

Choosing starting values for certain Newton–Raphson iterations

Peter Kornerup^a, Jean-Michel Muller^{b,*}

^aUniversity of Southern Denmark, Odense, Denmark

^bCNRS-LIP-Arénaire, Lyon, France

Abstract

We aim at finding the best possible seed values when computing $a^{1/p}$ using the Newton–Raphson iteration in a given interval. A natural choice of the seed value would be the one that best approximates the expected result. It turns out that in most cases, the best seed value can be quite far from this natural choice. When we evaluate a monotone function $f(a)$ in the interval $[a_{\min}, a_{\max}]$, by building the sequence x_n defined by the Newton–Raphson iteration, the natural choice consists in choosing x_0 equal to the arithmetic mean of the endpoint values. This minimizes the maximum possible distance between x_0 and $f(a)$. And yet, if we perform n iterations, what matters is to minimize the maximum possible distance between x_n and $f(a)$. In several examples, the value of the best starting point varies rather significantly with the number of iterations.

© 2005 Elsevier B.V. All rights reserved.

Keywords: Computer arithmetic; Newton–Raphson iteration; Division; Square-root; Square-root reciprocal; Root extraction

1. Introduction

Newton–Raphson (NR) iteration is a well-known and useful technique for finding zeros of functions. It was first introduced by Newton around 1669 [12], to solve polynomial equations (without explicit use of the derivative), and generalized by Raphson a few years later [17]. NR-based division and/or square-root have been implemented on many recent processors [14,8,15,13,9].

As a matter of fact, the classical “Newton–Raphson” iteration for evaluating square-roots (deduced from the general iteration by looking for the zeros of function $x^2 - a$) goes back to much earlier. Al-Khwarizmi mentions this method in his arithmetic book [2]. Moreover, it was already used by Heron of Alexandria (this is why it is frequently quoted as “Heron iteration”), and seems to have been known by the Babylonians 2000 years before Heron [6].

Let us now turn to the modern NR iteration. Assume we want to compute a root α of some function ϕ . The NR iteration consists in building a sequence

$$x_{n+1} = x_n - \frac{\phi(x_n)}{\phi'(x_n)}. \quad (1)$$

If ϕ has a continuous derivative and if α is a single root (i.e., $\phi'(\alpha) \neq 0$), then the sequence converges quadratically to α , provided that x_0 is close enough to α .

* Corresponding author.

E-mail address: jean-michel.muller@ens-lyon.fr (J.-M. Muller).

The choice of a good starting value for the square-root iteration has been the subject of some research since the 1960s. An early reference is [7] and later [1] also attempted to minimize the maximal error expressed as

$$\max_{x \in [a,b]} \left| \log \frac{G(x)}{\sqrt{x}} \right|,$$

using a polynomial or rational function $G(x)$ of some prescribed degree. Similarly [4,11] minimized the relative error:

$$\max_{x \in [a,b]} \left| \frac{\sqrt{x} - G(x)}{\sqrt{x}} \right|,$$

where the latter reference showed, that for such functions the optimal starting value is independent of the number of iterations to be performed, except when the approximation is chosen to be a constant. Ref. [5] provided nine different such approximating functions. Ref. [18] showed some simple relations between several of these optimization criteria. Ref. [19] investigated similarly the alternative iteration for the square-root reciprocal

$$x_{n+1} = x_n(3 - ax_n^2)/2,$$

which avoids division, also minimizing the relative error.

More recently [10] discuss using absolute instead of relative error for the classical square-root iteration, attempting to minimize the absolute error after a predetermined number of iterations. They concentrate on approximations in the form of linear functions, and a very small number of iterations ($n = 1, 2$).

Due to the increased interest in speeding up division, algorithms based on obtaining good reciprocals has spurred a lot of activity in also obtaining good initial values for the NR reciprocal iteration

$$x_{n+1} = x_n(2 - ax_n).$$

In 1994 [16] developed explicit formulas for the optimal starting values for this iteration, as functions of the number n of iterations, and the interval (a, b)

$$\beta_n = \frac{a^{2^{-n}} + b^{2^{-n}}}{a^{2^{-n}}b + b^{2^{-n}}a}, \quad (2)$$

and [3] discuss the construction of initial value tables for reciprocation.

Here we shall develop similar optimal starting values for obtaining roots of the function

$$\phi(x) = x^p - a,$$

i.e., for use in NR iterations to approximate $f(a) = a^{1/p}$.

In general we find the following iteration:

$$x_{n+1} = \frac{x_n}{p} \left(p - 1 + \frac{a}{x_n^p} \right),$$

which specializes into

$$p = -1$$

$$\phi(x) = \frac{1}{x} - a \quad \text{and iteration} \quad x_{n+1} = x_n(2 - ax_n).$$

This sequence goes to $1/a$: hence it can be used for computing reciprocals.

$$p = 2$$

$$\phi(x) = x^2 - a \quad \text{and iteration} \quad x_{n+1} = \frac{1}{2} \left(x_n + \frac{a}{x_n} \right).$$

This sequence goes to \sqrt{a} . Note that this iteration requires a division, usually a fairly “expensive” operation, and thus often avoided.

$$p = -2$$

$$\phi(x) = \frac{1}{x^2} - a \quad \text{and iteration} \quad x_{n+1} = \frac{x_n}{2}(3 - ax_n^2).$$

This sequence goes to $1/\sqrt{a}$. It is also frequently used to compute \sqrt{a} , obtained by multiplying the final result by a .

To make the iterations converge quickly, we have to make sure that x_0 is close enough to the wanted result. It is also important to make sure that the number of required iterations is a small constant. This is frequently done by using the first, say k , bits of the input value a to address a table of suitable initial values. Hence, for all the input values with the same first k bits (they constitute some interval $[a_{\min}, a_{\max}]$), the iterations will be started with the same x_0 . A natural choice consists in choosing the value of x_0 that minimizes

$$\max_{a \in [a_{\min}, a_{\max}]} |f(a) - x_0|.$$

If f is monotone, this is traditionally done (e.g., [3]) by taking x_0 equal to the arithmetic mean

$$\frac{1}{2}(f(a_{\min}) + f(a_{\max})).$$

As said above, this minimizes the maximum possible distance between x_0 and $f(a)$. And yet, if we perform n iterations, what really matters is to minimize the maximum possible distance between x_n and $f(a)$. In the following, we develop expressions for starting values for a specific number of iterations. These choices turn out to be much better than the natural choice. In the case of reciprocation, we actually find again the optimal choice of Eq. (2) from [16].

2. Estimating the error

We wish to compute

$$\alpha = a^{1/p},$$

where p is a nonzero integer (p can be either positive or negative). This will be done by computing the zero of

$$\phi(x) = x^p - a,$$

using the NR iteration. The obtained iteration is

$$x_{n+1} = \frac{x_n}{p}(p - 1 + ax_n^{-p}). \tag{3}$$

We wish to find the best starting point for $a \in [a_{\min}, a_{\max}]$, assuming we will perform n iterations. To do that, we want to estimate $|x_n - \alpha|$ from $|x_0 - \alpha|$.

Since the NR iteration has a quadratic convergence (that is, if x_0 is close to α , then $|x_{n+1} - \alpha|$ is roughly proportional to the square of $x_n - \alpha$), we shall try to estimate the coefficient of proportionality.

From (3), we get

$$\begin{aligned} \frac{x_{n+1} - \alpha}{(x_n - \alpha)^2} &= \frac{1}{2} \frac{p-1}{\alpha} - \frac{1}{6} \frac{p^2-1}{\alpha^2} (x_n - \alpha) + \frac{1}{24} \frac{(p+2)(p^2-1)}{\alpha^3} (x_n - \alpha)^2 \\ &\quad - \frac{1}{120} \frac{(p+2)(p+3)(p^2-1)}{\alpha^4} (x_n - \alpha)^3 + O((x - \alpha)^4). \end{aligned} \tag{4}$$

The formula shows that if $p = -1$ (i.e., in the case of the computation of a reciprocal), the coefficient of proportionality is a constant (it does not depend on x_n). In that particular case, the solutions given later will be exact, not approximate.

For $p \neq -1$ we have not succeeded in getting from (4) a direct expression for $x_n - \alpha$ in terms of $x_0 - \alpha$. And yet, since we assume that the interval $[a_{\min}, a_{\max}]$ is small, it makes sense to assume that, as soon as $n \geq 1$, the terms

$$\begin{aligned}
 & -\frac{1}{6} \frac{p^2 - 1}{\alpha^2} (x_n - \alpha) + \frac{1}{24} \frac{(p + 2)(p^2 - 1)}{\alpha^3} (x_n - \alpha)^2 \\
 & - \frac{1}{120} \frac{(p + 2)(p + 3)(p^2 - 1)}{\alpha^4} (x_n - \alpha)^3 + O((x_n - \alpha)^4)
 \end{aligned} \tag{5}$$

become negligible compared to $(p - 1)/(2\alpha)$. Also, we may assume that for $n = 0$, the terms

$$\begin{aligned}
 & \frac{1}{24} \frac{(p + 2)(p^2 - 1)}{\alpha^3} (x_0 - \alpha)^2 - \frac{1}{120} \frac{(p + 2)(p + 3)(p^2 - 1)}{\alpha^4} (x_0 - \alpha)^3 \\
 & + O((x_0 - \alpha)^4)
 \end{aligned} \tag{6}$$

can be neglected compared to

$$-\frac{1}{6} \frac{p^2 - 1}{\alpha^2} (x_0 - \alpha).$$

Thus we have

$$x_1 - \alpha \approx \left(\frac{p - 1}{2\alpha} - \frac{p^2 - 1}{6\alpha^2} (x_0 - \alpha) \right) (x_0 - \alpha)^2 \tag{7}$$

and, for $n \geq 1$:

$$x_{n+1} - \alpha \approx \frac{p - 1}{2\alpha} (x_n - \alpha)^2. \tag{8}$$

From (7) and (8), we find

$$x_n - \alpha \approx \left(\frac{p - 1}{2\alpha} \right)^{2^{n-1}-1} \left(\frac{p - 1}{2\alpha} - \frac{p^2 - 1}{6\alpha^2} (x_0 - \alpha) \right)^{2^{n-1}} (x_0 - \alpha)^{2^n}. \tag{9}$$

Now, we have to find a starting point x_0 that minimizes the maximum absolute value of $|x_n - \alpha|$ (the maximum is taken for all $a \in [a_{\min}, a_{\max}]$, i.e., for all $\alpha \in [a_{\min}^{1/p}, a_{\max}^{1/p}]$ —by convention, if $y < x$, then $[x, y]$ is the interval $[y, x]$).

It can be shown that the maximum value is attained for $\alpha = a_{\min}^{1/p}$ or $\alpha = a_{\max}^{1/p}$, hence it will be minimized when the values for $\alpha = a_{\min}^{1/p}$ and $\alpha = a_{\max}^{1/p}$ are equal. Denoting $\alpha_{\min} = a_{\min}^{1/p}$ and $\alpha_{\max} = a_{\max}^{1/p}$ we get the following equation:

$$\begin{aligned}
 & \left(\frac{p - 1}{2\alpha_{\min}} \right)^{2^{n-1}-1} \left(\frac{p - 1}{2\alpha_{\min}} - \frac{p^2 - 1}{6\alpha_{\min}^2} (x_0 - \alpha_{\min}) \right)^{2^{n-1}} \\
 & = \left(\frac{p - 1}{2\alpha_{\max}} \right)^{2^{n-1}-1} \left(\frac{p - 1}{2\alpha_{\max}} - \frac{p^2 - 1}{6\alpha_{\max}^2} (x_0 - \alpha_{\max}) \right)^{2^{n-1}}.
 \end{aligned} \tag{10}$$

After some simplifications, this equation becomes

$$\begin{aligned}
 & \alpha_{\max}^{1-1/2^{n-1}} \left(\frac{3}{\alpha_{\min}} - (x_0 - \alpha_{\min}) \frac{p + 1}{\alpha_{\min}^2} \right) (x_0 - \alpha_{\min})^2 \\
 & = \pm \alpha_{\min}^{1-1/2^{n-1}} \left(\frac{3}{\alpha_{\max}} - (x_0 - \alpha_{\max}) \frac{p + 1}{\alpha_{\max}^2} \right) (x_0 - \alpha_{\max})^2.
 \end{aligned} \tag{11}$$

This new equation is a 3rd degree polynomial equation in x_0 (or more precisely, a set of two 3rd degree equations, depending on the “ \pm ”). It is therefore very easily solvable numerically, obtaining the root located in the interval $[a_{\min}^{1/p}, a_{\max}^{1/p}]$.

Now, let us as an example focus on the case of reciprocation. This is what we do in practice, and we call β_n the obtained starting point for n iterations.

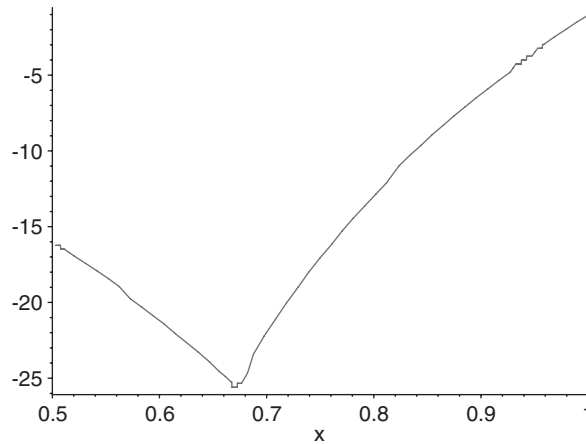


Fig. 1. Radix-2 logarithm of the maximum distance (for all a in $[1, 2]$) between iterate x_4 and $1/a$, depending on the choice of x_0 in $[1/2, 1]$.

3. Example, $p = -1$, Newton–Raphson reciprocation

As mentioned above, NR iteration for computing the reciprocal of a number a consists in performing the iteration

$$x_{n+1} = x_n(2 - ax_n). \tag{12}$$

In practice, when we wish to compute the reciprocal of a number a that will be assumed to be between 1 and 2, the first k bits of the binary representation of $a - 1$ (the “implicit one” being omitted) are used as address bits to find in a table an adequate value of the *seed* x_0 . This means that the same x_0 will be used for all values of a in an interval

$$[a_{\min}, a_{\max}],$$

with $a_{\max} - a_{\min}$ of the form 2^{-k} in the most frequent cases. Fig. 1 shows that the choice of the starting point can have a huge influence on the final approximation error (for other values of p , we may get very similar figures).

As said in the introduction, it is frequently suggested to choose the arithmetic mean, e.g., as used in [3],

$$\beta_0 = \frac{1}{2} \left(\frac{1}{a_{\min}} + \frac{1}{a_{\max}} \right).$$

Let us try to minimize the distance between x_n and $1/a$. First, let us compute that distance. From (12), we get

$$x_{n+1} - \frac{1}{a} = 2x_n - ax_n^2 - \frac{1}{a} = -a \left(x_n - \frac{1}{a} \right)^2,$$

which is the very same equation as we would obtain with $p = -1$ from (4).

Hence, by induction

$$x_n - \frac{1}{a} = -a^{2^n-1} \left(x_0 - \frac{1}{a} \right)^{2^n}. \tag{13}$$

What we now have to find is the value x_0 (between $1/a_{\min}$ and $1/a_{\max}$) such that the maximum value (for a between a_{\min} and a_{\max}) of $|x_n - 1/a|$ is as small as possible. By examining the derivative of function:

$$g(a) = a^{2^n-1} \left(x_0 - \frac{1}{a} \right)^{2^n}$$

one immediately deduces that, for a given x_0 , the maximum value of $|x_n - 1/a|$ is obtained for $a = a_{\min}$ or $a = a_{\max}$.

That is, the maximum error is either

$$E_1 = a_{\min}^{2^n-1} \left(x_0 - \frac{1}{a_{\min}} \right)^{2^n}$$

or

$$E_2 = a_{\max}^{2^n-1} \left(x_0 - \frac{1}{a_{\max}} \right)^{2^n}.$$

As before, this maximum value will be minimized when $E_1 = E_2$. This gives an equation that x_0 must satisfy to be the best starting point for n iterations

$$a_{\min}^{2^n-1} \left(x_0 - \frac{1}{a_{\min}} \right)^{2^n} = a_{\max}^{2^n-1} \left(x_0 - \frac{1}{a_{\max}} \right)^{2^n}. \quad (14)$$

To solve this equation define

$$\lambda_n = a_{\min}^{1-2^{-n}} \quad \text{and} \quad \mu_n = a_{\max}^{1-2^{-n}}.$$

From (14) we get

$$\left[\lambda_n x_0 - \frac{\lambda_n}{a_{\min}} \right]^{2^n} = \left[\mu_n x_0 - \frac{\mu_n}{a_{\max}} \right]^{2^n}.$$

And, since

$$\frac{1}{a_{\max}} \leq x_0 \leq \frac{1}{a_{\min}}$$

this gives

$$\lambda_n x_0 - \frac{\lambda_n}{a_{\min}} = \frac{\mu_n}{a_{\max}} - \mu_n x_0.$$

This is now very easily solved, and gives

$$x_0 = \frac{(\mu_n/a_{\max}) + (\lambda_n/a_{\min})}{\lambda_n + \mu_n}.$$

From this we deduce the following result, which is identical to the result quoted above from [16].

Theorem 1. *The maximum possible distance between x_n and $1/a$ is smallest when x_0 is equal to the number*

$$\beta_n = \frac{a_{\max}^{2^{-n}} + a_{\min}^{2^{-n}}}{a_{\max}^{2^{-n}} a_{\min} + a_{\min}^{2^{-n}} a_{\max}}. \quad (15)$$

Some values of β_n are of particular interest:

- β_0 is the arithmetic mean of $1/a_{\min}$ and $1/a_{\max}$: we find again (which is not surprising) the value that minimizes the maximum distance between $1/a$ and x_0 ;
- β_1 is the geometric mean of $1/a_{\min}$ and $1/a_{\max}$, that is,

$$\beta_1 = \frac{1}{\sqrt{a_{\min} a_{\max}}}.$$

- the limit value (when $n \rightarrow \infty$) of β_n is

$$\beta_{\infty} = \frac{2}{a_{\min} + a_{\max}}$$

that is, the reciprocal of the midpoint of the interval $[a_{\min}, a_{\max}]$. This shows (and this will be confirmed below by the experiments) that this “naive” choice for x_0 is far from being naive, and turns out to be a much better choice than the sophisticated value β_0 that minimizes the maximum distance between $1/a$ and x_0 .

3.1. First example: $a_{\min} = 1$ and $a_{\max} = 2$

This example corresponds to the direct computations of reciprocals of mantissas of floating-point numbers without any tabulation. By (15) we find the following starting values:

$$\left\{ \begin{array}{l} \beta_0 = 3/4, \\ \beta_1 = 1/\sqrt{2}, \\ \beta_2 = 0.68644\dots \\ \beta_3 = 0.67642\dots \\ \beta_\infty = 2/3 \end{array} \right.$$

We get, depending on the choice of x_0 , the following approximation errors:

x_0	$\max x_1 - 1/a $	$\max x_2 - 1/a $	$\max x_3 - 1/a $	$\max x_4 - 1/a $	$\max x_5 - 1/a $
β_0	1.25×10^{-1}	3.12×10^{-2}	1.95×10^{-3}	7.63×10^{-6}	1.16×10^{-10}
β_1	8.56×10^{-2}	1.47×10^{-2}	4.33×10^{-4}	3.75×10^{-7}	2.82×10^{-13}
β_2	9.83×10^{-2}	9.67×10^{-3}	1.87×10^{-4}	6.98×10^{-8}	9.76×10^{-15}
β_3	1.05×10^{-1}	1.10×10^{-2}	1.20×10^{-4}	2.89×10^{-8}	1.67×10^{-15}
β_4	1.08×10^{-1}	1.16×10^{-2}	1.36×10^{-4}	1.83×10^{-8}	6.75×10^{-16}
β_5	1.10×10^{-1}	1.20×10^{-2}	1.44×10^{-4}	2.07×10^{-8}	4.28×10^{-16}
β_∞	1.11×10^{-1}	1.23×10^{-2}	1.52×10^{-4}	2.32×10^{-8}	5.40×10^{-16}

Observe that the minimal values of the maximum errors after n iterations, when β_n is used as the starting value (emphasized in bold face).

For performing five iterations, choosing β_5 is 272245 times more accurate than choosing β_0 . This corresponds to more than 18 bits of difference in accuracy.

3.2. Second example: $a_{\min} = 3/2$ and $a_{\max} = 7/4$

Of course, when $a_{\max} - a_{\min}$ decreases, the difference tends to be reduced (since the interval where x_0 can lie shrinks). This is shown in the following table:

x_0	$\max x_1 - 1/a $	$\max x_2 - 1/a $	$\max x_3 - 1/a $	$\max x_4 - 1/a $	$\max x_5 - 1/a $
β_0	3.97×10^{-3}	2.76×10^{-5}	1.33×10^{-9}	3.09×10^{-18}	1.67×10^{-35}
β_1	3.67×10^{-3}	2.36×10^{-5}	9.71×10^{-10}	1.65×10^{-18}	4.76×10^{-36}
β_2	3.81×10^{-3}	2.17×10^{-5}	8.26×10^{-10}	1.19×10^{-18}	2.49×10^{-36}
β_3	3.87×10^{-3}	2.25×10^{-5}	7.61×10^{-10}	1.01×10^{-18}	1.80×10^{-36}
β_4	3.91×10^{-3}	2.29×10^{-5}	7.89×10^{-10}	9.33×10^{-19}	1.52×10^{-36}
β_5	3.93×10^{-3}	2.31×10^{-5}	8.03×10^{-10}	9.67×10^{-19}	1.40×10^{-36}
β_∞	3.94×10^{-3}	2.33×10^{-5}	8.17×10^{-10}	1.00×10^{-18}	1.51×10^{-36}

4. The general case of other roots

In the following we shall now look at other cases of finding roots of equations of the form:

$$\phi(x) = x^p - a$$

for alternative values of p . For $p \geq 2$ or $p < -1$ recall that we can solve the 3rd degree polynomials (11) numerically, but that the starting values obtained this way are only approximations, as the error estimates of (9) are solutions to slightly perturbed problems.

The table below shows some starting values β_n for $a_{\min} = 1$ and $a_{\max} = 2$ for various values of p and $0 \leq n \leq 5$, together with the limiting values β_∞ .

	$p = -3$	$p = -2$	$p = -1$	$p = 2$	$p = 3$
β_0	0.89685026	0.85355339	3/4	1.20710678	1.12996052
β_1	0.88695734	0.83671927	0.70710678	1.20829381	1.13288765
β_2	0.88401897	0.83051406	0.68644244	1.19901822	1.12904943
β_3	0.88255736	0.82744145	0.67642857	1.19439264	1.12713081
β_4	0.88182871	0.82591381	0.67151443	1.19208497	1.12617201
β_5	0.88146495	0.82515229	0.66908205	1.19093267	1.12569277
β_∞	0.88110158	0.82439236	2/3	1.18978149	1.12521367

4.1. Case $p = -2$, square-root reciprocal

The conventional iteration $x_{n+1} = \frac{1}{2}(x_n + \frac{a}{x_n})$ for square-root is not frequently used, since it requires a division at each step, and division is significantly slower than multiplication on almost all systems. Hence one may prefer the following iteration:

$$x_{n+1} = \frac{x_n}{2}(3 - ax_n^2), \tag{16}$$

converging to $1/\sqrt{a}$. To get \sqrt{a} it suffices to multiply the final result by a .

We have performed the NR iteration with the starting values obtained above, and found the following maximum errors, with $a_{\min} = 1$ and $a_{\max} = 2$ we obtain

x_0	$\max x_1 - \frac{1}{\sqrt{a}} $	$\max x_2 - \frac{1}{\sqrt{a}} $	$\max x_3 - \frac{1}{\sqrt{a}} $	$\max x_4 - \frac{1}{\sqrt{a}} $	$\max x_5 - \frac{1}{\sqrt{a}} $
β_0	4.86×10^{-2}	4.90×10^{-3}	5.09×10^{-5}	5.49×10^{-9}	6.39×10^{-17}
β_1	3.78×10^{-2}	2.98×10^{-3}	1.88×10^{-5}	7.50×10^{-10}	1.19×10^{-18}
β_2	4.07×10^{-2}	2.45×10^{-3}	1.26×10^{-5}	3.37×10^{-10}	2.41×10^{-19}
β_3	4.21×10^{-2}	2.62×10^{-3}	1.03×10^{-5}	2.24×10^{-10}	1.06×10^{-19}
β_4	4.28×10^{-2}	2.71×10^{-3}	1.10×10^{-5}	1.82×10^{-10}	6.99×10^{-20}
β_5	4.32×10^{-2}	2.75×10^{-3}	1.14×10^{-5}	1.95×10^{-10}	5.68×10^{-20}
β_∞	4.35×10^{-2}	2.80×10^{-3}	1.18×10^{-5}	2.08×10^{-10}	6.50×10^{-20}

Repeating the computations, but now for a smaller interval, $a_{\min} = 1$ and $a_{\max} = 1 + 2^{-4}$ we find the following much smaller maximal errors.

x_0	$\max x_1 - \frac{1}{\sqrt{a}} $	$\max x_2 - \frac{1}{\sqrt{a}} $	$\max x_3 - \frac{1}{\sqrt{a}} $	$\max x_4 - \frac{1}{\sqrt{a}} $	$\max x_5 - \frac{1}{\sqrt{a}} $
β_0	3.46×10^{-4}	1.85×10^{-7}	8.96×10^{-19}	4.37×10^{-27}	2.96×10^{-53}
β_1	3.39×10^{-4}	1.78×10^{-7}	8.77×10^{-19}	3.72×10^{-27}	2.13×10^{-53}
β_2	3.42×10^{-4}	1.75×10^{-7}	8.70×10^{-19}	3.49×10^{-27}	1.89×10^{-53}
β_3	3.43×10^{-4}	1.77×10^{-7}	8.67×10^{-19}	3.39×10^{-27}	1.77×10^{-53}
β_4	3.44×10^{-4}	1.77×10^{-7}	8.69×10^{-19}	3.34×10^{-27}	1.72×10^{-53}
β_5	3.44×10^{-4}	1.78×10^{-7}	8.70×10^{-19}	3.36×10^{-27}	1.69×10^{-53}
β_∞	3.44×10^{-4}	1.78×10^{-7}	8.70×10^{-19}	3.39×10^{-27}	1.72×10^{-53}

Although the effect of using the optimal starting value is much less significant here over a narrower interval, again we find the minimal values occurring after n iterations when using β_n as the starting point.

4.2. Cube root reciprocal

With $a_{\min} = 1$ and $a_{\max} = 2$ for $p = -3$ we obtain

x_0	$\max x_1 - \frac{1}{\sqrt[3]{a}} $	$\max x_2 - \frac{1}{\sqrt[3]{a}} $	$\max x_3 - \frac{1}{\sqrt[3]{a}} $	$\max x_4 - \frac{1}{\sqrt[3]{a}} $	$\max x_5 - \frac{1}{\sqrt[3]{a}} $
β_0	2.92×10^{-2}	2.10×10^{-3}	1.11×10^{-5}	3.09×10^{-10}	2.41×10^{-19}
β_1	2.37×10^{-2}	1.39×10^{-3}	4.83×10^{-6}	5.88×10^{-11}	8.71×10^{-21}
β_2	2.49×10^{-2}	1.22×10^{-3}	3.71×10^{-6}	3.47×10^{-11}	3.04×10^{-21}
β_3	2.55×10^{-2}	1.28×10^{-3}	3.26×10^{-6}	2.65×10^{-11}	1.78×10^{-21}
β_4	2.58×10^{-2}	1.31×10^{-3}	3.42×10^{-6}	2.34×10^{-11}	1.36×10^{-21}
β_5	2.59×10^{-2}	1.32×10^{-3}	3.50×10^{-6}	2.45×10^{-11}	1.20×10^{-21}
β_∞	2.61×10^{-2}	1.34×10^{-3}	3.58×10^{-6}	2.57×10^{-11}	1.32×10^{-21}

In this case, if we perform five iterations, starting the iterations from β_5 leads to a result that is 201 times more accurate than starting with β_0 .

4.3. Square-root

With $a_{\min} = 1$ and $a_{\max} = 2$ for $p = 2$ we obtain

x_0	$\max x_1 - \sqrt{a} $	$\max x_2 - \sqrt{a} $	$\max x_3 - \sqrt{a} $	$\max x_4 - \sqrt{a} $	$\max x_5 - \sqrt{a} $
β_0	1.78×10^{-2}	1.55×10^{-4}	1.20×10^{-8}	7.23×10^{-17}	2.61×10^{-33}
β_1	1.80×10^{-2}	1.58×10^{-4}	1.25×10^{-8}	7.85×10^{-17}	3.08×10^{-33}
β_2	1.93×10^{-2}	1.34×10^{-4}	9.00×10^{-9}	4.05×10^{-17}	8.21×10^{-34}
β_3	2.02×10^{-2}	1.43×10^{-4}	7.58×10^{-9}	2.88×10^{-17}	4.14×10^{-34}
β_4	2.07×10^{-2}	1.49×10^{-4}	7.87×10^{-9}	2.42×10^{-17}	2.92×10^{-34}
β_5	2.09×10^{-2}	1.53×10^{-4}	8.24×10^{-9}	2.40×10^{-17}	2.45×10^{-34}
β_∞	2.12×10^{-2}	1.56×10^{-4}	8.61×10^{-9}	2.62×10^{-17}	2.43×10^{-34}

Notice that in this case β_5 is slightly better than β_4 for four iterations, and that β_∞ (and β_6 but it is not shown in the table) is slightly better than β_5 for five iterations. The same phenomenon occurs for β_1 where β_0 is a slightly better starting point. This is obviously an effect of solving a slightly perturbed problem.

4.4. Fifth roots

With $a_{\min} = 1$ and $a_{\max} = 2$ we obtain

x_0	$\max x_1 - \sqrt[5]{a} $	$\max x_2 - \sqrt[5]{a} $	$\max x_3 - \sqrt[5]{a} $	$\max x_4 - \sqrt[5]{a} $	$\max x_5 - \sqrt[5]{a} $
β_0	1.10×10^{-2}	2.08×10^{-4}	7.51×10^{-8}	9.82×10^{-15}	1.68×10^{-28}
β_1	1.03×10^{-2}	2.07×10^{-4}	8.53×10^{-8}	1.46×10^{-14}	4.24×10^{-28}
β_2	1.06×10^{-2}	1.94×10^{-4}	7.52×10^{-8}	1.13×10^{-14}	2.56×10^{-28}
β_3	1.08×10^{-2}	1.99×10^{-4}	7.05×10^{-8}	9.95×10^{-15}	1.98×10^{-28}
β_4	1.09×10^{-2}	2.03×10^{-4}	7.15×10^{-8}	9.33×10^{-15}	1.74×10^{-28}
β_5	1.09×10^{-2}	2.05×10^{-4}	7.29×10^{-8}	9.24×10^{-15}	1.63×10^{-28}
β_∞	1.10×10^{-2}	2.07×10^{-4}	7.42×10^{-8}	9.59×10^{-15}	1.60×10^{-28}

In this case, although β_n is always a better starting point than β_0 for n iterations, the difference is negligible.

5. Conclusion

We have suggested a strategy for getting optimal starting points for Newton–Raphson-based iterations for approximating $a^{1/p}$. In many cases choosing these values, results in much smaller approximation errors, than using traditional seed values.

References

- [1] W.J. Cody, Double precision square root for the CDC-3600, *Comm. ACM* 7 (12) (1964) 715–718.
- [2] A. Dahan-Dalmedico, J. Peiffer, *Histoire des Mathématiques*, Editions du Seuil, Paris, 1986 (in French).
- [3] D. DasSarma, D.W. Matula, Measuring the accuracy of ROM reciprocal tables, *IEEE Trans. Comput.* 43 (8) (1994) 932–940.
- [4] J. Eve, Starting approximations for the iterative calculation of square roots, *Comput. J.* 6 (1963) 274–276.
- [5] C.T. Fike, Starting approximations for square root calculation on IBM system/360, *Comm. ACM* 9 (4) (1966) 297–299.
- [6] D. Fowler, E. Robson, Square root approximations in old Babylonian mathematics: YBC 7289 in context, *Historia Math.* 25 (1998) 366–378.
- [7] H.J. Maehly, Approximations for the CDC 1604, Technical Report, Control Data Corp., 1960.
- [8] P.W. Markstein, Computation of elementary functions on the IBM RISC System/6000 Processor, *IBM J. Res. Develop.* 34 (1) (1990) 111–119.
- [9] P.W. Markstein, *IA-64 and Elementary Functions: Speed and Precision*, Hewlett–Packard Professional Books, Prentice-Hall, Englewood Cliffs, NJ, 2000 ISBN: 0130183482.
- [10] P. Montuschi, M. Mezzalama, Optimal absolute error starting values for Newton–Raphson calculation of square root, *Computing* 46 (1991) 67–86.
- [11] D.G. Moursund, Optimal starting values for Newton–Raphson calculation of \sqrt{x} , *Comm. ACM* 10 (7) (1967) 430–432.
- [12] I. Newton, *Methodus Fluxionem et Serierum Infinitarum*, 1664–1671.
- [13] S.F. Oberman, Floating-point division and square root algorithms and implementation in the AMD-k7 microprocessor, in: I. Koren, P. Kornerup (Eds.), *Proc. 14th IEEE Symp. Computer Arithmetic (Adelaide, Australia)*, Los Alamitos, CA, April 1999, IEEE Computer Society Press, Silverspring, MD, pp. 106–115.
- [14] C.V. Ramamoorthy, J.R. Goodman, K.H. Kim, Some properties of iterative square-rooting methods using high-speed multiplication, *IEEE Trans. Comput.* C-21 (1972) 837–847 Reprinted in E.E. Swartzlander, *Computer Arithmetic*, Vol. 1, IEEE Computer Society Press Tutorial, Los Alamitos, CA, 1990.
- [15] D. Russinoff, A mechanically checked proof of IEEE compliance of a register-transfer-level specification of the AMD-k7 floating-point multiplication, division, and square root instructions, *LMS J. Comput. Math.* 1 (1998) 148–200.
- [16] M.J. Schulte, J. Omar, E.E. Swartzlander, Optimal initial approximation for the Newton–Raphson division algorithm, *Computing* 53 (1994) 233–242.
- [17] P. Sebah, X. Gourdon, Newton’s method and high order iterations, Technical Report, 2001. <<http://numbers.computation.free.fr/Constants/Algorithms/newton.html>>.
- [18] P.H. Sterbenz, C.T. Fike, Optimal starting approximations for Newtons method, *Math. Comp.* 23 (1969) 313–318.
- [19] M. Wayne Wilson, Optimal starting approximations for generating square root for slow or no divide, *Comm. ACM* 13 (9) (1970) 559–560.