\mathrm{a}, \mathrm{b}, \mathrm{i}, \mathrm{j}, \mathrm{y})=0\)
Next y
Next j
Next \({ }^{\text {i }}\)
Next b
Next a

For \(\mathrm{a}=0\) To maxcompromises
Valuefn(a) \(=0\)
baseOF \((\mathrm{a})=0\)
For \(\mathrm{i}=1\) To numworkers +1
For \(\mathrm{j}=1\) To numtasks +1
st2workerassign \((a, i, j)=0\)
Next j
Next i
Next a
'read in data from file
For \(\mathrm{b}=1\) To numworkers
For \(\mathrm{k}=1\) To numskills
oworkerskill(b, \(k\) ) \(=\) ActiveSheet.Cells \((9+\) TotalNumObjFn \(+\mathrm{b}, 1+\mathrm{k})\)
Next k
Next b
```

For b = 1 To numtasks
For k = 1 To numskills
otaskskill(b, k) = ActiveSheet.Cells(9 + TotalNumObjFn + numworkers + 3 + b, 1 + k)
Next k
Next b
For b = 1 To numtasks
otasktime(b) = ActiveSheet.Cells(9 + TotalNumObjFn + numworkers + 3 + numtasks + 2 + b, 2)
Next b
For b=1 To numworkers
oworkercapacity(b) = ActiveSheet.Cells(9 + TotalNumObjFn + numworkers + 3 + numtasks + 2 + numtasks + 2 + b, 2)
Next b
For i = 1 To numskills
For j = 2 To 5
tcost(i,j) = ActiveSheet.Cells(9 + TotalNumObjFn + numworkers + 3 + numtasks + 2 + numtasks + 2 + numworkers + 3 + i, j)
Next j
Next i
For i=1 To numskills
For j = 2 To 5
ttime(i, j) = ActiveSheet.Cells(9 + TotalNumObjFn + numworkers + 3 + numtasks + 2 + numtasks + 2 + numworkers + 3 +
numskills + 3 + i, j)
Next j
Next i
For b = 1 To numworkers
For k = 1 To numskills

```

Prefmatrix \((\mathrm{b}, \mathrm{k})=\) ActiveSheet.Cells \((9+\) TotalNumObjFn + numworkers \(+3+\) numtasks \(+2+\) numtasks \(+2+\) numworkers +3 + numskills \(+3+\) numskills \(+3+\mathrm{b}, \mathrm{k}+1\) )

Next k

\section*{Next b}
'done reading in values from the excel sheet
For \(\mathrm{i}=1\) To numskills
For \(\mathrm{j}=1\) To 5
For \(\mathrm{k}=1\) To 5
If \(\mathrm{j}<\mathrm{k}\) And \(\mathrm{k}>1\) Then
otraincost( \(\mathrm{i}, \mathrm{j}, \mathrm{k})=\operatorname{otraincost}(\mathrm{i}, \mathrm{j}, \mathrm{k}-1)+\operatorname{tcost}(\mathrm{i}, \mathrm{k})\)
End If
Next k
Next j
Next i
For \(\mathrm{i}=1\) To numskills
For \(\mathrm{j}=1\) To 5
For \(\mathrm{k}=1\) To 5
If \(\mathrm{j}<\mathrm{k}\) And \(\mathrm{k}>1\) Then
otraintime \((\mathrm{i}, \mathrm{j}, \mathrm{k})=\) otraintime \((\mathrm{i}, \mathrm{j}, \mathrm{k}-1)+\operatorname{ttime}(\mathrm{i}, \mathrm{k})\)
End If
Next k
Next j
Next i

\section*{Sheets("Results Summary").Select}
```

For a = 1 To numSolns
ActiveSheet.Cells(1,a+1) = ActiveSheet.Cells(8 + numtasks, 2*a)
Next a
For a = 1 To numSolns
ActiveSheet.Cells(2,a+1) = ActiveSheet.Cells(15 + 2 * numtasks, 2 * a)
Next a
For a=1 To numSolns
ActiveSheet.Cells(3,a+1) = ActiveSheet.Cells(22 + 3 * numtasks, 2 * a)
Next a
st2count = 1
prefsoln = Application.InputBox("What is the preferred solution so far?", "")
UserForm1.Label1.Caption = "To what percent would you like to compromise each objective? "
varB(1, st2count)=0
varB(2, st2count)=0
varB(3,st2count)=0
If prefsoln <= numSolns Then
cellrow = 7
cellcol = prefsoln *2
Do Until baseOF(st2count) =2 Or baseOF(st2count) = 3
baseOF(st2count) = InputBox("Which objective do you want to improve? (2-Training Amount, or 3-Worker Preference)", "")
Loop
totalcost = ActiveSheet.Cells(cellrow + numtasks + 1, cellcol)
totalsgap = ActiveSheet.Cells(cellrow + numtasks + 2, cellcol)
totalpref = ActiveSheet.Cells(cellrow + numtasks + 3, cellcol)
If baseOF(st2count) = 2 Then

```
'UserForm1.Label1.Caption = UserForm1.Label1.Caption \& baseOF(st2count) \& " from " \& totalsgap \& " to " \& totalsgap * 1.1 \& "(10\%)"

UserForm1.Frame1.Caption = "Total Cost (Obj 1)"
UserForm1.Frame2.Caption = "Worker Preference (Obj 3)"
UserForm1.OptionButton1.Caption = totalcost * \(0.04 \& "(4 \%) "\)
UserForm1.OptionButton2.Caption \(=\) totalcost * \(0.07 \& "(7 \%) "\)
UserForm1.OptionButton3.Caption \(=\) totalcost * \(0.1 \& "(10 \%) "\)
UserForm1.OptionButton4.Caption \(=\) totalcost \(* 0.13 \& ~ "(13 \%) "\)
UserForm1.OptionButton5.Caption \(=\) totalcost * 0.16 \& " (16\%)"
UserForm1.OptionButton6.Caption = totalpref * 0.04 \& " (4\%)"
UserForm1.OptionButton7.Caption \(=\) totalpref \(* 0.07 \& "(7 \%) "\)
UserForm1.OptionButton8.Caption \(=\) totalpref \(* 0.1 \& "(10 \%) "\)
UserForm1.OptionButton9.Caption \(=\) totalpref \(* 0.13 \& "(13 \%) "\)
UserForm1.OptionButton10.Caption = totalpref * 0.16 \& " ( \(16 \%\) )"
UserForm1.Show
If (UserForm1.OptionButton1.Value \(=\) True \()\) Then \(\operatorname{varB}(1\), st2count \()=0.04\)
If (UserForm1.OptionButton2.Value \(=\) True \()\) Then varB \((1\), st2count \()=0.07\)
If (UserForm1.OptionButton3.Value \(=\) True \()\) Then \(\operatorname{varB}(1\), st2count \()=0.1\)
If (UserForm1.OptionButton4.Value \(=\) True \()\) Then \(\operatorname{varB}(1\), st2count \()=0.13\)
If (UserForm1.OptionButton5.Value \(=\) True \()\) Then varB \((1\), st2count \()=0.16\)
If (UserForm1.OptionButton6.Value \(=\) True \()\) Then \(\operatorname{varB}(3\), st2count \()=0.04\)
If (UserForm1.OptionButton7.Value \(=\) True \()\) Then \(\operatorname{varB}(3\), st2count \()=0.07\)
If (UserForm1.OptionButton8.Value \(=\) True \()\) Then \(\operatorname{varB}(3\), st2count \()=0.1\)
If (UserForm1.OptionButton9.Value \(=\) True \()\) Then \(\operatorname{varB}(3\), st2count \()=0.13\)
If (UserForm1.OptionButton10.Value \(=\) True \()\) Then \(\operatorname{varB}(3, s t 2 \operatorname{count})=0.16\)
End If
If baseOF(st2count) \(=3\) Then
'UserForm1.Label1.Caption = UserForm1.Label1.Caption \& baseOF(st2count) \& " from " \& totalpref \& " to " \& totalpref * 1.1 \& "(10\%)"

UserForm1.Frame1.Caption = "Total Cost (Obj 1)"
```

    UserForm1.Frame2.Caption = "Training Amount (Obj 2)"
    UserForm1.OptionButton1.Caption = totalcost * 0.04 & " (4%)"
    UserForm1.OptionButton2.Caption = totalcost * 0.07 & " (7%)"
    UserForm1.OptionButton3.Caption = totalcost * 0.1 & " (10%)"
    UserForm1.OptionButton4.Caption = totalcost * 0.13 & " (13%)"
    UserForm1.OptionButton5.Caption = totalcost * 0.16 & " (16%)"
    UserForm1.OptionButton6.Caption = totalsgap * 0.04 & " (4%)"
    UserForm1.OptionButton7.Caption = totalsgap * 0.07 & " (7%)"
    UserForm1.OptionButton8.Caption = totalsgap * 0.1 & " (10%)"
    UserForm1.OptionButton9.Caption = totalsgap * 0.13 & " (13%)"
    UserForm1.OptionButton10.Caption = totalsgap * 0.16 & " (16%)"
    UserForm1.Show
    If (UserForm1.OptionButton1.Value = True) Then varB(1, st2count) = 0.04
    If (UserForm1.OptionButton2.Value = True) Then varB(1, st2count) = 0.07
    If (UserForm1.OptionButton3.Value = True) Then varB (1, st2count) =0.1
    If (UserForm1.OptionButton4.Value = True) Then varB(1, st2count) = 0.13
    If (UserForm1.OptionButton5.Value = True) Then varB(1, st2count) = 0.16
    If (UserForm1.OptionButton6.Value = True) Then varB (2, st2count) =0.04
    If (UserForm1.OptionButton7.Value = True) Then varB (2, st2count) =0.07
    If (UserForm1.OptionButton8.Value = True) Then varB(2, st2count) = 0.1
    If (UserForm1.OptionButton9.Value = True) Then varB(2, st2count) = 0.13
    If (UserForm1.OptionButton10.Value = True) Then varB (2, st2count) = 0.16
    End If

```
End If
If prefsoln > numSolns And prefsoln <= numSolns * 2 Then
    cellrow \(=7+\) numtasks +6
    cellcol \(=(\) prefsoln - numSolns \() * 2\)
    Do Until baseOF(st2count) \(=1\) Or baseOF(st2count) \(=3\)
    baseOF(st2count) = InputBox("Which objective do you want to improve? (1-Training Cost, or 3-Worker Preference)", "")
Loop
```

    totalcost = ActiveSheet.Cells(cellrow + numtasks + 1, cellcol)
    totalsgap = ActiveSheet.Cells(cellrow + numtasks + 2, cellcol)
    totalpref = ActiveSheet.Cells(cellrow + numtasks + 3, cellcol)
    If baseOF(st2count) = 1 Then
    'UserForm1.Label1.Caption = UserForm1.Label1.Caption & baseOF(st2count) & " from " & totalcost & " to " & totalcost * 0.9
    \& "(10%)"
UserForm1.Frame1.Caption = "Training Amount (Obj 2)"
UserForm1.Frame2.Caption = "Worker Preference (Obj 3)"
UserForm1.OptionButton1.Caption = totalsgap * 0.04 \& " (4%)"
UserForm1.OptionButton2.Caption = totalsgap * 0.07 \& " (7%)"
UserForm1.OptionButton3.Caption = totalsgap * 0.1 \& " (10%)"
UserForm1.OptionButton4.Caption = totalsgap * 0.13 \& " (13%)"
UserForm1.OptionButton5.Caption = totalsgap * 0.16 \& " (16%)"
UserForm1.OptionButton6.Caption = totalpref * 0.04 \& " (4%)"
UserForm1.OptionButton7.Caption = totalpref * 0.07 \& " (7%)"
UserForm1.OptionButton8.Caption = totalpref * 0.1 \& " (10%)"
UserForm1.OptionButton9.Caption = totalpref * 0.13 \& " (13%)"
UserForm1.OptionButton10.Caption = totalpref * 0.16 \& " (16%)"
UserForm1.Show
If (UserForm1.OptionButton1.Value = True) Then varB(2, st2count) = 0.04
If (UserForm1.OptionButton2.Value = True) Then varB(2, st2count) = 0.07
If (UserForm1.OptionButton3.Value = True) Then varB(2, st2count) = 0.1
If (UserForm1.OptionButton4.Value = True) Then varB(2, st2count) = 0.13
If (UserForm1.OptionButton5.Value = True) Then varB (2, st2count) = 0.16
If (UserForm1.OptionButton6.Value = True) Then varB (3, st2count) = 0.04
If (UserForm1.OptionButton7.Value = True) Then varB(3, st2count) = 0.07
If (UserForm1.OptionButton8.Value = True) Then varB(3, st2count) =0.1
If (UserForm1.OptionButton9.Value = True) Then varB (3, st2count) = 0.13
If (UserForm1.OptionButton10.Value = True) Then varB(3, st2count) = 0.16
End If

```

If baseOF(st2count) \(=3\) Then
'UserForm1.Label1.Caption = UserForm1.Label1.Caption \& baseOF(st2count) \& " from " \& totalpref \& " to " \& totalpref * 1.1 \& "(10\%)"

UserForm1.Frame1.Caption = "Total Cost (Obj 1)"
UserForm1.Frame2.Caption = "Training Amount (Obj 2)"
UserForm1.OptionButton1.Caption = totalcost * 0.04 \& " (4\%)"
UserForm1.OptionButton2.Caption \(=\) totalcost * \(0.07 \& "(7 \%) "\)
UserForm1.OptionButton3.Caption \(=\) totalcost * \(0.1 \& "(10 \%) "\)
UserForm1.OptionButton4.Caption \(=\) totalcost * \(0.13 \&{ }^{\prime \prime}(13 \%)\) "
UserForm1.OptionButton5.Caption \(=\) totalcost * 0.16 \& " (16\%)"
UserForm1.OptionButton6.Caption \(=\) totalsgap * \(0.04 \&{ }^{\text {\& }}(4 \%)\) "
UserForm1.OptionButton7.Caption \(=\) totalsgap * \(0.07 \& "(7 \%) "\)
UserForm1.OptionButton8.Caption \(=\) totalsgap * \(0.1 \&\) " (10\%)"
UserForm1.OptionButton9.Caption = totalsgap * 0.13 \& " (13\%)"
UserForm1.OptionButton10.Caption \(=\) totalsgap * 0.16 \& " (16\%)"
UserForm1.Show
If (UserForm1.OptionButton1.Value \(=\) True \()\) Then \(\operatorname{varB}(1\), st2count \()=0.04\)

If (UserForm1.OptionButton3.Value \(=\) True \()\) Then \(\operatorname{varB}(1\), st2count \()=0.1\)
If (UserForm1.OptionButton4.Value \(=\) True \()\) Then varB \((1\), st2count \()=0.13\)
If (UserForm1.OptionButton5.Value \(=\) True \()\) Then varB \((1\), st2count \()=0.16\)
If (UserForm1.OptionButton6.Value \(=\) True \()\) Then \(\operatorname{varB}(2\), st2count \()=0.04\)
If (UserForm1.OptionButton7.Value \(=\) True \()\) Then varB \((2\), st2count \()=0.07\)
If (UserForm1.OptionButton8.Value \(=\) True) \(\operatorname{Then} \operatorname{varB}(2\), st2count \()=0.1\)
If \((\) UserForm1.OptionButton9.Value \(=\) True \()\) Then \(\operatorname{varB}(2, \mathrm{st} 2\) count \()=0.13\)
If (UserForm1.OptionButton10.Value \(=\) True \()\) Then \(\operatorname{varB}(2\), st2count \()=0.16\)
End If

\section*{End If}

If prefsoln \(>\) numSolns * 2 And prefsoln \(<=\) numSolns \(* 3\) Then
cellrow \(=7+\) numtasks \(+6+\) numtasks +6
cellcol \(=(\) prefsoln \(-2 *\) numSolns \() * 2\)

Do Until baseOF(st2count) \(=2\) Or baseOF(st2count) \(=1\)
baseOF(st2count) = InputBox("Which objective do you want to improve? (1-Training Cost, or 2-Training Amount)", "")
Loop
totalcost \(=\) ActiveSheet.Cells(cellrow + numtasks +1 , cellcol)
totalsgap \(=\) ActiveSheet.Cells(cellrow + numtasks +2 , cellcol)
totalpref \(=\) ActiveSheet.Cells(cellrow + numtasks +3 , cellcol)
If baseOF(st2count) \(=1\) Then
'UserForm1.Label1.Caption = UserForm1.Label1.Caption \& baseOF(st2count) \& " from " \& totalcost \& " to " \& totalcost * 0.9 \& "(10\%)"

UserForm1.Frame1.Caption \(=\) "Training Amount \((\) Obj 2) \() "\)
UserForm1.Frame2.Caption = "Worker Preference (Obj 3)"
UserForm1.OptionButton1.Caption = totalsgap * 0.04 \& " (4\%)"
UserForm1.OptionButton2.Caption \(=\) totalsgap * \(0.07 \& "(7 \%) "\)
UserForm1.OptionButton3.Caption = totalsgap \(* 0.1 \& "(10 \%) "\)
UserForm1.OptionButton4.Caption = totalsgap * 0.13 \& " (13\%)"
UserForm1.OptionButton5.Caption = totalsgap * 0.16 \& " (16\%)"
UserForm1.OptionButton6.Caption \(=\) totalpref \(* 0.04 \& "(4 \%) "\)
UserForm1.OptionButton7.Caption \(=\) totalpref \(* 0.07 \& "(7 \%) "\)
UserForm1.OptionButton8.Caption = totalpref * \(0.1 \& "(10 \%) "\)
UserForm1.OptionButton9.Caption = totalpref * 0.13 \& " (13\%)"
UserForm1.OptionButton10.Caption = totalpref * 0.16 \& " (16\%)"
UserForm1.Show
If (UserForm1.OptionButton1.Value \(=\) True \()\) Then \(\operatorname{varB}(2\), st2count \()=0.04\)
If (UserForm1.OptionButton2.Value \(=\) True \()\) Then \(\operatorname{varB}(2\), st2count \()=0.07\)
If (UserForm1.OptionButton3.Value \(=\) True \()\) Then \(\operatorname{varB}(2\), st2count \()=0.1\)
If (UserForm1.OptionButton4.Value \(=\) True \()\) Then varB \((2\), st2count \()=0.13\)
If (UserForm1.OptionButton5.Value \(=\) True \()\) Then \(\operatorname{varB}(2\), st2count \()=0.16\)
If (UserForm1.OptionButton6.Value \(=\) True \()\) Then \(\operatorname{varB}(3\), st2count \()=0.04\)
If (UserForm1.OptionButton7.Value \(=\) True \()\) Then \(\operatorname{varB}(3\), st2count \()=0.07\)
If (UserForm1.OptionButton8.Value \(=\) True \()\) Then \(\operatorname{varB}(3\), st2count \()=0.1\)

If (UserForm1.OptionButton9.Value \(=\) True \()\) Then \(\operatorname{varB}(3\), st2count \()=0.13\)
If (UserForm1.OptionButton10.Value \(=\) True \()\) Then \(\operatorname{varB}(3\), st2count \()=0.16\)
End If
If baseOF(st2count) \(=2\) Then
'UserForm1.Label1.Caption = UserForm1.Label1.Caption \& baseOF(st2count) \& " from " \& totalsgap \& " to " \& totalsgap * 1.1 \& "(10\%)"

UserForm1.Frame1.Caption = "Total Cost (Obj 1)"
UserForm1.Frame2.Caption = "Worker Preference (Obj 3)"
UserForm1.OptionButton1.Caption = totalcost * 0.04 \& " (4\%)"
UserForm1.OptionButton2.Caption \(=\) totalcost * 0.07 \& " (7\%)"
UserForm1.OptionButton3.Caption \(=\) totalcost * \(0.1 \& "(10 \%)\) "
UserForm1.OptionButton4.Caption \(=\) totalcost * \(0.13 \&\) " (13\%)"
UserForm1.OptionButton5.Caption \(=\) totalcost * 0.16 \& " (16\%)"
UserForm1.OptionButton6.Caption \(=\) totalpref \(* 0.04 \& "(4 \%) "\)
UserForm1.OptionButton7.Caption \(=\) totalpref \(* 0.07 \& "(7 \%) "\)
UserForm1.OptionButton8.Caption \(=\) totalpref * \(0.1 \&{ }^{\prime}(10 \%)\) "
UserForm1.OptionButton9.Caption = totalpref * 0.13 \& " (13\%)"
UserForm1.OptionButton10.Caption \(=\) totalpref \(* 0.16 \& "(16 \%) "\)
UserForm1.Show
If (UserForm1.OptionButton1.Value \(=\) True \()\) Then \(\operatorname{varB}(1\), st2count \()=0.04\)
If (UserForm1.OptionButton2.Value \(=\) True) Then varB \((1\), st2count \()=0.07\)
If \((\) UserForm1.OptionButton3.Value \(=\) True \()\) Then \(\operatorname{varB}(1\), st2count \()=0.1\)
If (UserForm1.OptionButton4.Value \(=\) True \()\) Then \(\operatorname{varB}(1\), st2count \()=0.13\)
If \((\) UserForm1.OptionButton5.Value \(=\) True \()\) Then \(\operatorname{varB}(1, \mathrm{st} 2 \mathrm{count})=0.16\)
If (UserForm1.OptionButton6.Value \(=\) True \()\) Then \(\operatorname{varB}(3\), st2count \()=0.04\)
If (UserForm1.OptionButton7.Value \(=\) True \()\) Then \(\operatorname{varB}(3\), st2count \()=0.07\)
If \((\) UserForm1.OptionButton8.Value \(=\) True \()\) Then \(\operatorname{varB}(3, \mathrm{st} 2 \mathrm{count})=0.1\)
If (UserForm1.OptionButton9.Value \(=\) True \()\) Then \(\operatorname{varB}(3\), st2count \()=0.13\)
If \((\) UserForm1.OptionButton10.Value \(=\) True \()\) Then \(\operatorname{varB}(3\), st2count \()=0.16\)
End If
End If
```

For j = 1 To numtasks
st2workerassign(st2count, ActiveSheet.Cells(cellrow + j, cellcol - 1), ActiveSheet.Cells(cellrow + j, cellcol)) = 1
Next j
st2OFV(st2count, 1) = totalcost
st2OFV(st2count, 2) = totalsgap
st2OFV(st2count, 3) = totalpref
want to make this print on a new sheet
Sheets("Results Summary").Select
ActiveSheet.Cells.Clear
ActiveSheet.Cells(1, 1) = "Iteration"
ActiveSheet.Cells(1, 2) = st2count
cellrow = 2
For i = 1 To numworkers
For j=1 To numtasks
If st2workerassign(st2count, i, j) = 1 Then
ActiveSheet.Cells(cellrow, st2count) = i
ActiveSheet.Cells(cellrow, st2count + 1) = j
cellrow = cellrow + 1
End If
Next j
Next i
ActiveSheet.Cells(2 + numtasks, 1) = "Total Cost"
ActiveSheet.Cells(3 + numtasks, 1) = "Total Training Amount"
ActiveSheet.Cells(4 + numtasks, 1) = "Total Worker Preference"
ActiveSheet.Cells(2 + numtasks, 2) = st2OFV(st2count, 1)
ActiveSheet.Cells(3 + numtasks, 2) = st2OFV(st2count, 2)

```

ActiveSheet.Cells(4+numtasks, 2\()=\) st2OFV(st2count, 3\()\)
usersatisfied \(=0\)
Do While usersatisfied = 0
For \(\mathrm{y}=1\) To numworkers
workerswap(st2count, y) \(=0\)
Next y
For \(\mathrm{i} 1=1\) To numworkers
For \(\mathrm{j} 1=1\) To numtasks
If st2workerassign(st2count, \(\mathrm{i} 1, \mathrm{j} 1)=1\) Then
For i2 \(=1\) To numworkers
For \(\mathrm{j} 2=1\) To numtasks
If st2workerassign(st2count, i2, j2) \(=1\) And i2 > i1 Then
'zero out temptaskcost here for all i and j
For i3 \(=1\) To numworkers
For \(\mathrm{j} 3=1\) To numtasks
tempworkerassign(1, i3, j3) = st2workerassign(st2count, i3, j3)

\section*{Next j 3}

Next i3
tempworkerassign \((1, \mathrm{i} 1, \mathrm{j} 1)=0\)
tempworkerassign \((1, \mathrm{i} 2, \mathrm{j} 2)=0\)
tempworkerassign \((1, \mathrm{i} 1, \mathrm{j} 2)=1\)
tempworkerassign \((1, \mathrm{i} 2, \mathrm{j} 1)=1\)
'we now have the new assignment to be considered against the Value Fn
```

tempcost = 0
tempsgap =0
temppref =0
For i4 = 1 To numworkers
For j4 = 1 To numtasks
If tempworkerassign(1,i4, j4) = 1 Then
For a=1 To numworkers
For b = 1 To numtasks
temptaskcost(a, b) =0
temptaskSgap(a, b) =0
temptaskPref(a,b) = 0
Next b
Next a
For k = 1 To numskills
If oworkerskill(i4, k) < otaskskill(j4, k) And otaskskill(j4, k) > 1 Then
temptaskcost(i4, j4) = temptaskcost(i4, j4) + otraincost(k, oworkerskill(i4, k), otaskskill(j4, k))
temptaskSgap(i4, j4) = temptaskSgap(i4, j4) + (otaskskill(j4, k) - oworkerskill(i4, k))
temptaskPref(i4, j4) = temptaskPref(i4, j4) + Prefmatrix(i4, k) * (otaskskill(j4, k) - oworkerskill(i4, k))
End If
Next k
tempcost = tempcost + temptaskcost(i4, j4)
tempsgap = tempsgap + temptaskSgap(i4, j4)
temppref = temppref + temptaskPref(i4, j4)
End If
Next j4
Next i4
possibleswaps(i1, j1, i2, j2, 1) = tempcost - st2OFV(st2count, 1)
possibleswaps(i1, j1, i2, j2, 2) = tempsgap - st2OFV(st2count, 2)
possibleswaps(i1, j1, i2, j2, 3) = temppref - st2OFV(st2count, 3)
End If

```

Next \({ }^{2} 2\)
Next 12
End If
Next j1
Next il
For \(\mathrm{i}=1\) To numworkers
For \(\mathrm{j}=1\) To numtasks
st2 workerassign(st2count \(+1, i, j\) ) \(=\) st2workerassign(st2count, \(\mathrm{i}, \mathrm{j}\) )
Next j
Next i

```

NEWcost = st2OFV(st2count, 1)
NEWsgap = st2OFV(st2count, 2)
NEWpref = st2OFV(st2count, 3)

```
If baseOF(st2count) \(=1\) Then
Do Until NEWsgap <= st2OFV(st2count, 2) \(*(1-\operatorname{varB}(2\), st2count \())\) Or NEWpref \(<=\operatorname{st2OFV}(\) st2count, 3\() *(1-\mathrm{varB}(3\), st2count \())\)
    mindeltacost \(=0\)
    For \(\mathrm{a}=1\) To numworkers
        If workerswap(st2count, a) \(=0\) Then
            For \(\mathrm{b}=1\) To numtasks
                If st2workerassign(st2count, a, b) \(=1\) Then
                    For \(\mathrm{i}=1\) To numworkers
                    If workerswap(st2count, i) \(=0\) Then
                    For \(\mathrm{j}=1\) To numtasks
                    If st2workerassign(st2count, \(i, j)=1\) Then
                                    If possibleswaps \((\mathrm{a}, \mathrm{b}, \mathrm{i}, \mathrm{j}, 1)<\) mindeltacost Then
                            bestil \(=\mathrm{a}\)
                    bestj \(1=\mathrm{b}\)
                    besti2 \(=\mathrm{i}\)
                    bestj \(2=\mathrm{j}\)
                    mindeltacost \(=\) possibleswaps \((\mathrm{a}, \mathrm{b}, \mathrm{i}, \mathrm{j}, 1)\)
                    End If
                    End If
                Next j
                End If
                Next i
            End If
        Next b
        End If
    Next a
    workerswap \((\) st2count, besti1 \()=1\)
    workerswap \((\) st 2 count, besti2 \()=1\)
    st 2 workerassign \((s t 2\) count +1 , besti1 , bestj1 \()=0\)
    st 2 workerassign (st 2 count +1 , besti2, besti 2 ) \(=0\)
    st 2 workerassign(st2count +1 , besti1, bestj 2 ) \(=1\)
    st2 workerassign(st2count +1 , besti2, bestj1) \(=1\)
    NEWsgap \(=\) NEWsgap + possibleswaps(besti1, bestj1, besti2, bestj2, 2)
    NEWpref \(=\) NEWsgap + possibleswaps(besti1, bestj1, besti2, bestj2, 3)
Loop
End If
If baseOF(st2count) \(=2\) Then
Do Until NEWcost >=st2OFV(st2count, 1\() *(1+\operatorname{varB}(1\), st2count) \()\) Or NEWpref \(<=\operatorname{st2OFV}(\mathrm{st} 2 \operatorname{count}, 3) *(1-\operatorname{varB}(3\), st2count \())\)
    maxdeltasgap \(=0\)
    For \(\mathrm{a}=1\) To numworkers
    If workerswap(st2count, a) \(=0\) Then

\section*{For \(\mathrm{b}=1\) To numtasks}
        If st2workerassign(st2count, \(a, b)=1\) Then
            For \(\mathrm{i}=1\) To numworkers
                If workerswap(st2count, \(i\) ) \(=0\) Then
                    For \(\mathrm{j}=1\) To numtasks
                    If st2workerassign(st2count, \(i, j\) ) \(=1\) Then
                            If possibleswaps \((a, b, i, j, 2)>\) maxdeltasgap Then
                    besti \(1=\mathrm{a}\)
                            bestj1 \(=\mathrm{b}\)
                            besti2 \(=\mathrm{i}\)
                            bestj \(2=\mathrm{j}\)
                            maxdeltasgap \(=\) possibleswaps \((a, b, i, j, 2)\)
                            End If
                    End If
                Next j
                End If
            Next i
        End If
        Next b
End If
Next a
workerswap(st2count, besti1 \()=1\)
workerswap \((\) st 2 count, besti2 \()=1\)
st2workerassign(st2count +1 , besti1, bestj1) \(=0\)
st2workerassign(st2count +1 , besti2, bestj2) \(=0\)
st 2 workerassign(st2count +1 , besti1, bestj 2 ) \(=1\)
st 2 workerassign(st 2 count +1 , besti 2 , bestj 1 ) \(=1\)

NEWcost \(=\) NEWcost + possibleswaps(besti1, bestj1, besti2, bestj2, 1)
```

    NEWpref = NEWpref + possibleswaps(besti1, bestj1, besti2, bestj2, 3)
    Loop
End If
If baseOF(st2count)=3 Then
Do Until NEWcost >= st2OFV(st2count, 1) * (1+varB(1, st2count)) Or NEWsgap <= st2OFV(st2count, 2) * (1-varB(2, st2count))
maxdeltapref =0
For a = 1 To numworkers
If workerswap(st2count, a) =0 Then
For b=1 To numtasks
If st2workerassign(st2count, a, b) = 1 Then
For i=1 To numworkers
If workerswap(st2count, i) = 0 Then
For j = 1 To numtasks
If st2workerassign(st2count, i, j) = 1 Then
If possibleswaps(a,b, i, j, 3)> maxdeltapref Then
bestil = a
bestj1 = b
besti2 = i
bestj2 = j
maxdeltapref = possibleswaps(a, b, i, j, 3)
End If
End If
Next j
End If
Next i
End If
Next b
End If
Next a
workerswap(st2count, besti1) = 1

```
```

workerswap(st2count, besti2) = 1
st2workerassign(st2count + 1, besti1, bestj1) = 0
st2workerassign(st2count + 1, besti2, bestj2) = 0
st2workerassign(st2count + 1, besti1, bestj2) = 1
st2workerassign(st2count + 1, besti2, bestj1) = 1
NEWcost = NEWcost + possibleswaps(besti1, bestj1, besti2, bestj2,1)
NEWsgap = NEWsgap + possibleswaps(besti1, bestj1, besti2, bestj2, 2)
Loop
End If
st2count = st2count + 1
st2OFV(st2count, 1)=0
st2OFV(st2count, 2)=0
st2OFV(st2count, 3)=0
For i4 = 1 To numworkers
For j4 = 1 To numtasks
If st2workerassign(st2count, i4, j4) = 1 Then
For a=1 To numworkers
For b=1 To numtasks
temptaskcost(a,b)=0
temptaskSgap(a,b)=0
temptaskPref(a,b)=0
Next b
Next a
For k = 1 To numskills
If oworkerskill(i4, k) < otaskskill(j4, k) And otaskskill(j4, k) > 1 Then

```
temptaskcost \((\mathrm{i} 4, \mathrm{j} 4)=\) temptaskcost \((\mathrm{i} 4, \mathrm{j} 4)+\) otraincost \((\mathrm{k}\), oworkerskill( \(\mathrm{i} 4, \mathrm{k})\), otaskskill \((\mathrm{j} 4, \mathrm{k})\) )
temptaskSgap \((\mathrm{i} 4, \mathrm{j} 4)=\) temptaskSgap(i4, j4) \(+(\) otaskskill(j4, k) - oworkerskill(i4, k) \()\)
temptaskPref(i4, j4) \(=\) temptaskPref(i4, j4) \(+\operatorname{Prefmatrix}(\mathrm{i} 4, \mathrm{k}) *(\) otaskskill(j4, k\()-\) oworkerskill(i4, k) \()\)
End If
Next k
st2OFV(st2count, 1) \(=\operatorname{st2OFV}(\) st2 2 count, 1\()+\) temptaskcost \((i 4, j 4)\)
\(\operatorname{st2OFV}(\) st2count, 2\()=\operatorname{st2OFV}(\) st2count, 2\()+\) temptaskSgap(i4, j4)
st2OFV(st2count, 3) \(=\operatorname{st2OFV}(\) st2count, 3\()+\) temptaskPref(i4, j4)
End If
Next j4
Next i4
ActiveSheet.Cells \((1,2 *\) st2count \()=\) st 2 count
cellrow \(=2\)
For \(\mathrm{i}=1\) To numworkers
For \(\mathrm{j}=1\) To numtasks
If st2workerassign(st2count, \(i, j\) ) \(=1\) Then
ActiveSheet.Cells(cellrow, st2count * 2-1) = i
ActiveSheet.Cells(cellrow, st2count * 2 ) \(=\mathrm{j}\)
cellrow \(=\) cellrow +1
End If
Next j
Next i
ActiveSheet.Cells ( \(2+\) numtasks, st2count * 2) \(=\) st2OFV (st2count, 1)
ActiveSheet.Cells( \(3+\) numtasks, st2count * 2) \(=\operatorname{st2OFV}\) (st2count, 2)
ActiveSheet.Cells \((4+\) numtasks, st2count \(* 2)=\operatorname{st2OFV}(s t 2 \operatorname{count}, 3)\)
usersatisfied = Application.InputBox("Is this a satisfactory assignment (1)? Run compromise stage again(0)", "")
```

    If usersatisfied = 1 Then
    MsgBox ("Done")
    End If
    If usersatisfied <> 1 Then
    Do Until baseOF(st2count) = 1 Or baseOF(st2count) = 2 Or baseOF(st2count) = 3
    baseOF(st2count) = InputBox("Which objective do you want to improve? (1-Cost, 2-Training, 3-Preference)", "")
    Loop
UserForm1.Label1.Caption = "To what percent would you like to compromise each objective? "
varB(1, st2count) = 0
varB(2, st2count)=0
varB(3, st2count)=0
If baseOF(st2count) = 2 Then
'UserForm1.Label1.Caption = UserForm1.Label1.Caption \& baseOF(st2count) \& " from " \& st2OFV(st2count, 2) \& " to " \&
st2OFV(st2count, 2) * 1.1 \& "(10%)"
UserForm1.Frame1.Caption = "Total Cost (Obj 1)"
UserForm1.Frame2.Caption = "Worker Preference (Obj 3)"
UserForm1.OptionButton1.Caption = st2OFV(st2count, 1) * 0.04 \& " (4%)"
UserForm1.OptionButton2.Caption = st2OFV(st2count, 1) * 0.07 \& " (7%)"
UserForm1.OptionButton3.Caption = st2OFV(st2count, 1) * 0.1 \& " (10%)"
UserForm1.OptionButton4.Caption = st2OFV(st2count, 1) * 0.13 \& " (13%)"
UserForm1.OptionButton5.Caption = st2OFV(st2count, 1) * 0.16 \& " (16%)"
UserForm1.OptionButton6.Caption = st2OFV(st2count, 3) * 0.04 \& " (4%)"
UserForm1.OptionButton7.Caption = st2OFV(st2count, 3) * 0.07 \& " (7%)"
UserForm1.OptionButton8.Caption = st2OFV(st2count, 3) * 0.1 \& " (10%)"
UserForm1.OptionButton9.Caption = st2OFV(st2count, 3) * 0.13 \& " (13%)"
UserForm1.OptionButton10.Caption = st2OFV(st2count, 3) * 0.16 \& " (16%)"
UserForm1.Show

```
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    If (UserForm1.OptionButton1.Value = True) Then varB(1, st2count) = 0.04
    If (UserForm1.OptionButton2.Value = True) Then varB (1, st2count) =0.07
    If (UserForm1.OptionButton3.Value = True) Then varB(1, st2count) = 0.1
    If (UserForm1.OptionButton4.Value = True) Then varB(1, st2count) = 0.13
    If (UserForm1.OptionButton5.Value = True) Then varB (1, st2count) =0.16
    If (UserForm1.OptionButton6.Value = True) Then varB(3, st2count) = 0.04
    If (UserForm1.OptionButton7.Value = True) Then varB(3, st2count) = 0.07
    If (UserForm1.OptionButton8.Value = True) Then varB(3, st2count) =0.1
    If (UserForm1.OptionButton9.Value = True) Then varB(3, st2count) =0.13
    If (UserForm1.OptionButton10.Value = True) Then varB(3, st2count) = 0.16
    End If
If baseOF(st2count) = 3 Then
'UserForm1.Label1.Caption = UserForm1.Label1.Caption \& baseOF(st2count) \& " from " \& st2OFV(st2count, 3) \& " to " \&
st2OFV(st2count, 3) * 1.1 \& "(10%)"
UserForm1.Frame1.Caption = "Total Cost (Obj 1)"
UserForm1.Frame2.Caption = "Training Amount (Obj 2)"
UserForm1.OptionButton1.Caption = st2OFV(st2count, 1) * 0.04 \& " (4%)"
UserForm1.OptionButton2.Caption = st2OFV(st2count, 1) * 0.07 \& " (7%)"
UserForm1.OptionButton3.Caption = st2OFV (st2count, 1) * 0.1 \& " (10%)"
UserForm1.OptionButton4.Caption = st2OFV(st2count, 1) * 0.13 \& " (13%)"
UserForm1.OptionButton5.Caption = st2OFV(st2count, 1) * 0.16 \& " (16%)"
UserForm1.OptionButton1.Caption = st2OFV(st2count, 2) * 0.04 \& " (4%)"
UserForm1.OptionButton2.Caption = st2OFV(st2count, 2) * 0.07 \& " (7%)"
UserForm1.OptionButton3.Caption = st2OFV(st2count, 2) * 0.1 \& " (10%)"
UserForm1.OptionButton4.Caption = st2OFV(st2count, 2) * 0.13 \& " (13%)"
UserForm1.OptionButton5.Caption = st2OFV(st2count, 2) * 0.16 \& " (16%)"
UserForm1.Show
If (UserForm1.OptionButton1.Value = True) Then varB (1, st2count ) = 0.04
If (UserForm1.OptionButton2.Value = True) Then varB(1, st2count) = 0.07
If (UserForm1.OptionButton3.Value = True) Then varB(1, st2count) = 0.1

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If (UserForm1.OptionButton4.Value \(=\) True \()\) Then \(\operatorname{varB}(1\), st2count \()=0.13\)
If (UserForm1.OptionButton5.Value \(=\) True \()\) Then \(\operatorname{varB}(1\), st2count \()=0.16\)
If (UserForm1.OptionButton1.Value \(=\) True \()\) Then varB \((2\), st2count \()=0.04\)
If (UserForm1.OptionButton2.Value \(=\) True \()\) Then varB \((2\), st2count \()=0.07\)
If (UserForm1.OptionButton3.Value \(=\) True \()\) Then \(\operatorname{varB}(2\), st2count \()=0.1\)
If (UserForm1.OptionButton4.Value \(=\) True \()\) Then \(\operatorname{varB}(2\), st2count \()=0.13\)
If (UserForm1.OptionButton5.Value \(=\) True \()\) Then \(\operatorname{varB}(2\), st2count \()=0.16\)
End If
If baseOF(st2count) \(=1\) Then
'UserForm1.Label1.Caption = UserForm1.Label1.Caption \& baseOF(st2count) \& " from " \& st2OFV(st2count, 1) \& " to " \& st2OFV(st2count, 1) * 0.9 \& "(10\%)"

UserForm1.Frame1.Caption = "Training Amount \((\) Obj 2)"
UserForm1.Frame2.Caption = "Worker Preference \((\) Obj 3\()\) "
UserForm1.OptionButton1.Caption = st2OFV(st2count, 2) * \(0.04 \& "(4 \%) "\)
UserForm1.OptionButton2.Caption = st2OFV(st2count, 2) * \(0.07 \& "(7 \%) "\)
UserForm1.OptionButton3.Caption = st2OFV(st2count, 2) * \(0.1 \& "(10 \%) "\)
UserForm 1.OptionButton4.Caption = st2OFV (st2count, 2) * 0.13 \& " (13\%)"
UserForm1.OptionButton5.Caption = st2OFV(st2count, 2) * 0.16 \& " (16\%)"
UserForm1.OptionButton6.Caption = st2OFV(st2count, 3) * \(0.04 \& "(4 \%) "\)
UserForm1.OptionButton7.Caption = st2OFV(st2count, 3) * \(0.07 \& "(7 \%) "\)
UserForm1.OptionButton8.Caption \(=\) st2OFV(st2count, 3) * \(0.1 \& "(10 \%) "\)
UserForm1.OptionButton9.Caption = st2OFV(st2count, 3) * 0.13 \& " (13\%)"
UserForm1.OptionButton10.Caption \(=\) st2OFV(st2count, 3) * 0.16 \& " (16\%)"
UserForm1.Show
If (UserForm1.OptionButton1.Value \(=\) True \()\) Then varB \((2\), st2count \()=0.04\)
If (UserForm1.OptionButton2.Value \(=\) True \()\) Then \(\operatorname{varB}(2\), st2count \()=0.07\)
If (UserForm1.OptionButton3.Value \(=\) True \()\) Then \(\operatorname{varB}(2\), st2count \()=0.1\)
If (UserForm1.OptionButton4.Value \(=\) True) Then \(\operatorname{varB}(2\), st2count \()=0.13\)
If (UserForm1.OptionButton5.Value \(=\) True \()\) Then \(\operatorname{varB}(2\), st2count \()=0.16\)
If (UserForm1.OptionButton6.Value \(=\) True \()\) Then \(\operatorname{varB}(3\), st2count \()=0.04\)

If (UserForm1.OptionButton7.Value \(=\) True \()\) Then \(\operatorname{varB}(3\), st2count \()=0.07\)
If (UserForm1.OptionButton8.Value \(=\) True \()\) Then \(\operatorname{varB}(3\), st2count \()=0.1\)
If (UserForm1.OptionButton9.Value \(=\) True \()\) Then \(\operatorname{varB}(3\), st2count \()=0.13\)
If (UserForm1.OptionButton10.Value \(=\) True \()\) Then \(\operatorname{varB}(3, s t 2\) count \()=0.16\)
End If

End If
Loop 'this loop ends when usersatisfied=1
End Sub```

